



# Aldermaston CE Primary School



<p style="text-align: center;"><b><u>English</u></b></p> <p><b>Non Fiction-Newspaper Reports:</b></p> <ul style="list-style-type: none"> <li>• Create effective captions.</li> <li>• Use the 'and' conjunctions.</li> <li>• Write orientations.</li> </ul> <p><b>Persephone-Alternative Ending:</b></p> <ul style="list-style-type: none"> <li>• Write alternative endings.</li> <li>• Use tenses.</li> <li>• Story mapping.</li> <li>• Expanded noun phrases.</li> </ul>	<p style="text-align: center;"><b><u>Mathematics</u></b></p> <p><b>Yr.1:</b></p> <ul style="list-style-type: none"> <li>• Measurement (Money)</li> <li>• Place Value (within 100)</li> <li>• Multiplication and Division</li> <li>• Fractions</li> <li>• Geometry (Position and Direction)</li> <li>• Time</li> </ul> <p><b>Yr.2:</b></p> <ul style="list-style-type: none"> <li>• Statistics</li> <li>• Fractions</li> <li>• Time</li> <li>• Position and Direction</li> </ul>	<p style="text-align: center;"><b><u>PE</u></b></p> <p><b>Real PE –Physical cognition.</b></p> <ul style="list-style-type: none"> <li>• Co-ordination (sending and receiving.)</li> <li>• Agility (reaction and response.)</li> <li>• Ball tricks</li> <li>• Ball handling</li> </ul> <p><b>Track and Field</b></p> <ul style="list-style-type: none"> <li>• Jumping and Throwing</li> <li>• Running.</li> </ul>	<p style="text-align: center;"><b><u>PSHE</u></b></p> <p><b>VIPs:</b></p> <ul style="list-style-type: none"> <li>• The importance of families.</li> <li>• How to resolve arguments in a positive way.</li> <li>• Understand the skills needed for successful cooperation.</li> </ul>	
<p style="text-align: center;"><b><u>Art and Design</u></b></p> <p><b>Underwater Scenes</b></p> <ul style="list-style-type: none"> <li>• The Great Wave-Hokusai.</li> <li>• Seascapes.</li> <li>• Under the sea art.</li> </ul>	<p><b>ROBINS CLASS CURRICULUM OVERVIEW SUMMER TERM 1 2026</b></p>			<p style="text-align: center;"><b><u>Music</u></b></p> <p><b>Recorders:</b></p> <ul style="list-style-type: none"> <li>• Listen and respond to a variety of music genres.</li> <li>• Learn to play the notes: B, A and G musically on the recorder</li> <li>• Learn to play together in a band</li> </ul>
		<p><b>Learning Hero: Manager Octopus</b></p>	<p><b>Collective Worship: Justice</b></p>	<p><b>British Value: The rule of law</b></p>
<p style="text-align: center;"><b><u>Science</u></b></p> <p><b>Living things and their Habitats:</b></p> <ul style="list-style-type: none"> <li>• Animals suitability to habitats.</li> <li>• Adaptations animals have.</li> <li>• Name a variety of plants and animals in their habitat.</li> </ul>	<p style="text-align: center;"><b><u>Geography</u></b></p> <p><b>What a wonderful world:</b></p> <ul style="list-style-type: none"> <li>• Locate hot and cold areas of the world.</li> <li>• Follow simple compass directions</li> </ul>	<p style="text-align: center;"><b><u>Computing</u></b></p> <p><b>Coding:</b></p> <ul style="list-style-type: none"> <li>• Understand what an algorithm is.</li> <li>• Create a computer program using an algorithm.</li> </ul>	<p style="text-align: center;"><b><u>RE</u></b></p> <p><b>Are some stories more important than others?</b></p> <ul style="list-style-type: none"> <li>• Identify and order key events from Old Testament storied.</li> </ul>	



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- The basic needs a habitat provides.

- To ask geographical questions
- To use an atlas correctly to locate points of interest.

- Understand the function of buttons in a program.

- Connect the importance of the Old Testament to the understanding of Christianity and Judaism.

**Other Faith: Judaism**