Year 7 Curriculum Implementation: Computing

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Knowledge & Skills	prientation & Basic IT Skills (Week 1 & 2) o enable students to become confident users of ICT within the school and develop an understanding of how to eep their personal data secure. the knowledge and skills learned will allow students to know how to use the school network correctly, ensure they ave a safe and secure password and understand the rules within the ICT classroom. Inline Safety (Week 3 onwards) o enable students to become confident users of ICT, by utilising technology both ethically and responsibly, insuring that they know how to stay safe, be respectful, responsible and keep their personal data secure. The knowledge and skills learned will also allow students to know how to recognise and report any concerns elating to online safety and email, social media, cyberbullying, sexting and live streaming. To enable students to become confident users of ICT, by utilising technology both ethically and responsibly and attaining and beyond. (Lessons also link in with Year 7 Units of Work)		Introduction to Databases To enable students to develop their logical thinking skills and become confident users of database applications through understanding of how a database is structured, how they are used to manipulate data and how to search and organise data effectively. The knowledge and skills learned will allow students to understand the need for using databases by almost all businesses in order for them to organise and track their customers, inventory and employees.	Programming using Scratch To enable students to develop their computational thinking skills and become confident users of block-based programming languages through understanding of how a program is structured and how variables can be used to store data. The knowledge and skills learned will allow students to understand the key programming constructs of sequencing, selection and iteration and to create computer programs which utilise these constructs.	Websites To enable students to develop their creative skills by gaining an understanding of how a website is created and how pages are linked together and will also learn key terminology associated with website design. The knowledge and skills learned will allow students to understand the need to consider how to structure a website effectively by ensuring a consistent house style and meeting the needs of the user	
Links to prior learning	Key Stage 2 (Primary Computing Curriculum)		 Year 7 Core Skills Key Stage 2 (Primary Computing Curriculum) 	Year 7 Core Skills Year 7 Introduction to Databases	Year 7 Core Skills	
Assessment	 Interim Assessment (November) Online Safety Interactive PowerPoint 		Written Assessment	Virtual Pet Assessment	Practical Assessment	
Home learning	 Online Safety Key Terms Online Safety Scenarios 		Database Key Terms	Scratch Key Terms and Programming Constructs	Websites Key Terms	
Cultural Capital and extra- curricular opportunities	 Wide reading Understanding of Online Safety Laws 		Safer Internet Day	Wide Reading	Wide Reading	
Literacy	 Oracy: Discussion in pairs and groups Year 7 Spellings Typing Club 		Oracy: Discussion in pairs and groupsTyping Club	Oracy: Discussion in pairs and groups Typing Club	 Oracy: Discussion in pairs and groups Typing Club 	
Numeracy	Sequencing information Linking slides in an interactive PowerPoint		Sorting data Filtering data	Storing values in variables Loop counting and control Executing code paths based on specific conditions	Linking pages on a website	
Careers Information, Education, Advice and Guidance (CEIAG)	Careers in Online Safety		Careers in Database Management and Analysis	Careers in Software Development	Careers in Website De	velopment
Spirituality	 Principles: Respect, Truth and Love The teaching of online safety links to the command of Jesus in John 13:3 another. As I have loved you, so you must love one another. This unit encourages the consideration of wider society and our place in each other reflects our underlying values and beliefs. 	- '	 Principles: Truth and Patience Proverbs 2:6 "For the Lord gives wisdom; from his mouth come knowledge and understanding". We use data to gain understanding, not just to store facts. This leads to an understanding of the "bigger picture" 	 Principles: Truth and Patience Programming is a creative process which links to spiritual ideas of creativity Genesis 1:1 "In the beginning God created" Programming also involves patience, trial and error and problem solving. Proverbs 3:5–6 "Trust in the Lord with all your heart and lean not on your own understanding; in all your ways submit to him, and he will make your paths straight." 	all your heart, as work human masters." • Websites involve comi	, and design — all of which
How can parents support the curriculum?	 Checking homework Support with any Online Safety questions 		Checking homework Support with any Database questions	Checking homework Support with any Programming questions	Checking homework Support with any Web	site questions