

<u>Aston Tower Physical Education Curriculum</u>

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Y6	Dance	Tag Rugby	Gymnastics	Football	OAA	Athletics
	Work collaboratively with a partner and in small groups to perform more complex dances. Compare performance with previous performances and demonstrate improvements to achieve personal best. Develop flexibility, balance, strength and control in a range of dances.	Play in competitive games developing fluency in skills and techniques. Working as a team implementing attacking and defending tactics. Compare team performance against other team performance.	Work collaboratively with a partner and in small groups to perform. Compare performance with previous performances and demonstrate improvements to achieve personal best. Develop flexibility, balance, strength and control.	Play in competitive games developing fluency in skills and techniques. Work in collaboration to play in different formations. Compare team performance against other team performance.	Compare performances with previous performances. Apply a range of skills to complete a task. Practise using problem-solving skills.	Compete developing fluency in skills and techniques, and as part of a team. Work in collaboration to apply strategies for maximising speed and distance. Compare and contrast team and individual performances across
Y5	Football	Handball	Gymnastics	Dance	Cricket	a range of activities. Athletics
	Play in competitive games developing strength and technique. Able to recognise where improvements could be made in their work. Select and combine more complex skills in game situations.	Play in competitive games developing strength and technique. Able to recognise where improvements can be made in their work. Select and combine more complex skills in game situations.	Work collaboratively with a partner to perform. Compare performance with previous performance. Develop flexibility, balance, strength and control.	Perform routines to audiences. Perform in a variety of dance styles. Work collaboratively in groups.	Play in competitive games developing power. Able to recognise where improvements could be made in their work. Select and combine more complex skills in game situations.	Master basic movements including running, throwing and jumping, and identify ways to improve. Compete against self and others selecting and applying simple techniques effectively.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Y4 Swin	mming and water safety	Swimming and water	Swimming and water	Cricket	Tennis	Athletics
Swin controver 25 m Use effer Performance Situation Hoc Play development Practically Spring balance World basing the control of the control o	m competently, infidently and proficiently are a distance of at least metres. It is a range of strokes ectively. It is a form safe self-rescue in erent water-based ations. In the competitive games weloping stamina and durance. It is and use running, inting and dynamic ance in games. It is collaboratively to use sic tactics for defending it attacking.	safety Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively. Perform safe self-rescue in different water-based situations. Tag rugby Developing stamina and speed in competitive games. Practice and use running and dynamic balance in games. Work as a team to use basic defending and attacking tactics in games.	safety Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively. Perform safe self-rescue in different water-based situations. Gymnastics Develop strength and stamina through sustained periods of vigorous activity. Practice and implement runs, leaps, jumps and locomotion in more complex sequences.	Play in competitive games developing stamina and endurance. Practice and use running, sprinting and dynamic balance in games. Work collaboratively to use basic tactic and strategies for batting and fielding.	Play competitively against others. Work hard to challenge self to improve the consistency of shots. Implement basic tactics.	Master basic movements including running, throwing and jumping and identify ways to improve. Compete against self and others selecting and applying simple techniques effectively. Work collaboratively and individually to help improve self and others.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Y3	Gymnastics	Basketball	Hockey	Swimming and water	Swimming and water	Swimming and water
Y3	Devise simple sequences using compositional ideas. Master basic movements including leaping, jumping, balancing and stretching. Play competitive gam developing throwing, catching, shooting and defending skills. Use of sprinting, running and dynamic movem Apply the rules of	Play competitive games developing throwing, catching, shooting and defending skills. Use of sprinting, running and dynamic movements. Apply the rules of basketball to drills and	Play competitive games developing agility. Able to recognise where improvements could be made in their work.	safety Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively. Dance Develop and perform	safety Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively. Tennis Play competitive games developing	safety Swim competently, confidently and proficiently over a distance of at least 25 metres. Use a range of strokes effectively. Athletics Compete against self
				simple routines. Perform to an audience.	simple tactics. Mastic basic movements including hitting, returning, moving to return. Work collaboratively to use basic tactics.	and others developing simple technique. Master basic movements including running, throwing and jumping.
Y2	Dance	Gymnastics	Attack, Defend, Shoot	Hit, Catch, Run	Run, Jump, Throw	Send & Return
	Become increasingly competent and confident in fundamental movement in dance, Develop and perform simple movement patterns.	Become increasingly competent and confident in fundamental agility, balance, and coordination in relation to gymnastic activity. Develop an perform simple sequences.	Develop eye to foot co- ordination. Participate in increasingly challenging games situations.	Develop eye to hand co-ordination for hitting. Participate in striking and fielding game situations.	Develop agility in running. Participate in competitions for running, jumping and throwing.	Participate in modified net/wall games. Combine isolated skills. Compete against self and others to score points.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Y1	Gymnastics	Dance	Attack, Defend, Shoot	Hit, Catch, Run	Send & Return	Run, Jump, Throw
	Mastering basic movements and developing agility, balance and co-ordination. To extend performance in movement patterns and sequences.	Extend co-ordination, flexibility and balance. Perform short, simple movement patterns. Watch others and say what they liked about a performance.	Develop fundamental movement skills in a variety of games Engage in competitive situations with some attacking and defending skills.	Extend agility and co- ordination through throwing catching and retrieving. Participate in simple hit, catch and run games. Score points through sending balls and running.	Extend co-ordination for hitting. Participate in simple sending and receiving games Score points through sending balls using hitting skills to correct areas.	Engage in competitive activities against self and others. Master basic running, jumping and throwing skills.