Activities to cut and paste

You may download and print these activities to use with your child. If you are a teacher, you can also email these activities to your students. The activities are from the book:

Help your child to read and write

Sounds-Write Activity Book
Initial Code Units 1-7

by Tita Beaven and John Walker

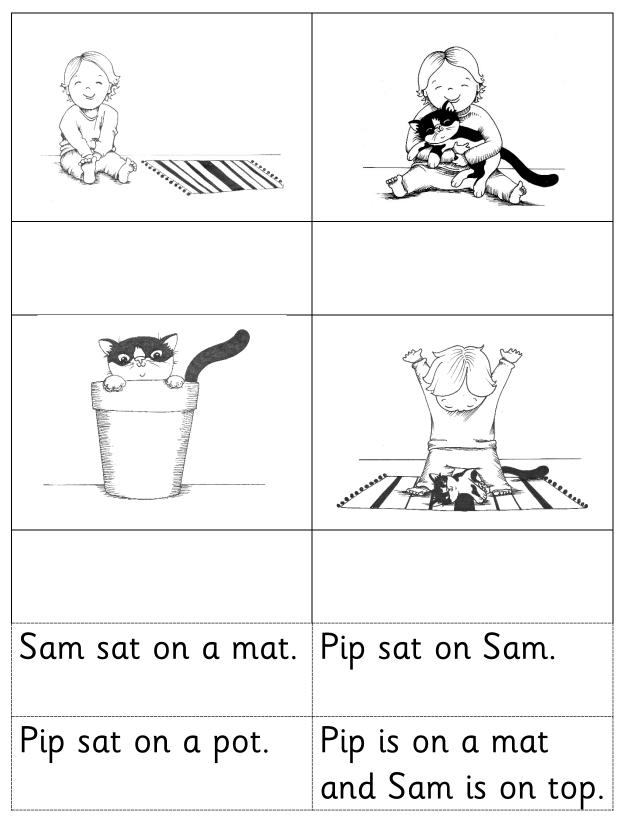
This book is available on Amazon. Please note the photocopiable book *Phonics games and activities for the Initial Code: Sounds-Write photocopiable activity book* is also available for schools and teachers.

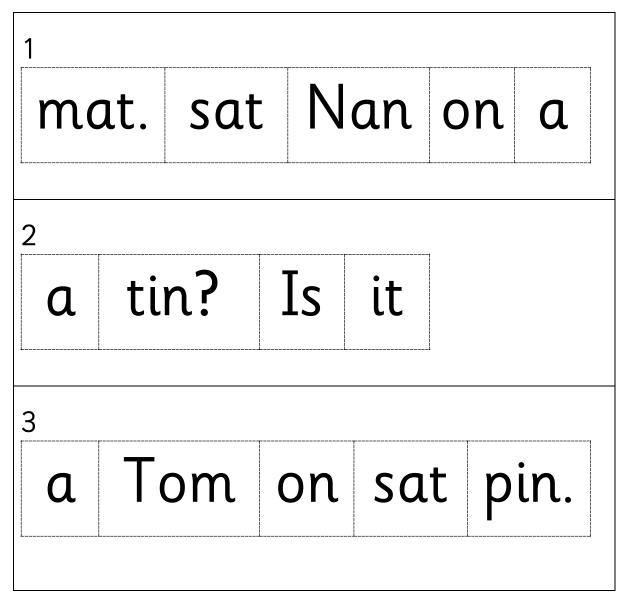


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Photocopy this page and cut up the sentences. Ask your child to read each sentence and stick it under the correct picture. If you prefer, go to the downloads page and print this page so you can cut it up.





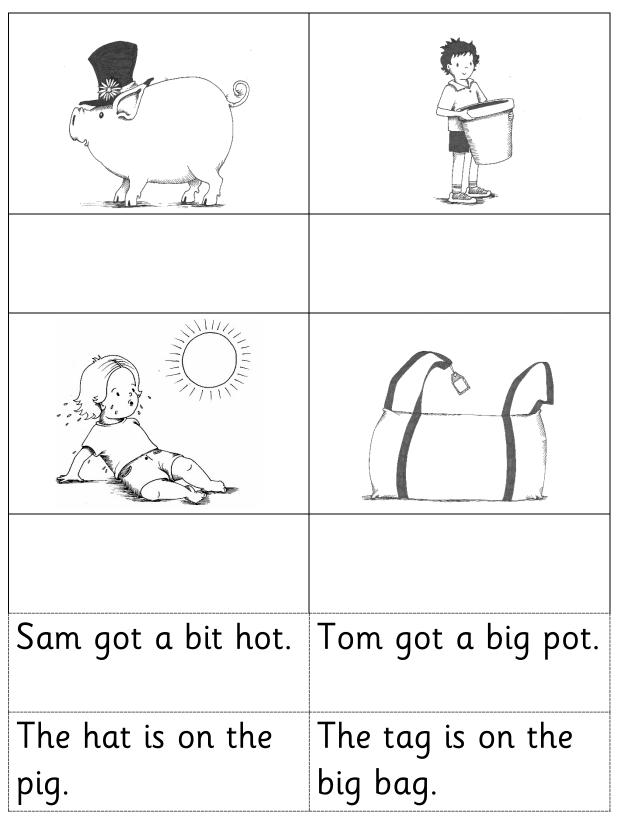
2.12 Memory game

Photocopy these two pages and cut up the squares. If you prefer, go to the downloads page and print this page so you can cut it up. For the rules of the game, see page 113.

