

Consequence System



C1

First **Formal Warning**

Poor behaviour **for learning** will result in **consequences being logged on Class Charts**

C2

Final **Formal Warning**

Continued poor behaviour **for learning** will result in a final formal warning

C3

'On Call' requested.

Continued poor behaviour for learning will result in a **lunch time detention.**

C4

Faculty Remove/On Call/Truancy

Continued poor behaviour will result in a faculty removal this could result in further sanction

A hour 1 after school detention will be issued (3pm—5pm for truancy)

C5

Serious Incident.

Any incident of serious poor behaviour will be dealt with by the SLT/Impact team. This may result in exclusion, placements or time served in Impact.



Success, nothing less!

Rewards System

Achieve your **GOALS**



You should earn 1 achievement point every lesson for being ready to learn

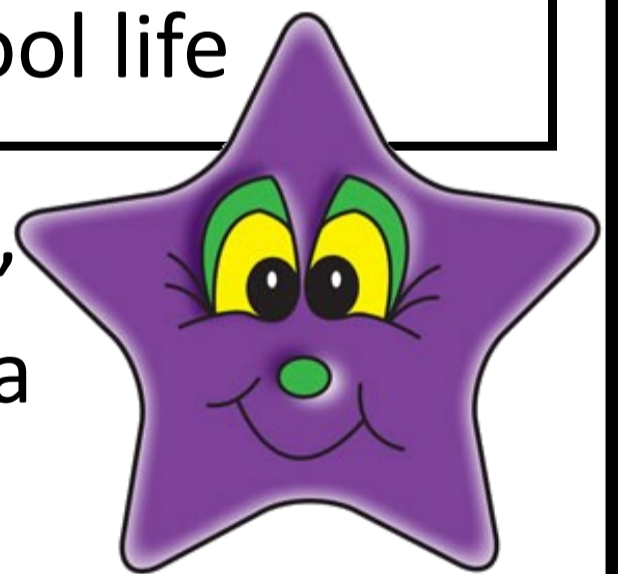


You should earn 1 achievement point every lesson for making good progress in lesson



You can earn extra achievement points for making excellent contribution to school life

Achievement points lead to: prizes, trips, certificates, praise cards, pizza parties amongst other things!



Earn your **REWARDS**

You can also spend your achievement points in the new class charts shop!