ATAM Academy

1:Identifying how

barcodes and QR

codes work



Transition year -

Getting ready for Year 7

YEAR

6

Continue your lifelong love of learning as you transition to secondary school



Summer 2 Showcase Project: showcasing everything they have learnt in Primary.



Autumn 2 Blanchley Park 2: Writing, recording and editing radio plays set during WWII, learning about how computers have evolved

Autumn I Blanchley Park 1: Discovering the history of Bletchley and learning about code breaking

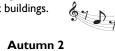
and password hacking.



Enjoy the Summer Holiday. See you in Year 7



Big Data 2: Learning how big data can be used to design smart buildings.



Animation: creating

animations, storyboard

ideas and decomposing

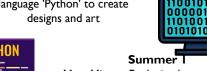
a story

Spring 2 Programming Music: use music skills to create different

sounds, beats and

melodies online.

Spring I Python:Using the programming language 'Python' to create



Mars Misson: Exploring how and why it transfers data including instructions, and how messages can be sent using binary code.

Summer 2 Mars Misson 2: using computer aided design to



a network is

create 3D

designs

Summer 2 Investigating weather: researching and storing data on spreadsheets and designing a



YEAR

Autumn I

Search engines: how page rank

works and how to identify

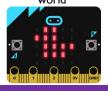
inaccurate information.

Spring 2 Scratch: Revisiting the key features and beginning to use

variables' in code scripts.

Spring I

Mircrobit: creating algorithms and programs that are used in the real



HYPER TEXT MARKUP LANGUAGE

Autumn 2 HTML: Learning about the mark-up language

behind a webpage.

Autumn I

Collaborative Learning: working collaboratively together online.

YEAR Summer 2

Networks and internet: Learning what

Summer I

Computational thinking:

Solving problems

effectively



Spring 2 Algorithms and

debugging: Understanding what algorithms are and into to loops

Summer I

Stop Motion: Learning how to create

simple animation storyboards.



Summer 2

everything they have learned in year 1.

Rocket to the Moon: showcasing

International Space Station: showcasing everything they have learnt in year 1.

Spring I Website design: How web pages



Digital Imagery: Taking and editing

photos.

Autumn 2 Emailing: Looking at how to send emails.

Autumn I

Journey inside a

computer: Creating paper versions of a computer

Database: Learning to record, sort and filter data

Spring I

Scratch: Exploring

Scratch.

Autumn I

Computing system and networks:

Learning how to use a mouse.

Summer I



Autumn 2 Word

Processing: Learning to use google docs.



Autumn I

computer: Exploring what a computer is and how it works.



What is a



Summer I

YEAR

Intro to data: Learning what data is and the different way it can be represented



Spring I

Programming Bee-bots: Learning how to program a Bee-Bot around a place.

Topic 3

Around the world!



Topic 4

Once upon a time ..

Autumn 2 Algorithms unplugged: why do instructions need to be specific.



Topic 5 Amazing animals!



YEAR

Spring 2

Digital Literacy: creating a

video trailer with special

effects.

Getting ready

for Year 1

Topic 6 Fun at the Seaside!







Topic 5 People who help us



Topic 3 People from around the world



All about me







Topic 4 Growth









