EYFS: Computing

Key Skills and Facts	
Digital Citizenship and Online Safety	I can recognise that I can say 'no' / 'please stop' / 'I'll tell' to somebody who asks me to do something that makes me feel sad / embarrassed / upset (butterfly feeling). I can explain how this could be either in real life or online . I can recognise some ways in which the internet can be used to communicate. I can describe ways that some people can be unkind online . I can offer example of how this can make others feel.
Digital Literacy	I can move a mouse with some control to point and click. I can use the mouse to click and drag. I can find the letters in my name on a computer keyboard and type my name. I can use 2Create to draw a picture. I can use a digital camera with support.
Computer Science	I can name items we control in the everyday environment. I can use everyday ICT devices. I can explore on screen activities – by clicking (cause and effect) I can use on screen simulations and compare with real life activities – click and drag I can press buttons on a Beebot to make things happen (exploring cause and effect)
Information Technology	I know that work I create belongs to me. I can name my work so that others know it belongs to me. I can name the parts of a computer and know what they are used for: Mouse / touchpad, Screen / Whiteboard, Keyboard. I can shut down a computer appropriately.

Vocabulary		
Online	Accessing things over the internet	
Internet	A world-wide system of computer networks	
Beebots	Simple floor robots programmed using forward, backward, left and right buttons.	
2Create	Software used for drawing and writing.	

Useful Websites and Other Resources

Childnet:

www.childnet.com

Education for a Connected World (GOV):

https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/759003/Education_for_a_connected_wor_ Id_PDF.PDF

Child-friendly Visual Search Engine:

https://www.kiddle.co/