

Inspiration for Story telling

Create and use random and unpredictable ink marks to inspire your artwork and story telling. To design and make a three-dimensional character in clay.

Artist

Arthur Rackham

Victor Hugo

Hermann Rorschach (psychiatrist)

Skills

Free expression

Using imagination

Exploring media creatively

Manipulating and sculpting (clay/wire)

Joining (clay)

Creating texture and pattern (clay)

Media

Ink

Colour pencils

Clay

Wire

Year 3, Term 1

Sketchbooks

Presentation of work

Evaluation.

Curriculum links

English – creative writing

Vocabulary

Random

Unpredictable

Ink blot

Imagination

Three-dimensional

Joining (slip, score, blending)

Sculpting

Manipulating

Texture

Pattern



Year 3, Term 3

The Colour Wheel

Create your own colour wheel and explore colour mixing and basic colour theory.

Skills

Learn how to mix secondary and tertiary colours

Understand how to use the colour wheel

Media

Block poster paints – warm and cool reds, yellows and blues



Sketchbooks

Presentation of work

Vocabulary

Primary

Secondary

Tertiary

Complementary

Harmonious

Contrast

Warm colours

Cool colours

Year 3, Term 4

Observational drawing and painting – toys

Create your own A3 painting using the detail, texture and composition of Dürer's animals.

Artist

Albrecht Dürer

Skills

Observational drawing.

Explore and practise simple line drawing using pencil.

Learn how to mix paint colours

How to choose and use the correct paintbrush - fine, medium or large

Explore composition

Explore tone – colour, highlights and shadows.

Create detail and texture

Media

Graphite pencil

Block paint

Colour pencils



Sketchbooks

Presentation of work

Evaluation

Vocabulary

Focal point

Foreground

Background

Convincing

Realistic

Observation

Shadows and highlights

Tone (lightness or darkness of a colour)

Tint (add white to make a lighter colour)

Primary colours – red, yellow, blue

Secondary colours – purple, orange, green

Warm colours

Cool colours

Detail

Texture

Year 3, Term 5

Relief sculpture – flowers

To design and make a clay flower tile.

Art

Clay relief artists

Skills

Design a tile considering the foreground, midground, and background.

Roll an even slab.

Use subtractive sculpture.

Create at least three layers of relief.

Create texture in clay.

Add detail with paint.

Media

Clay

Sketchbooks

Presentation of work

Evaluation



Curriculum links

Science

Vocabulary

Foreground

Midground

Background

Slab

Subtractive

Relief

Layers

Texture

Detail

Year 3, Term 6

Interpreting music through Art

To interpret different types of music using colour, shape and line and produce a mini sketchbook.

Artists

Wassily Kandinsky

Skills

To use movement and feelings evoked by music to inspire artwork.

Work freely and expressively.

To have fun!

Sketchbooks

The outcome of this project is a mini sketchbook of expression, colour and feeling.

Curriculum links

Music

Vocabulary

Interpret

Expressive

Expression

Inspire

Evoke

Mixed Media

