

ASHTON COMMUNITY SCIENCE COLLEGE: MUSIC CURRICULUM

Year 9					
	Half term 1 & 2	Half term 3	Half term 4	Half term 5	Half Term 6
Knowledge	<p>Topic: Soundtracks - Film music & Video Game Music</p> <p>Understanding the purpose of music in film and video games. A study of film music composers, and notable pieces.</p> <p>Performing themes and leitmotifs on the keyboard.</p> <p>Composition in response to a given brief from a film or video game genre.</p>	<p>Topic: Folk Music</p> <p>Performing complex chord sequences on either keyboard, guitar, ukulele or bass guitar.</p> <p>Developing skills to perform in time with a backing track, and as a member of an ensemble.</p> <p>Understanding what Folk music is, and how to identify styles of folk music, including the influence on popular music.</p>	<p>Topic: Beat it</p> <p>Performing simple drum kit patterns using the snare, kick and hi-hat.</p> <p>Understanding how to read and play syncopated rhythms and cross rhythms.</p> <p>Further development on the understanding of timing in music, and being able to demonstrate a strong sense of pulse.</p>	<p>Topic: Music of the Twentieth Century</p> <p>An understanding of how music has developed throughout the twentieth century, including minimalism, serialism, and experimental music.</p> <p>An understanding of the famous composers from the twentieth century, and performing extracts from pieces that shaped history. Composition in the style of minimalism and serialism.</p>	<p>Topic: My instrumental skill</p> <p>Choosing an instrument that has been learnt over the course of KS3, and further developing skill on this instrument. There is also the opportunity to learn a new instrument.</p> <p>Throughout this topic, students will learn how to practice effectively, and increase their progress over time. At the end of the project, students will perform a piece of their choosing, on their instrument.</p>
Skills/ application of knowledge	<p>OWN independent practice time to prepare and perform selections from film and video game music on the keyboard.</p> <p>Composition task independently to respond to a given brief.</p> <p>Listening and appraising of film / video game music.</p>	<p>OWN independent practice to develop musical skill on chosen instrument.</p> <p>Practical tasks to develop knowledge of harmony, and ensemble skills.</p> <p>Listening and appraising of folk music.</p>	<p>OWN independent practice to develop rhythmic skills on the drum kit.</p> <p>Practical tasks to develop rhythmic skills of syncopation, cross rhythms and polyrhythms.</p> <p>Developing musicianship to understand the importance of tempo and rhythm within an ensemble.</p>	<p>Practical tasks to develop instrumental skill, on pupils' chosen instrument.</p> <p>Composition tasks to implement minimalist and serialist techniques.</p> <p>Listening and appraising of music of the twentieth century.</p>	<p>Practical tasks to develop instrumental skill, on pupils' chosen instrument, resulting in a final performance which demonstrated their learning ability.</p> <p>Listening and appraising of performances, to understand what makes a good musician, and an effective performance.</p>
Links to prior learning	<p>Listen Compose Improvise Perform Reading notation</p>	<p>Listen Compose Improvise Perform Reading notation</p>	<p>Listen Compose Improvise Perform Reading notation</p>	<p>Listen Compose Improvise Perform Reading notation</p>	<p>Listen Compose Improvise Perform Reading notation</p>
Assessment	<p><u>Listening assessment</u></p> <p><u>Keyboard leitmotif performance assessment</u></p> <p><u>Film music composition assessment</u></p>	<p><u>Listening assessment</u></p> <p><u>Performing assessment</u></p>	<p>Rhythm focussed performance assessment</p> <p>Written assessment: rhythmic notation</p>	<p>Composition assessment in a minimalist or serialist style.</p> <p>Listening & appraising assessment: Twentieth century</p>	<p><u>Performance assessment on chosen instrument.</u></p> <p><u>Listening and appraising assessment: end of KS3.</u></p>