

ASHTON COMMUNITY SCIENCE COLLEGE: COMPUTING CURRICULUM

Year 8						
	Half term 1	Half term 2	Half term 3	Half term 4	Half term 5	Half term 6
Knowledge	<u>Topic:</u> <ul style="list-style-type: none"> ▪ Computational thinking 	<u>Topic:</u> <ul style="list-style-type: none"> ▪ Networks ▪ System security 	<u>Topic:</u> <ul style="list-style-type: none"> ▪ System security ▪ System Software 	<u>Topic:</u> <ul style="list-style-type: none"> ▪ Python introduction 	<u>Topic:</u> <ul style="list-style-type: none"> ▪ Multimedia Products 	<u>Topic:</u> <ul style="list-style-type: none"> ▪ Logic gates & truth tables ▪ Artificial intelligence
Skills/ application of knowledge	<ul style="list-style-type: none"> ▪ How do I think like a computer? ▪ What are the fundamentals of computational thinking? ▪ Abstraction ▪ Decomposition ▪ How to create and interpret algorithms ▪ How to read and interpret program code 	<ul style="list-style-type: none"> ▪ The difference between LAN's and WAN's ▪ Knowledge of different types of network hardware and their use ▪ Use of different types of networks ▪ Understanding of network topologies where and why they are used ▪ The purpose of network protocols ▪ What are the different threats posed to networks? 	<ul style="list-style-type: none"> ▪ What are the different threats posed to networks? ▪ How can I identify and prevent vulnerabilities in a network ▪ What is software? ▪ What is an operating system? ▪ What is utility software? ▪ 	<ul style="list-style-type: none"> ▪ What is python ▪ How do I make programs in python? ▪ What are mathematical and Boolean operators ▪ What are data types and why do computers need them? 	<ul style="list-style-type: none"> ▪ What are multimedia products? ▪ Be able to plan a multimedia product ▪ Be able to create a multimedia product ▪ Be able to review a multimedia product 	<ul style="list-style-type: none"> ▪ Why do computers only understand 0 or1? ▪ Know a range of logic gates and how they work ▪ To be able to know the purpose of truth tables and how to complete them ▪ What is AI – what are the positives and negatives. ▪ Ethical issues in relation to the use of AI
Links to prior learning	<ul style="list-style-type: none"> • Year 7- under the hood of a computer, Micro:bits, small basic 	<ul style="list-style-type: none"> • Year 7- IT skills, E-safety, under the hood of a computer, how the web works 	<ul style="list-style-type: none"> • Year 7- E-safety, how the web works 	<ul style="list-style-type: none"> • Year 7- Micro:bits, small basic 	<ul style="list-style-type: none"> • Year 7- IT skills, E-safety, under the hood of a computer, how the web works 	<ul style="list-style-type: none"> • Year 7- under the hood of a computer, E-safety, how the web works
Assessment	<ul style="list-style-type: none"> • Mid unit assessment • End of topic test 	<ul style="list-style-type: none"> • Mid unit assessment • End of topic test 	<ul style="list-style-type: none"> • Mid unit assessment • End of topic test 	<ul style="list-style-type: none"> • Mid unit assessment • End of topic test • Programming skills 	<ul style="list-style-type: none"> • Mid unit assessment • End of topic test • Creation of a multimedia product to meet a brief 	<ul style="list-style-type: none"> • Mid unit assessment • End of topic test