



**Brookside Primary School**  
**BROOKSIDE ART AND DESIGN CURRICULUM 2025-2027**  
 Supported by Kapow Primary

BROOKSIDE ART AND DESIGN CURRICULUM						
	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B
YEAR 1	<b>Stand-Alone Art Day</b> <b>Craft and Design</b> Woven Wonders (1, 2, and/or 3) KS1: 1, 2, 3, 4	<b>Drawing</b> Exploring line and shape KS1: 1, 2, 3, 4		<b>Sculpture and 3D</b> Paper Play KS1: 1, 2, 3, 4		<b>Painting &amp; Mixed Media</b> Colour Splash KS1: 1, 2, 3, 4
YEAR 2	<b>Craft and Design</b> Map It Out KS1: 1, 2, 3, 4	<b>Stand-Alone Art Day</b> <b>Drawing</b> Understanding tone and texture (2, 4, and/or 5) KS1: 1, 2, 3, 4	<b>Painting &amp; Mixed Media</b> Life in Colour KS1: 1, 2, 3, 4		<b>Sculpture and 3D</b> Clay Houses KS1: 1, 2, 3, 4	
YEAR 3		<b>Drawing</b> Developing drawing skills KS2: 1, 2, 3	<b>Stand-Alone Art Day</b> <b>Painting &amp; Mixed Media</b> Prehistoric Art (1, 3 and/or 4) KS2: 1, 2, 3	<b>Sculpture and 3D</b> Abstract Shape and Space KS2: 1, 2, 3		<b>Craft and Design</b> Ancient Egyptian Scrolls KS2: 1, 2, 3
YEAR 4	<b>Drawing</b> Exploring tone, texture and proportion KS2: 1, 2, 3		<b>Painting &amp; Mixed Media</b> Light and Dark KS2: 1, 2, 3		<b>Craft and Design</b> Fabric of Nature KS2: 1, 2, 3	<b>Stand-Alone Art Day</b> <b>Sculpture and 3D</b> Mega Structure (1, 2 and/or 5) KS2: 1, 2, 3
YEAR 5	<b>Stand-Alone Art Day</b> <b>Craft and Design</b> <b>Architecture</b> (3, 4 and/or 5) KS2: 1, 2, 3	<b>Sculpture and 3D</b> Interactive Installations KS2: 1, 2, 3		<b>Drawing</b> Depth, emotion and movement KS2: 1, 2, 3		<b>Painting &amp; Mixed Media</b> Portraits KS2: 1, 2, 3
YEAR 6	<b>Craft and Design</b> Photo Opportunity KS2: 1, 2, 3		<b>Drawing</b> Expressing ideas KS2: 1, 2, 3		<b>Sculpture and 3D</b> Making Memories KS2: 1, 2, 3	<b>Stand-Alone Art Day</b> <b>Painting &amp; Mixed Media</b> Artist Study (1, 4 and/or 5) KS2: 1, 2, 3



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### **Key Stage One ART AND DESIGN Objectives**

Pupils should be taught about:

1. to use a range of materials creatively to design and make products
2. to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
3. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
4. about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

### **Key Stage Two ART AND DESIGN Objectives**

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

1. to create sketch books to record their observations and use them to review and revisit ideas
2. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
3. about great artists, architects and designers in history.