

Aberford C of E Primary School – Art and Design Progression of skills

(January 2023)

Class 1	Class 2		Class 3		Class 4		Suggested Artists
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Drawing (pencil, charcoal, inks, chalk, pastels, computing)							
Begin to use a variety of drawing tools Use drawings to tell a story Investigate different lines Explore different textures Encourage accurate drawings of people	Extend the variety of drawings tools Cycle A Spring 2 Kenyan Art Explore different textures Cycle A Spring 1 Textures - Whales Observe and draw landscapes Cycle A Autumn 1 Autumn Scenes Observe patterns Cycle A Summer 2 Tree of Life	Experiment with tools and surfaces Cycle B Summer 1 Seaside Draw a way of recording experiences and feelings Cycle B Summer 2 Drawing Cartoons Discuss use of shadows, use of light and dark Cycle B Autumn 1 Local Area Sketch to make quick records Cycle B Autumn 1 Local Area	Experiment with the potential of various pencils Cycle A Autumn 2 Drawing Keeping Healthy Close observation Cycle A Autumn 2 Drawing Keeping Healthy Draw both the positive and negative shapes initial sketches as a preparation for painting accurately Cycle A Spring 2 Natural disasters	Identify and draw the effect of light Cycle B Spring 2 Drawing Feathers Scale and proportion accurate drawings including proportion and placement Cycle B Spring 2 Drawing Feathers Use key vocabulary to demonstrate knowledge and understanding in this strand: line, texture, pattern,	Effect of light on objects and people from different directions Cycle A Summer 1 Portraits and figure drawing Interpret the texture of a surface Cycle A Autumn 2 Observational Drawing Produce increasingly accurate drawings of people Cycle A Summer 1 Portraits and figure drawing	Record observations in sketchbooks and use them to review and revisit ideas. Cycle B Spring 2 Graffiti Art Use a variety of drawing mediums including ink and pen, working with them independently Cycle B Spring 1 Cityscape Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape.	<ul style="list-style-type: none"> • Leonardo Da Vinci • Vincent Van Gogh • Poonac

				form, shape, tone, smudge, blend Cycle B Spring 2 Drawing Feathers	Concept of perspective Cycle A Spring 1 Landscape Perspectives	Cycle B Spring 2 Graffiti Art	
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Colour
(Painting, ink, dye, textiles, pencils, crayon, pastels)

Experiment with and using primary colours <ul style="list-style-type: none"> Naming mixing (not formal) 	Name all the colours - mixing of colours Cycle A Autumn 1 Autumn Scenes Find collections of colour Cycle A Autumn 2 Islamic Art	Experiment with different brushes (including brush strokes) Cycle B Autumn 1 Local Area Make as many tones of one colour as possible (using white) Cycle B Autumn 1 Local Area	Colour mixing Cycle A Spring 2 Landscapes Make colour wheels Cycle A Autumn 2 Keeping Healthy Introduce different types of brushes Cycle A Spring 2 Landscapes Techniques- apply colour using Cycle A Spring 2 Landscapes	Colour mixing and matching; tint, tone, shade Cycle B Spring 1 Painting Stone Age Observe colours Cycle B Spring 2 Feathers Colour to reflect mood Cycle B Autumn 2 Africa - Tinaatinga	Hue, tint, tone Cycle A Spring 1 Landscapes perspectives Shades and mood Cycle A Spring 1 Landscapes perspectives Explore the use of texture in colour Cycle A Autumn 2 Still life Colour for purposes Cycle A Autumn 2 Still life	Hue, tint, tone Cycle B Summer 2 Collage Flood plains Shades and mood Cycle B Summer 2 Collage Flood plains Explore the use of texture in colour Cycle B Spring 2 Graffiti Art Colour for purposes Cycle B Spring 2 Graffiti Art Colour to express feelings	<ul style="list-style-type: none"> Pollock Monet Hagall Ben Moseley Van Gogh
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						Cycle B Spring 2 Graffiti Art	
Learn the names of different tools that bring colour	Applying a range of colours with meaning Cycle A Autumn 2 Autumn Scenes	Use key vocabulary to demonstrate knowledge and understanding Cycle B Autumn 2 Festivals	dotting, scratching, splashing				
Use a range of tools to make coloured marks on paper							

Texture
(Textiles, clay, sand, plaster, stone)

Handling, manipulating and enjoying using materials	Weaving Cycle A Spring 2 Kenyan Art	Overlapping and overlaying to create effects Cycle A Spring 1 Textiles	Create a design based on observations Cycle A Autumn 1 Roman Mosaics	Use smaller eyed needles and finer threads Cycle Summer 1 Botanical Textiles	Select and use materials Cycle A Spring 2 Day of the Dead	Applies knowledge of the environment to create textile montage Cycle B Autumn 2 Mountains	<ul style="list-style-type: none"> Linda Caverley Molly Williams & William Morris Gustav Klimt
Sensory experience	Collage Cycle A Spring 2 Kenyan Art	Use large eyed needles – running stitches Cycle A Spring 1 Textiles	Create a Weaving Cycle A Summer 1 Botanical Textiles	Use a wider variety of stitches	Embellish work Cycle A Spring 2 Eden Project	Develop experience in embellishing Cycle B Autumn 2 Mountains	
Simple collages	Use appropriate language to describe colours, media, equipment and textures.	Simple appliqué work Cycle A Spring 1 Textiles	Evaluate and comment on each other's work Cycle A Summer 2 Optical Illusions	Use smaller eyed needles and finer threads Cycle A Summer 1 Botanical Textiles	Fabric making - artists using textiles Cycle A Spring 2 Eden Project	Textured weaving Cycle B Autumn 2 Mountains	
Simple weaving	Cycle A Spring 1 Animals	Start to explore other simple stitches Cycle A Spring 1 Textiles		Experimenting with textural layers			

