PLAY NUMBER GAMES WITH YOUR CHILD



YR and Y1

Balshaw Lane Community Primary School Bredon Avenue Euxton, Nr Chorley Lancs PR7 6NS

While Out Shopping (Recognising numbers)

Choose a number for the week, e.g. 2. Can your child see it anywhere?

at home - in the kitchen/on pages in a book in the street - on doors/on car number plates/on buses while out shopping - on the shop till/on shelves/in shop windows

Dice Game

Use a dotted dice and write the numbers 1 - 6 on a sheet of paper. Throw the dice. Can your child guess how many dots? Which number on the page matches the dots?

Set the Table

How many knives and forks?
Can we get a set for each person?
Does the knife go on the left or right?
Who sits next to whom?
Can we sort out the cutlery drawer?

Maths in Kitchen

- (a) Put a biscuit on each plate. How many will you need?
- (b) Can you find me 3 big potatoes?
- (c) See if there's a bigger plate to put the cake on.
- (d) Put enough biscuits for 2 each. How many will you need?
- (e) Can you set the microwave timer for 3 minutes.
- (f) Help me weigh out 500 grms of sugar.

Buttons and beads (for 2 or 3 people)

You need an ordinary dice and about 100 !! Small objects, e.g. buttons, beads, coins or paper clips. Each player needs a small cup or egg cup or yogurt pot. Take turns to toss a dice and collect that number of objects. The first person to fill up their pot wins.

Totaliser (for 2 or more people)

You need a set of dominoes and some counters. Each player writes the number 1-12 on a piece of paper. Lay out dominoes face down. Take turns to pick one up. Add total number of spots on both halves of your domino. Then cover this number on piece of paper with a counter. The first person to cover all the numbers is the winner.

Number Rhymes

Encourage your child to join in with number rhymes. You can adapt the ones you know by using different numbers or different things.

Introduction to Maths Games

For many years this school has been fully committed to our parent partnership. We welcome support from parents in helping their child to learn. We ask for support with literacy and are delighted with the positive response we receive.

We are hoping to encourage more families to support their children in numeracy in the future. We hope for this to be a pleasurable experience which will be shared by family members playing games together.

Number games reinforce basic number skills and through regular playing, speed and accuracy with number should improve. The booklet includes a number of suggested games for your child's age group. Many of these games will have been played in school so your children can "teach" you the rules.

We aim for each child to have the chance to play number games 2 - 3 times per week for up to 20 minutes per session. The activity should be FUN.

Keep to the rules and be firm about no cheating - children need to learn how to lose too!

Good luck!

S.Bowker

REMEMBER!

Keep to the rules and do not allow cheating (from anybody)!

Children need to learn to lose too!

Number Games for Year R and 1

- Make a set of number cards 0-10.
- (a) Ask your child to put them in order.
- (b) When they are in order, ask your child to shut their eyes you turn one over. They have to tell which number it is. Extend by swapping two numbers around.
- (c) Ask your child to choose a number and then go and collect that many objects. You could make a rule, such as all the objects must be red, or you must be able to wear them.
- Heads or Tails (for 2 or 3 people)
 You will need counters and a coin.
 Using a number track 0-10
 Each player puts a counter on 0. First player toss a coin.
 If "heads" move one space forward and 2 if it is "tails".
 Look at number and say what it is when you land on it.
 Continue until all have finished the track.
- Take off 10 (for 2 people)

You will need 11 counters or buttons and a 1-6 dice. Put a counter on each number on track. Throw dice and say number. Find number on track which, when added to the dice number, makes 10. Take counter off that number. First person to collect 4 numbers is the winner.

• Outdoor Numbers (for 2 or more people)
Each person chooses a target number such as 8. The aim is to find any 2 numbers that add up to your target number.