

Computing Curriculum Statement:

Balshaw Lane Community Primary School

INTENT

Computing at Balshaw Lane Community Primary School is designed to provide children with the skills and knowledge they will need in a technological future. Our aim is to provide children with the confidence they need to make memorable experiences that develop their sense of curiosity whilst remaining safe and in control at all times.

Our vision is to provide children with a bank of progressive learning experiences in computing throughout their school journey. By the time our students leave us, they will have developed skills in Digital Literacy, Computer Science and Information Technology. We will use a connected curriculum to ensure the children learn these skills in a purposeful and creative way, linking in other subjects when possible, for example, the children will create iMovie's in year 6 that incorporate sound, text, images, animation and sometimes green screen and this will all be linked to their history or geography topic for that half term.

IMPLEMENTATION

At Balshaw Lane Primary School our computing curriculum follows the National Curriculum. In lessons, children develop computational skills through a planned sequence of sessions that build upon previous learning wherever their starting point. Children will create content for purpose and really see the positive impact that computing can have in our everyday lives.

IMPACT

We use a range of strategies to assess what skills and knowledge the children have attained each term including the following:

- Floor books
- Pupil and voice