

MATHS SKILLS PROGRESSION

	YEAR R	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
NUMBER, ADDITION AND SUBTRACTION	<p>Cardinality</p> <p>Counting: saying number words in sequence</p> <p>Counting: tagging each object with one number word</p> <p>Counting: knowing the last number counted gives the total so far</p> <p>Subitising: recognising small quantities without needing to count them all</p> <p>Numeral meanings</p> <p>Conservation: knowing that the number does not change if things are rearranged (as long as none have been added or taken away)</p>	<p>1.1 Comparison of quantities and measures.</p> <p>1.2 Introduce 'wholes' and 'parts' part- part-whole</p> <p>1.3 Composition of numbers 0-5</p> <p>1.4 Composition of numbers 6-10</p> <p>1.5 Additive Structures aggregation and partitioning</p> <p>1.6 Additive Structures augmentation and reduction</p> <p>1.7 Addition and subtraction strategies within ten.</p> <p>1.8 Composition of numbers multiples of 10 to 100.</p> <p>1.9 Composition of numbers 20-100</p> <p>1.10 Composition of numbers 11-19</p>	<p>1.9 Composition of numbers 20-100</p> <p>1.11 Addition and subtraction: Bridging ten</p> <p>1.12 Subtraction as difference</p> <p>1.13 Addition and subtraction: two-digit and single-digit numbers</p> <p>1.14 Addition and subtraction: two-digit and multiples of ten</p> <p>1.15 Addition: two-digit and two-digit numbers</p> <p>1.16 Subtraction: two-digit and two-digit numbers</p>	<p>1.17 Composition and calculation : 100 and bridging 100</p> <p>1.18 Composition and calculation: three-digit numbers</p> <p>1.19 Securing mental strategies: calculation up to 999</p> <p>1.20 Algorithms: column addition</p> <p>1.21 Algorithms: column subtraction</p>	<p>1.22 Composition and calculation: 1,000 and four-digit numbers</p> <p>1.23 Composition and calculation: tenths</p> <p>1.24 Composition and calculation: hundredths and thousandths</p> <p>1.25 Addition and subtraction: money</p>	<p>1.26 Composition and calculation: multiples of 1,000 up to 1,000,000</p> <p>1.27 Negative numbers: counting, comparing and calculating</p> <p>1.28 Common structures and the part-part-whole relationship</p> <p>1.29 Using equivalence and the compensation strategy to calculate</p>	<p>1.30 Composition and calculation: numbers up to 10,000,000</p> <p>1.31 Problems with two unknowns</p>

	<p>Comparison</p> <p>More than / less than</p> <p>Identifying groups with the same number of things</p> <p>Comparing numbers and reasoning</p> <p>Knowing the 'one more than/one less than' relationship between counting numbers</p> <p>Composition</p> <p>Part-whole: identifying smaller numbers within a number (conceptual subitising – seeing groups and combining to a total)</p> <p>Inverse operations</p>						
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MULTIPLICATION AND DIVISION	<p>Continuing an AB pattern</p> <p>Copying an AB pattern</p> <p>Make their own AB pattern</p> <p>Spotting an error in an AB pattern</p> <p>Identifying the unit of repeat</p> <p>Continuing an ABC pattern</p> <p>Continuing a pattern which ends mid-unit</p> <p>Make their own ABB, ABBC patterns</p>	<p>2.1 Counting, unitising and coins</p>	<p>2.2 Structures: multiplication representing equal groups</p> <p>2.3 Times tables: groups of 2 and commutativity (part 1)</p> <p>2.4 Times tables: groups of 10 and of 5, and factors of 0 or 1</p> <p>2.5 Commutativity (part 2), doubling and halving</p> <p>2.6 Structures: quotitive and partitive division</p>	<p>2.7 Times tables: 2, 4 and 8 and the relationships between them</p> <p>2.8 Times tables: 3, 6 and 9 and the relationships between them</p> <p>2.9 Times tables: 7 and patterns within/across times tables</p>	<p>2.10 Connecting multiplication and division, and the distributive law</p> <p>2.11 Times tables: 11 and 12</p> <p>2.12 Division with remainders</p> <p>2.13 Calculation: multiplying and dividing by 10 or 100</p> <p>2.14 Multiplication: partitioning leading to short multiplication</p> <p>2.15 Division: partitioning leading to short division</p> <p>2.16 Multiplicative contexts: area and perimeter 1</p> <p>2.17 Structures: using measures and comparison to understand scaling</p>	<p>2.18 Using equivalence to calculate</p> <p>2.19 Calculation: \times/\div decimal fractions by whole numbers</p> <p>2.20 Multiplication with three factors and volume</p> <p>2.21 Factors, multiples, prime numbers and composite numbers</p> <p>2.22 Combining multiplication with addition and subtraction</p>	<p>2.23 Multiplication strategies for larger numbers and long multiplication</p> <p>2.24 Division: dividing by two-digit divisors</p> <p>2.25 Using compensation to calculate</p> <p>2.26 Mean average and equal shares</p> <p>2.27 Scale factors, ratio and proportional reasoning</p> <p>2.28 Combining division with addition and subtraction</p> <p>2.29 Decimal place-value knowledge, multiplication and division</p> <p>2.30 Multiplicative contexts: area and perimeter 2</p>

