The World

Observe seasonal changes and use our senses when exploring frost and ice, commenting on and asking questions
How can we melt the ice? Experiments to find out
Show an interest in the different occupations and ways of life

British Values

Dreams and goals - what I would like to be when I grow up. Growing Resilience

Responsibility - own belongings

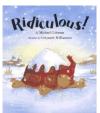
Outdoors

Provide the children with open ended resources for them to explore, create and use their own ideas with.

These may include: wooden blocks, crates, den making materials, outdoor sand and water, mark making equipment and the mud kitchen.

Freeze ice in a variety of containers for children to explore, observe and feel.









Creative

Winter crafts and collages

Cold Pictures

Create props to support and enhance small world play

Paintings of People Who Help Us

Use recyclable materials to make a fire engine Chinese New Year - Chinese Numbers in black ink

Chinese Dragon dancing

Books we will be sharing together to help us with our learning:

Winter and Ice books

Ridiculous!

Lost and Found!

A selection of non-fiction books about different occupations: vets, firefighters, doctors, farmers, dentists etc.

<u>Maths</u>

Represent numbers using fingers, marks on paper or pictures

Begin to match numerals and quantities correctly

Recite numbers in order to 10 and begin to count beyond 10

Develop a repertoire of number rhymes and songs

Recognise and name 2-D shapes and talk about the similarity of shapes in the environment.

Physical Development

Movement to music and negotiating space successfully

Develop fine motor skills and an effective pencil grip/scissors too

Use a range of tools competently

Good hand washing and personal hygiene

Put on own coats and pull up zipper, once fastened at the bottom

<u>Literacy</u>

Continue with Letters and Sounds Phase 1 to develop children's speaking, listening and phonological awareness

Talk about people who help us? How do they help us?

Enjoy an increasing range of books

Begin to recognise our names in print

Give meaning to marks when we draw and paint