mat	Nan	man	pin
pot	map	mop	tip
	TOP TO THE PARTY OF THE PARTY O		

tap	top	pan	tin

Photocopy this page and cut up the sentences. Ask your child to read each sentence and stick it under the correct picture. If you prefer, go to the downloads page and print this page so you can cut it up.



1			· 1
hot	Sam	in	got
mac.	his		
2			
the	cat	on	The
sat	hat.		
3			
bag.	got	a	Sam

3.13 Memory game

Photocopy this page and cut up the squares. If you prefer, go to the downloads page and print this page so you can cut it up. For the rules of the game, see page 113.

cab	hat	bat	bag
hog	сар	nib	bin

tag	mac	cot	cop

3.14 Four in a row game

mat	sat	Sam	it	сар	bat	mac
not	tap	pip	pop	bin	hat	hot
pot	is	sit	sap	tan	bog	can
tin	Tim	mob	cab	tip	bet	sip
mop	tag	nag	gig	nap	tab	tan
Tom	sag	ham	hob	gag	sob	tot
Mat	sat	bit	cop	get	gas	man

got	big	g a	rat.
fat	Sar	n	L
2 D a d		far	aat
Dad	a	for	get
Did	cat	Sam?	
3			
pat	the	Did	vet
dog?	the		

4.12 Four in a row game

сор	Bob	bat	gap	ham	bit	not	сар
hip	mac	big	ham	dig	tag	sob	hat
tap	hop	did	sit	get	van	nod	met
dig	got	peg	cod	pet	vet	dog	dip
beg	bed	net	Dad	den	met	mad	hen
bad	got	fog	fed	did	fat	dot	had

bug	the	in	is
mud.	The		
2			
the	rat.	hug	pet
can	Mum		
3			
up?	the	Is	sun

5.12 Memory game

Photocopy this page and cut up the squares. If you prefer, go to the downloads page and print this page so you can cut it up. For the rules of the game, see page 113.

bag	ag rat leg		bed
bun	log	jug	bus

cup	nib	kit	hat
kid	bun	pup	rug

jog	Did	in	the
	Mum		
2			
the	The	jet.	lit
red	sun	up	·
3			
wok.	Jan	a	got

6.11 Four in a row game

log	dip	hid	bus	bug	pet	kid	got
leg	bed	big	hum	dig	rub	mud	fun
cut	nod	hug	tap	get	tug	red	hut
wag	jam	fez	jet	wok	did	jug	lid
lad	Jim	jog	hop	lap	wet	cup	web
fig	job	win	Jan	lot	zap	had	bed
run	zen	bad	zip	rip	Deb	fog	Dad

1	·	T	1
fill	the	up	red
jug!	Let's		
2			
the	box.	tin	in
can	Toss		
3			
fell	leg.	Ben	ran,
cut	and	his	

7.12 Memory game

Photocopy this page and cut up the squares. If you prefer, go to the downloads page and print this page so you can cut it up. For the rules of the game, see page 113.

bell	zip	box	doll	
Productive Transport				
fox	yak	hill	six	
The state of the s	And a supply of the sail of th	The state of the s	6	

kiss	mill	till	well	
cuff	gull	pill	zig zag	
			M	

7.13 Four in a row game

lot	gum	tug	rap	met	hug	nod	jog
fed	fez	wok	mill	mug	nut	kid	tub
will	wig	less	gull	loss	web	till	zip
job	pill	cuff	hill	puff	yam	boss	wet
moss	tiff	fuss	yet	hiss	mess	sell	six
jet	bell	wax	off	doll	huff	six	fox
box	yak	fix	yes	well	mix	yell	jam

Rules for the games

Memory:

Set all the squares face down in rows on a table. In turn, each player chooses two cards and turns them face up. If the word and the picture match, the player wins the pair, BUT THEY HAVE TO SAY THE SOUNDS AND READ THE WORD out loud! If the two don't match, they are turned face down again and play passes to the next player. The game ends when the last pair has been picked up. The winner is the person with the greatest number of pairs.

Put the set for each unit in a different envelope, and write the unit number on the envelope. If you print the cards for each unit on different coloured paper, it will help you to keep the sets separate.

Four in a row:

This is a game for two payers. Each player chooses a set of counters (tops or smiley faces). They take it in turn to read a word on the grid, and place one of their counters on the word they have just read (but they HAVE TO SAY THE SOUNDS AND READ THE WORD out loud!). The aim of the game is to be the first to form a horizontal, vertical, or diagonal line of four of one's own counters.

Counters for four in a row. Stick onto card and cut (also available to download):

