

# **Year 1 Suggested Home Activities**

# Week Beginning 11.5.2020



This week we've received some wonderful stories from Year One and were really pleased to see how unique their ideas are. We have read and heard about incredible adventures taking place in lands of monsters, mermaids, ants, giants, Pokemon, Minecraft and sweets! It's been fantastic to see story telling and writing being adapted by each family to suit the children.



We have also loved hearing about the wonderful things the children have done to spread a little happiness. We are incredibly proud of the children for rising to the challenge and making other people's days a little brighter; it's incredible to think how far this simple idea has impacted beyond our immediate school community.





# Physical and emotional wellbeing

<u>Exercise</u> This week we're challenging the children to create their own workout by creating an assault course around the lounge or garden. Lawley did and it looks like great fun!

## <u>PSHE</u>

Our suggested wellbeing task for this week is to help the much loved story character the Gruffalo. Please explain to the children that he has not been sleeping very well, so he is very, very grumpy and it's their job to help him get to sleep better by making him a 'sleepy mobile'.

They can colour the printed one or design their own patterns. When they are finished, they can cut along the black lines and hang the spiral from the end. With your help they can write relaxing words on the stars to hang from the mobile too. We would suggest talking with the children about other things the Gruffalo can do to get a good night sleep.







### <u>Topic</u>

We hope that you are enjoying the challenges that have been set by Stewart, Laura and Mr Miles and working on your dance moves, artistic talents and culinary skills. We would love to hear how you are getting on.

#### Art challenge

Mrs Smith and Mrs Allen are looking forward to see what you have produced as result of the latest art and writing quest challenge. The aim is to design your own creature by rolling dice to decide the features your creation will have and use your artistic and descriptive skills to bring it to life! Find out more information and get your entries in by Friday 15<sup>th</sup> May
Your Quest...

https://bridge.kent.sch.uk/school-life/coronavirus-covid-19/pupil-work

## **Suggested English Activities**

#### **Individual Reading**

Oxford Owl continues to be free: www.oxfordowl.co.uk You need to click on My class login:



My class login: bridge1

Password: abcd

If your child has devoured what's on offer at Oxford Owl or they fancy something different we would recommend Collins Big Cat books. A very similar set up but a different set of books to choose from:

www.connect.collins.co.uk/school/Primary/PrimaryDashboard.aspx



Username: parents@harpercollins.co.uk

Password: Parents20!



## **Spelling**

www.edshed.com/en-gb/login. This week's spelling shed games focus on the phonemes ou, ir, ur and ie.

There is also a game to print and play at the end of the newsletter to practise these.

The **new daily phonics lessons** produced by the DFE are proving to be popular: <u>www.youtube.com/channel/UCP\_FbjYUP\_UtldV2K\_-niWw/featured</u>. Please get in touch if you would like guidance on this.

#### Writing

This week we are suggesting a non-fiction writing task; the children have already been taught about the features of instructions and you will have seen in their English books that they have previously written instructions to make a model of Supertato and sew an animal glove puppet. We have heard about a wide variety of outcomes over the last few weeks (sock puppets, Hama beads, bracelets, ice lollies, fairy cakes, fudge, toilet roll snowmen, fixing things and changing your bed sheets) and you can use any of these processes or try something else this week. It could be anything from making a jam sandwich to a model rocket; If the assault course or sleepy mobile are a hit in your house, why not write the instructions for someone else to have a go.

We suggest that your child makes their item or carries out their task *before* they start writing. You will need to help them identify the steps and we would suggest doing very simple drawings for each to help scaffold the writing. Then their writing needs to include a number of features. The aim is to explain to someone else what they need to do to make your chosen item. Avoiding the word *you* can be tricky, but is a good challenge for more able writers. A writing frame is available at the bottom of the letter for you to print. You may need more than one copy of the second page. If you don't have a printer at home feel free to copy the template onto plain or lined paper.

Numbered points, time words, bossy verbs and punctuation.					
E.g. 🛛 Before starting	g <mark>wash</mark> hands tl	noroughly and	<mark>put</mark> an apron o	0	
Time words:	Before	After	Then	Next	When
	Later	Finally	Eventually	Last of all	until

The bossy verbs needed will depend on what you've created and you may need to brainstorm relevant words togther:

stick	stir	bend	climb	sprea	d twist	fetch	cut
	crawl	draw	place	melt	wait	bake	
jump	fold	sieve	spin	throw	step	glue	

# **Suggested Maths Activities**

It's great to see so many of you practising on Numbots. There are bitesize videos on number bonds, counting in 2s and 5s and understanding tens and ones if any of these areas are proving tricky. <u>https://www.bbc.co.uk/bitesize/dailylessons</u>

### Maths on White Rose: https://whiterosemaths.com/homelearning/year-1/

This week please start <u>Summer term - Week 2, lesson 1</u>, starting with comparing different capacities before exploring different ways of counting in 10s. Your child will then learn to add equal groups and





explore arrays. There are 5 lessons for the week, designed to be used daily. Remember to make the lessons practical by using apparatus when answering the questions (pencils, beads, raisins). Encourage your child to count objects in groups of 2s, 5s and 10s and not to revert to counting objects in 1s. When creating arrays, encourage your child to talk about how many groups/rows they have created and how many are in each group.

#### Secret numbers!

Ask your partner to choose a number from 0 to 20.



Then ask them some questions to find out what the secret number is.

E.g. is it an *odd* number? Is it *less than* 10? Does it have a 5 in it? Is it *between* 10 and 20? Is it a *multiple of* 10? Is it a *single-digit* number? Is it an *even* number? Is it a *two-digit* number?

Your partner can only answer 'yes' or 'no'.

Once you have guessed the number, swap roles.

For an easier game, choose numbers up to 10. To make the game harder, limit the number of questions to 5 or use numbers up to 100.

If you haven't been in touch yet it would be great to hear from you and we look forward to catching up with the children on Zoom next couple of weeks, please get in touch via email to request your time slot. Please don't worry, we are not expecting them to perform; it will be lovely to see them and we hope that they find it helpful, and hopefully fun, to chat with us.

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Best wishes,

Miss Andrews, Mrs Cork & Mrs Mclean



You will need:	
(Picture of materials and a list on the lines)	
(A simple picture of each step)	1.
	2.

L	1