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	YEAR R	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
FRACTIONS		<p>Name the fractions 'one-half', and 'one-quarter' in relation to a fraction of a length, shape or set of objects.</p> <p>Find half of numbers.</p>	<p>Name the fractions 'one-half', 'one-quarter' and 'one-third' in relation to a fraction of a length, shape or set of objects.</p> <p>Read and write the fraction notation $\frac{1}{2}$, $\frac{1}{3}$ and $\frac{1}{4}$, and relate this to a fraction of a length, shape or set of objects.</p> <p>Find $\frac{1}{3}$ or $\frac{1}{4}$ of a number.</p> <p>Find $\frac{2}{4}$ and $\frac{3}{4}$ of an object, shape, set of objects, length or quantity; recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$</p>	<p>3.1 Prepare for fractions: the part-whole relationship</p> <p>3.2 Unit fractions: identifying representing and comparing</p> <p>3.3 Non-unit fractions: identifying, representing and comparing</p> <p>3.4 Adding and subtracting within one whole</p>	<p>3.5 working across one whole: improper fractions and mixed numbers</p> <p>3.6 Multiplying whole numbers and fractions</p>	<p>3.7 Finding equivalent fractions and simplifying fractions</p> <p>3.8 Common denominator: more adding and subtracting</p>	<p>3.9 Multiplying fractions and dividing fractions by a whole number.</p> <p>3.10 Linking fractions, decimals and percentages</p>

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		YEAR R	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
MEASUREMENT	LENGTH/HEIGHT/ DISTANCE	<p>Recognising attributes</p> <p>Comparing amounts of continuous quantities</p> <p>Showing awareness of comparison in estimating and predicting</p> <p>Comparing indirectly</p> <p>Recognising the relationship between the size and number of units</p> <p>Beginning to use units to compare things</p>	<p>compare, describe and solve practical problems for:</p> <p>lengths and heights [for example, long/short, longer/shorter, tall/short, double/half]</p> <p>measure and begin to record the following:</p> <p>lengths and heights</p>	<p>choose and use appropriate standard units to estimate and measure</p> <p>length/height in any direction (m/cm);</p> <p>using rulers,</p> <p>compare and order lengths and record the results using $>$, $<$ and $=$</p>	<p>measure, compare, add and subtract: lengths (m/cm/mm)</p>	<p>Convert between different units of measure [for example, kilometre to metre; hour to minute]</p>	<p>convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre;)</p> <p>understand and use approximate equivalences between metric units and common imperial units such as inches,</p> <p>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</p>	<p>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p> <p>use, read, write and convert between standard units, converting measurements of length from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places</p> <p>convert between miles and kilometres</p>

