Art and Design

Year 7

Autumn 1	Introduction of Art and Design	
	To know that Art and Design is an important subject and understand how it impacts our existence. • To know that there are specific rules and expectations in Art and Design lessons. • To know that identity can be used as a starting point for creative work. • To know how to reflect on relevance of Art and Design, allowing students to contribute their opinions and insights on the significance of the subject in everyday life. • To know how to use images and fonts creatively to produce a piece of work based on identity .	**Vocabulary** Relevance, Impact, Significance, Rules, Expectations, Identity, creativity.
	Still Life	
	• To know that the formal elements in Art and Design are line, shape, form pattern, tone and texture. • To know that a good still life composition will focus on use of space and accurate use of proportion. • To know how to create an effective accurate observational drawing focusing on the formal elements using bottles as the stimuli. • To know how to use different shading and mark making techniques to create different pattern, tone and texture. • To know how to experiment with still life set ups, to create an effective composition, using space, perspective and proportion effectively.	**Vocabulary** Still life, observational, formal elements, line, shape, pattern, tone, texture, accuracy. Techniques, detail, tone, mark making, pattern, tone, texture. Composition, space, layout, proportion, perspective.

Mexican Art - Day of the Dead

Autumn 2

- To know that the Day of the Dead festival originates from Mexico, to reflect on the passing of loved ones.
- To know that Zen doodle patterns and the artist Thaneeya McArdle link to the Day of the Dead festival.
- To know how to experiment and vary colour pencil crayon application, using different colour pencil crayon techniques
- To know that colour blending, and pencil pressure techniques will add depth and detail to their own skull pattern design.
- To know that various clay construction techniques will enable them to create a 3D clay Day of the Dead sugar skull.
- To know that using a suitable colour scheme and a selection of patterns will enable students to apply decoration to their ceramic skull sculpture.
- To know how to use pattern, factual secondary sources and understanding of reflection and symmetry to create an effective sugar skull design.
- To know how to develop a 2D skull design into a 3Dimensional image, using clay techniques.
- To know how to develop paint and decoration skills, to apply effective colour and pattern.

Vocabulary

Day of the Dead, factual, sugar skull, secondary sources, pattern, reflection, symmetry.

Techniques, detail, intricate, merge, blend, pressure, direction, mark making.

Technique, 3Dimensional, sculpt, manipulate, positive, negative,

Engrave, emboss, thumb pot.

Layer, colour scheme, pattern, decoration, wash.

Pop art

		Vocabulary
Spring 1	• To know that Photoshop is a creative digital program that is used in the Art and Design industry to create digital pieces of artwork. • To know that Pop Art originated in the late 1950s and used everyday objects, posters and advertisements to inspire their ideas. • To know that Andy Warhol experimented with different colour groups, using the same image to create different effects. • To know that colours can be made by mixing colours together to create a colour wheel and that colours belong to different colour groups. • To know how to use Photoshop tools, to create an Andy Warhol canned drink inspired piece of work. • To know how to apply paint effectively using Pop Art/Any Warhol and colour theory knowledge to create a canned drink painting.	Photoshop, digital art, colour schemes, Pop Art, Andy Warhol. Colour theory, colour wheel, primary, secondary, tertiary, complimentary, contrasting, warm cold, harmonising.

Colour - Pop Art / CTD

		Vocabulary
Spring 2	• To know that Roy Lichtenstein was a Pop Artist inspired by cartoon imagery/lettering, using a primary colour scheme to create his pieces of work. • To know how to gather research and record it creatively • To know that an onomatopoeia word sounds like its meaning. • To know how to use card relief and paint/pattern techniques to create a 3D Lichtenstein inspired image.	Onomatopoeia, card relief, 3Dimensional, positive, negative, primary, layers, Roy Lichtenstein, Pop Art.

	Perspective - Flying Objects	
Summer 1	- To know that one point perspective rules enable you to add depth and distance to work. - To know what the perspective rules are, using the horizon line, vanishing point and diagonal lines, to create a flying object drawing.	**Vocabulary** One point perspective, horizon line, convergence lines, vanishing point, space, distance, angles.
	Portraiture	
Summer2	- To know that portraiture proportion rules are used to create an accurate drawing of a face - To use prior knowledge and understanding of what an observational drawing is. - To know that portrait artists have different ways of working and break the rules of proportion. - To know how to develop observational drawing skills to create accurate facial feature studies and an accurate self-portrait. - To know how to divide up the face using proportion rules. - To know how to use a variety of materials and techniques to create a range of portraits in response to different portrait artists.	**Vocabulary** Observational, portraiture, facial features, proportion, positioning, line, tonal, shadows, highlights, shading, mark making.