Cycle A Summer 1
Botanical Textiles

Form

(3D work, clay, dough, boxes, wire, paper, sculpture, mod roc)

Handling, feeling, enjoying and manipulating materials	Construct Cycle A Autumn 2 Islamic Art	Awareness of manmade forms Cycle B Autumn 1 Local Area	Shape, form, model and construct (malleable and rigid materials) Cycle A Spring 1 Japanese Art	Plan and develop Cycle B Summer 2 Egyptians Experience surface patterns / textures Cycle B Spring 2 Feathers	Plan and develop ideas Cycle A Summer 2 Recycling	Plan, develop & evaluate ideas Cycle A Summer 2 Recycling	<ul style="list-style-type: none"> Henry Moore Barbara Hepworth
Constructing Building and destroying Shape and model	Use materials to make known objects Cycle A Autumn 2 Islamic Art Carve Cycle A Autumn 2 Islamic Art Pinch and roll coils and slabs using a modelling media. Cycle A Autumn 2 Islamic Art	Expression of personal experiences and ideas to shape and form from direct observation (malleable and rigid materials) Cycle B Autumn 2 Festivals Decorative techniques Cycle B Summer 1 Seaside Replicate patterns and textures into a 3D form Cycle B Autumn 2 Festivals	Plan and develop understanding of different adhesives and methods of construction Cycle A Spring 2 Landscapes Aesthetics Cycle A Spring 2 Landscapes	Discuss own work and work of other sculptors analyse and interpret natural and manmade forms of construction Cycle B Spring 2 Feathers	Shape, form, model and join from observation or imagination Cycle A Summer 2 Recycling Plan a sculpture through drawing and other preparatory work Cycle A Summer 2 Recycling	Discuss and evaluate own work and that of other sculptors Cycle A Summer 2 Recycling Produce intricate patterns and textures in a malleable media Cycle A Summer 2 Recycling	Andy Goldsworthy

Printing

(Found, materials, fruit/veg, wood blocks, press print, lino, string)

<p>Rubbings</p> <p>Print with variety of objects</p> <p>Print with block colours</p>	<p>Create patterns Cycle A Summer 2 Tree of Life</p> <p>Develop impressed images Cycle A Spring 2 Kenyan Art</p> <p>Relief printing Cycle A Spring 2 Kenyan Art</p>	<p>Print with a growing range of objects Cycle A Spring 2 Australian Art</p> <p>Identify the different forms printing takes Cycle B Spring 2 Australian Art</p>	<p>Relief and impressed printing Cycle A Autumn 1 Roman Mosaics</p> <p>Recording textures/patterns Cycle A Autumn 1 Roman Mosaics</p> <p>Mono-printing Cycle B Spring 1 Stone Age</p> <p>Colour mixing through overlapping colour prints Cycle B Spring 1 Stone Age</p>	<p>Use sketchbook for recording textures/patterns Cycle B Autumn 1 Electrical Art</p> <p>Interpret environmental and manmade patterns Cycle B Spring 1 Stone Age</p> <p>Modify and adapt print Cycle B Spring 1 Stone Age</p>	<p>Design prints Cycle A Spring 2 Eden Project</p> <p>Make connections discuss and evaluate own work and that of others Cycle A Spring 2 Eden Project</p>	<p>Build up drawings and images of whole or parts of items using various techniques Cycle B Autumn 2 Mountains</p> <p>Explore printing techniques used by artists Cycle B Autumn 2 Mountains</p>	<ul style="list-style-type: none"> • Picasso • Dan Mather • Andy Warhol
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Pattern

(Paint, pencil, textiles, clay, printing)

<p>Repeating patterns</p> <p>Irregular painting patterns</p> <p>Simple symmetry</p>	<p>Awareness and discussion of patterns</p> <p>Cycle A Spring 2 Kenyan Art</p> <p>Repeating patterns symmetry</p> <p>Cycle A Autumn 2 Islamic Art Rangoli Patterns</p>	<p>Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning</p> <p>Cycle B Spring 2 Australian Art</p> <p>Natural and manmade patterns</p> <p>Cycle B Spring 2 Australian Art</p> <p>Discuss regular and irregular patterns</p> <p>Cycle B Spring 2 Australian Art</p>	<p>Pattern in the environment</p> <p>Cycle A Autumn 1 Roman Mosaics</p> <p>Create repeated patterns based on the historical environment</p> <p>Cycle A Autumn 1 Roman Mosaics</p> <p>Symmetrical patterns inspired through historical stimulus</p> <p>Cycle A Autumn 1 Roman Mosaics</p>	<p>Explore environmental and manmade patterns tessellation</p> <p>Cycle B Summer 1 Architecture</p> <p>Evaluate architectural patterns of different artists</p> <p>Cycle B Summer 1 Architecture</p> <p>Design a pattern represented in an architectural style</p> <p>Cycle B Summer 1 Architecture</p>	<p>Create own abstract pattern to reflect personal experiences and expression</p> <p>Cycle B Spring 2 Graffiti Art</p> <p>Create pattern for purposes</p> <p>Cycle B Spring 2 Graffiti Art</p>	<p>Create pattern using colour, tone and tint to enhance the design of a piece.</p> <p>Cycle A Spring 2 Day of the Dead</p> <p>Use the work of a significant printmaker to influence artwork.</p> <p>Cycle A Spring 2 Day of the Dead</p>	<ul style="list-style-type: none"> • Joan Miro • Bridget Riley • Escher • Paul Klee
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