

# Contents of the January Mock Exams

## Paper 1 and Paper 2



**Bishop Challoner**  
Computer Science Department

# Topics on the mock exam - Paper 1

## Covered on paper 1

- Networks - Client Server
- Purpose of network hardware and what it does
- Threats to a network
- Databases - entity relationship diagrams and key identifiers
  - Hashing - how it can be used
  - Referential Integrity
- Object orientated skills - writing a constructor and class.  
Pseudocode for various questions.

# Topics on the mock exam - Paper 1

## Continued

- Binary conversion / Floating Point / Karnaugh Maps
- D Type Flip Flop circuit
- Little Man Computing
- Object orientated vs procedural programming
- Operating system
  - Virtual memory
  - Device drivers
  - Utility software
- Libraries and linkers

# Topics on the mock exam - Paper 2

## Covered on paper 2

- Abstraction, Decomposition, Concurrent Processing
- Trees and their traversal - breadth and depth.
- Graphs
- Recursion and recursive tracing.
- Big O notation - compare and contrast two algorithms
- Sorting algorithms - understanding
- Queue - adding and removing items from a queue.
  - What is a circular queue and what makes it different to a linear queue.
- Linked lists - pointers, removing from a list.

# Topics on the mock exam - Paper 2

## Continued

- Producing pseudocode for a class.
- Constructors.
- Features of an IDE.
- Benefits of using Object Orientated programming.