

January 2021 Oak Class

Home Learning Tasks Set 2

- Please find some more suggested tasks/activities for any time you are doing some home-learning. *If you are still working on any from last time, that's fine. These are just here for if you need them.*
- I will also send your child's IEP in the post/in bags. If there are any of the tasks that they do at home from this, please feel free to have a go!
- We know that you will ensure that the children are safe when using the internet. It is always good to include questions about internet safety when using the computer, such as 'What would you do if somebody asked for your password?'
- Just do what you can when you can.
- Make a simple timetable of what you will do to give your child structure.
- Include time for breaks, play and exercise. These things are just as important.
- Feel free to adapt tasks or invent your own if you have a good idea!
- Please use the paper provided for any written or drawing work.
- When children are writing, they may need to you to scribe what they have said so that they can copy write. Some pupils may be able to write more independently.
- Where you can, please take pictures and send them to cworsley@acorns.lancs.sch.uk or keep work to send into school. We want to celebrate and value all the work that the children do.
- Please get in touch with any questions or worries... we are here to help: cworsley@acorns.lancs.sch.uk 01772 792 681

With thanks and best wishes,

Oak Class Team

Maths

Mass/Weight

1. Find a variety of objects from around the house. Line them up in order of height. Talk about the length of individual items using descriptive and comparative language - 'light', 'lighter', 'lightest', 'heavy', 'heavier', 'heaviest', etc.
2. If you have a kilo bag of sugar, take some time to hold this and feel its weight. Now try to classify a set of other objects as 'heavier than 1kg' or 'lighter than 1kg'.
3. If you have some weighing scales, look at and talk about the numbers and markings on the scales.
4. Find some objects to weigh. Make a chart with the items and record their weights.

English

Mystery Stories

1. Find some objects that you can put underneath a towel or sheet. Play a guessing game - what is the object? Take turns in giving simple descriptions without saying the object's name, e.g., It's shiny... you use it for eating... it has a handle... etc.
2. Try to think of a character who might be in a mystery story - maybe a witch, a detective, a mysterious old man or a strange animal. You may want to find some clothes and props, dress up and act out some scenarios. Talk about the person - what are they like? Draw a picture and write some words or sentences to describe them.

Phonics

1. Try some of the free games on Phonics Play. Work upwards from Phase 2 (easier) to Phase 5 (harder).

<https://www.phonicsplay.co.uk/resources/phase/2>

<https://www.phonicsplay.co.uk/resources/phase/3>

<https://www.phonicsplay.co.uk/resources/phase/4>

<https://www.phonicsplay.co.uk/resources/phase/5>

PSHE

Relationships

1. Talk about, and draw a picture of the people who are in your family. What family member are they? (Mother, brother, etc.)
2. Try to describe one of them, what they like, and why you like them.

Outdoor Learning

Bird Feeders

1. Look for items you could use to make some feeders for your garden or windowsill. There are some ideas here:

<https://www.bbc.co.uk/cbeebies/makes/bird-feeder>

Geography

The UK - its Countries and Counties

1. Find or look on the internet for a map of the UK. Talk about the different countries in the UK. There is a map here you could label and colour:

<http://www.supercoloring.com/coloring-pages/united-kingdom-map>

2. Find out five facts about one of the UK's countries. You could make a poster with pictures or a fact file with your facts, e.g. flag, foods, capital, etc.

Art

1. Townscape - can you draw, paint, or make a model of a town/city scape. You can use your imagination - use different materials and try to show a sense of depth - the buildings at the back will look smaller than the ones at the front.

