

How We Support Behaviour

- Clear expectations and consistent responses
- Time to reflect and make better choices
- Strong focus on encouragement and praise
- Some children may have individual Behaviour Support Plans to meet their needs

If Behaviour Is a Concern ⚠️

Step 1 – Reminder

- A clear verbal warning is given
- The child is reminded of expectations and what needs to change

Step 2 – Reflection Time

- Missed playtime / reflection time with an adult
- Behaviour discussed calmly and supportively
- Behaviour logged on Arbor
- Parents notified via email

Step 3 – Further Support

- If learning continues to be disrupted, the child may be removed from the classroom to complete work elsewhere
- Parents will be contacted and additional support put in place

Reflection Time 💬

- What happened?
- What could be done differently?
- How can things be put right?

Behaviour Logs & Support 📄

- All behaviour incidents are logged on Arbor (the school's communication and record system)
- 3 missed playtimes: letter home
- 5 missed playtimes: loss of privileges and meeting with parents

Reporting Concerns 🚨

We encourage children to:

- Tell a trusted adult
 - Use the 0–10 scale to help explain worries
- Reporting concerns helps keep everyone safe.

Celebrating Positive Behaviour ★

We recognise and celebrate positive choices through:

- Dojo Points for positive choices
- Learner of the Lesson awards
- Value Star awards in assembly
- Class rewards and prize boxes

Fresh Start Every Day 🔄

- Class 1: Sun/Raincloud is reset throughout the day
 - KS2: Warning boards are cleared at registration (morning and afternoon)
- Every child is given a fresh start and the chance to make positive choices

Bolton Primary School Behaviour & Rewards



Working together to help every child feel safe, happy and ready to learn 🤝

Our Aim 🌈

Support positive behaviour choices
Help children feel safe, happy and confident
Ensure all children can learn without disruption
Teach behaviour in a calm and supportive way

Our Promise 🤝

We help children feel valued and motivated
We build confidence and positive learning habits
We teach behaviour as a skill and work in partnership with families
We help every child be the best they can be



Bolton Behaviour Plan



Child is making good choices e.g. engaging in their learning

Child is making poor choices e.g. disrupting the lesson

Child has hurt someone, deliberately broken something or used inappropriate language.

Value Star Awards presented to the children in Celebration Assembly



Dojo Points will be given



A clear verbal 'warning' is issued and the child's name is put on class warning board (KS2) or rain cloud (C1)
Child is told what needs to change or improve.
Following the verbal warning, KS2 child sits on the green reflection bench during break for an allocated amount of time.
C1 child sits on the carpet for an allocated amount of time during the lesson and is told when they can return back to the activity (C1)
Following the allocated amount of time, an adult will reflect with the child on their behaviour and remind the child what needs to change or improve.



Reflection Time – Child is expected to complete Reflection Time discussing their behaviour with the adult concerned and their class teacher will be informed. Behaviour Log will be completed by the adult on Arbor and parents will be notified. Child will miss ten minutes of their break.



Prize box in each class



ClassDojo

Pom Pom rewards and whole class treat given

Class 1 names moved back to the sun once good behaviour choices are witnessed



5 Dojo Points for every child in every lesson who has been being their best

Learner of the lesson chosen in each lesson + 5 extra Dojo Points



KS2 Warning boards cleared at registration time – fresh start for the PM sessions



Poor behaviours continue during the morning or afternoon and no effort is made to improve.

Reflection Time is completed during the next available break with an adult. If the child cannot settle and they are impacting on others – they may be asked to leave the classroom and complete work elsewhere. Behaviour log will be completed on Arbor and emailed to parents.



Treats for the class with the most Dojo Points

Behaviour and attitude improves. Dojo rewards!

