

## ASHTON COMMUNITY SCIENCE COLLEGE: ART, CRAFT & DESIGN

Year 9						
	Term 1		Term 2		Term 3	
	Week A	Week B	Week A	Week B	Week A	Week B
<b>Knowledge</b>	<u>Topic:</u> Sustained project – Identity. Portraits Frida Kharlo Mexican Day of the Dead				<u>Topic:</u> A moment in time	
<b>Skills/ application of knowledge</b>	Textiles <i>Frida Kahlo</i> Stencil /print <ul style="list-style-type: none"> <li>▪ Textiles Skull stencil</li> <li>▪ Hand/machine sewing (more complex)</li> <li>▪ Block prints</li> </ul>	Portraits Drawing from Direct observation <ul style="list-style-type: none"> <li>▪ Proportions</li> <li>▪ Portraits painted</li> </ul>	Dada/Surrealism Marcel Duchamp, Hannah Hoch, Max Ernst, Kurt Schwitters, Andre Bretton, Joseph Cornell, Rene Magritte, Salvador Dali Teesha Moore <i>Louise Bourgeois</i>	Surrealism Portraits cont. <i>Frida Kahlo</i>  <i>DESIGN element</i>	Graphics Between the wars (after WW1 studied in History) Shoes/ Trainers. Art Deco Priscilla Jones, Jennifer Collier, Fashion – <i>Vivienne Westwood, Coco Chanell</i> <ul style="list-style-type: none"> <li>▪ Shoe design</li> </ul>	3D Masks – theatre design <i>Picasso</i> – Guernica  <i>DESIGN element</i>
<b>Links to prior learning</b>	Year 7 Multicultural Textile triangles – stitch triangle patterned shapes. Year 8 Textiles mixed media bag design	Year 7 & 8 Observational drawing skills	Year 7 Symbolism in art Year 8 Social issues in art Symbolism and messages Stikki Peaches & Jean-Michael Basquiat	Year 7, 8 & 9 Observational drawing skills Year 7 and 8 colour theory	Art Deco Links to Art deco/Egypt in Year 7 Art Deco buildings in Year 8 Architecture topic	Year 7 and year 8 use of 3D material and techniques
<b>assessment</b>	<b>Textile mixed media skull:</b> Understanding and skill of the surface decoration techniques.	<b>Reflection</b> Use of the formal elements	<b>Portrait:</b> Record ideas, observations and insights relevant to intentions as work progresses. Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.	<b>Painting and mixed media application skills.</b>	<b>Graphics shoe design:</b> Develop ideas through investigations, demonstrating critical understanding of sources. Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.	<b>Manipulation of 3D materials.</b> Form and shape control of medium.  Refining work as it progresses.