<p style="text-align: center;">MEASUREMENT</p>	<p style="text-align: center;">MASS/WEIGHT</p>	<p>Recognising attributes</p> <p>Comparing amounts of continuous quantities</p> <p>Showing awareness of comparison in estimating and predicting</p> <p>Comparing indirectly</p> <p>Recognising the relationship between the size and number of units</p> <p>Beginning to use units to compare things</p>	<p>compare, describe and solve practical problems for:</p> <p>mass/weight [for example, heavy/light, heavier than, lighter than]</p> <p>measure and begin to record the following:</p> <p>mass/weight</p>	<p>choose and use appropriate standard units to estimate and measure</p> <p>mass (kg/g);</p> <p>scales,</p> <p>compare and order mass and record the results using >, < and =</p>	<p>measure, compare, add and subtract: mass (kg/g);</p>		<p>convert between different units of metric measure (for example, gram and kilogram;)</p> <p>understand and use approximate equivalences between metric units and common imperial units such as pounds</p> <p>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</p>	<p>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p> <p>use, read, write and convert between standard units, converting measurements of mass from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places</p>
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MEASUREMENT	CAPACITY/VOLUME	<p>Recognising attributes</p> <p>Comparing amounts of continuous quantities</p> <p>Showing awareness of comparison in estimating and predicting</p> <p>Comparing indirectly</p> <p>Recognising the relationship between the size and number of units</p> <p>Beginning to use units to compare things</p>	<p>compare, describe and solve practical problems for:</p> <p>capacity and volume [for example, full/empty, more than, less than, half, half full, quarter]</p> <p>measure and begin to record the following:</p> <p>capacity and volume</p>	<p>choose and use appropriate standard units to estimate and measure</p> <p>capacity (litres/ml) to the nearest appropriate unit,</p> <p>measuring vessels</p> <p>compare and order volume/capacity and record the results using >, < and =</p>	<p>measure, compare, add and subtract: volume/capacity (l/ml)</p>		<p>convert between different units of metric measure (for example, litre and millilitre)</p> <p>understand and use approximate equivalences between metric units and common imperial units such as pints.</p> <p>estimate volume [for example, using 1 cm³ blocks to build cuboids (including cubes)] and capacity [for example, using water]</p> <p>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</p>	<p>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p> <p>use, read, write and convert between standard units, converting measurements of volume from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places</p> <p>calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³]</p>
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MEASUREMENT	MONEY		recognise and know the value of different denominations of coins and notes .	<p>recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value</p> <p>find different combinations of coins that equal the same amounts of money</p> <p>solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change</p>	add and subtract amounts of money to give change, using both £ and p in practical contexts	estimate, compare and calculate different measures, including money in pounds and pence	use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling	
MEASUREMENT	AREA/PERIMETER				measure the perimeter of simple 2-D shapes	<p>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres</p> <p>find the area of rectilinear shapes by counting squares</p>	<p>measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres</p> <p>calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm²) and square</p>	<p>recognise that shapes with the same areas can have different perimeters and vice versa</p> <p>recognise when it is possible to use the formulae for area and volume of shapes</p>

							metres (m ²) and estimate the area of irregular shapes	calculate the area of parallelograms and triangles
	TEMPERATURE			choose and use appropriate standard units to estimate and measure temperature (°C); thermometers				

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TIME	<p>Beginning to use time to sequence events</p> <p>Beginning to experience specific time durations</p>	<p>sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]</p> <p>recognise and use language relating to dates, including days of the week, weeks, months and years</p> <p>tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.</p> <p>compare, describe and solve practical problems for:</p> <p>time [for example, quicker, slower, earlier, later]</p> <p>measure and begin to record the following:</p>	<p>compare and sequence intervals of time</p> <p>tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times</p> <p>know the number of minutes in an hour and the number of hours in a day.</p>	<p>Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks</p> <p>estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight</p> <p>know the number of seconds in a minute and the number of days in each month, year and leap year</p> <p>compare durations of events [for example to calculate the time taken by particular events or tasks].</p>	<p>Read, write and convert time between analogue and digital 12- and 24-hour clocks</p> <p>solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</p>	<p>solve problems involving converting between units of time</p> <p>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</p>	<p>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p> <p>use, read, write and convert between standard units, converting measurements of time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places</p>

