

## Progression of procedural knowledge

	Direction/location	Drawing maps	Representation	Using maps	Style of maps
EYFS	Follow simple directions	Draw and create their	Look at signs and	Use a simple map with	Real maps, electronic
		own maps using real	symbols on different	symbols to spot features	globes and maps, maps
		objects, and/or pictures	types of maps for	in the school grounds or	of the
		and symbols.	example in school, and	in the local community	classroom/school, local
			the local community.		town, park, zoo,
					museum etc., story
					maps.
Year 1	Follow directions (Up,	Draw picture maps of	Use own symbols on	Use a simple picture	Picture maps and
	down, left/right,	imaginary places and	imaginary map.	map to move around	globes
	forwards/backwards)	from stories.		the school;	
					Find land/sea on globe.
				Recognise that it is	
V 0	Falls discoults of the		Bartala a la sala a la la sala a la la sala a	about a place.	Here the section of the section of
Year 2	Follow directions (Up,	Draw a map of a real or	Begin to understand the	Follow a route on a	Use teacher drawn
	down, left/right,	imaginary place. (e.g.	need for a key.	map.	base maps.
	forwards/backwards)	add detail to a sketch	Use class agreed symbols	llee a plan view	Uso largo soglo OS
	Including NSEW	map from aerial photograph)	to make a simple key.	Use a plan view.	Use large scale OS
	Identify the equator on a	priologiaprij	l 10 make a simple key.	Use an infant atlas to	maps.
	map/globe and know its			locate places.	Use an infant atlas
	significance			locate places.	Use arrinarii anas
	3igi ilicarico				Recognise world map
					as a flattened globe.
Year 3	Use 4 compass points to	Try to make a map of a	Know why a key is	Locate places on larger	Use large scale OS
	follow/give directions:	short route experienced,	needed.	scale maps e.g. map of	maps.
	, , ,	with features in correct		Europe.	- 1
	Use letter/no. coordinates	order;	Use standard symbols.	'	Begin to use map sites
	to locate features on a	•	,	Follow a route on a	on internet.
	map.	Try to make a simple		map with some	
	-	scale drawing.		-	

				accuracy. (e.g. whilst orienteering)	Begin to use junior atlases.  Begin to identify features on aerial/oblique photographs.
Year 4	Use 4 compass points well:  Begin to use 8 compass points;  Use letter/no. coordinates to locate features on a map confidently.	Make a map of a short route experienced, with features in correct order;  Make a simple scale drawing.	Know why a key is needed.  Begin to recognise symbols on an OS map.	Locate places on large scale maps, (e.g. Find UK or India on globe) Follow a route on a large scale map.	Use large and medium scale OS maps.  Use junior atlases.  Use map sites on internet.  Identify features on aerial/oblique photographs.
Year 5	Use 8 compass points;  Begin to use 4 figure coordinates to locate features on a map.	Begin to draw a variety of thematic maps based on their own data.	Draw a sketch map using symbols and a key;  Use/recognise OS map symbols.	Compare maps with aerial photographs.  Select a map for a specific purpose. (E.g. Pick atlas to find Taiwan, OS map to find local village.)  Begin to use atlases to find out about other features of places. (e.g. find wettest part of the world)	Use index and contents page within atlases.  Use medium scale land ranger OS maps.
Year 6	Use 8 compass points confidently and accurately;	Draw a variety of thematic maps based on their own data.	Use/recognise OS map symbols; Use atlas symbols.	Follow a short route on an OS map.  Describe features shown on OS map.	Use OS maps.  Confidently use an atlas.

Use 4 figure co-ordinates confidently to locate features on a map.	Begin to draw plans of increasing complexity.	Locate places on a world map.	
Begin to use 6 figure grid refs;		Use atlases to find out about other features of places. (e.g. mountain	
use latitude and		regions, weather	
longitude on atlas maps.		patterns)	