		time (hours, minutes, seconds)					
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PROPERTIES OF SHAPE	2D and 3D SHAPE	<p>Developing spatial awareness: experiencing different viewpoints</p> <p>Shape awareness: developing shape awareness through construction</p> <p>Representing spatial relationships</p> <p>Identifying similarities between shapes</p> <p>Showing awareness of properties of shape</p> <p>Describing properties of shape</p> <p>Developing an awareness of relationships between shapes</p>	<p>recognise and name common 2-D and 3-D shapes, including:</p> <p>2-D shapes [for example, rectangles (including squares), circles and triangles]</p>	<p>identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line</p> <p>identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces</p> <p>identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]</p> <p>compare and sort common 2-D and 3-D shapes and everyday objects.</p>	<p>draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them</p>	<p>compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes</p>	<p>identify 3-D shapes, including cubes and other cuboids, from 2-D representations</p>	<p>draw 2-D shapes using given dimensions and angles</p> <p>recognise, describe and build simple 3-D shapes including making nets</p> <p>compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons</p> <p>illustrate and name parts of circle, including radius, diameter and circumference and know that the diameter is twice the radius</p>

<p>PROPERTIES OF SHAPE</p>	<p>ANGLES</p>				<p>recognise angles as a property of shape or a description of a turn</p> <p>identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle</p> <p>identify horizontal and vertical lines and pairs of perpendicular and parallel lines.</p>	<p>identify acute and obtuse angles and compare and order angles up to two right angles by size</p>	<p>draw given angles, and measure them in degrees (°)</p> <p>identify:</p> <p>angles at a point and one whole turn (total 360°)</p> <p>angles at a point on a straight line and ½ a turn (total 180°)</p> <p>other multiples of 90°</p> <p>use the properties of rectangles to deduce related facts and find missing lengths and angles</p> <p>distinguish between regular and irregular polygons based on reasoning about equal sides and angles.</p>	<p>recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.</p>
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<p>PROPERTIES OF SHAPE</p>	<p>SYMMETRY</p>	<p>Showing awareness of properties of shape</p> <p>Describing properties of shape</p>		<p>identify and describe the properties of 2-D shapes, including the line symmetry in a vertical line</p>		<p>identify lines of symmetry in 2-D shapes presented in different orientations</p> <p>complete a simple symmetric figure with respect to a specific line of symmetry.</p>		
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POSITION, DIRECTION AND MOVEMENT	<p>Developing spatial vocabulary</p>	<p>describe position, direction and movement, including whole, half, quarter and three-quarter turns</p>	<p>order and arrange combinations of mathematical objects in patterns and sequences</p> <p>use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise).</p>		<p>describe positions on a 2-D grid as coordinates in the first quadrant</p> <p>describe movements between positions as translations of a given unit to the left/right and up/down</p> <p>plot specified points and draw sides to complete a given polygon</p>	<p>identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.</p>	<p>describe positions on the full coordinate grid (all four quadrants)</p> <p>draw and translate simple shapes on the coordinate plane, and reflect them in the axes.</p>

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USING STATISTICS			<p>interpret and construct simple pictograms, tally charts, block diagrams and simple tables</p> <p>ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity</p> <p>ask and answer questions about totalling and comparing categorical data.</p>	<p>interpret and present data using bar charts, pictograms and tables</p> <p>solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.</p>	<p>interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</p> <p>solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</p>	<p>solve comparison, sum and difference problems using information presented in a line graph</p> <p>complete, read and interpret information in tables, including timetables.</p>	<p>interpret and construct pie charts and line graphs and use these to solve problems</p> <p>calculate and interpret the mean as an average</p>

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ALGEBRA							<p>use simple formulae</p> <p>generate and describe linear number sequences</p> <p>express missing number problems algebraically</p> <p>find pairs of numbers that satisfy number sentences involving two unknowns</p> <p>enumerate possibilities of combinations of two variables</p>
RATIO							<p>solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts</p> <p>solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and use percentages for comparison</p> <p>solve problems involving similar shapes where the scale factor is known or can be found</p> <p>solve problems involving unequal sharing and grouping using knowledge of fractions and multiples</p>