**Year 10 Curriculum Plan**

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| Year 10 |  | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
| PRIOR LEARNING | **Introduction to GCSE Art.**  This unit will build on skills pupils have learnt in years 7-9. They will use these skills to produce experimental work, building a portfolio of methods to use throughout the GCSE Course. | **Animals and Public Art Project**  Technical skills learnt in KS3 provide a stable foundation for pupils work throughout their GCSE.  Experience of a variety skills, medium, artists and art forms will support pupils' knowledge and understanding. | | **Playing With Colour Project**  Technical skills learnt in KS3 provide a stable foundation for pupils work throughout their GCSE.  Pupils will use their knowledge of how we put together a project of work that meets GCSE criteria to explore a given topic.  Research skills will be built on from the start of year 10. | | |
| KNOWING WHAT… | Pupils will explore a variety of different artists and art forms such as Bob and Robeta Smith and Sarah Graham. They will learn how to analyse and write about artists and their work. Understanding what visual literacy is will enable pupils to ‘read’ pieces of art and talk like an artist. | How to apply a variety of skills when producing practical work in response to a stimulus.  How to effectively explore a range of ideas in order to develop a piece of work from initial starting point to final piece.  Understanding how artists, art movements and art forms can be used as inspiration for their own piece of work and that of others. | | How to apply a variety of skills when producing practical work in response to a stimulus.  How to effectively explore a range of ideas in order to develop a piece of work from initial starting point to final piece.  Understanding how artists, art movements and art forms can be used as inspiration for their own piece of work and that of others. | | |
| KNOWING HOW… | Pupils will develop skills in print making, painting, sketching with chalk, charcoal, ink, graphite, pastels and a range of artists pencils. They will also further explore ways to develop ideas from initial starting points to final outcomes. | How to research artists and art forms in order to gain inspiration for their own pieces of work.  How to use a variety of different media effectively to demonstrate experimentation and development within a project. | | How to research artists and art forms in order to gain inspiration for their own pieces of work.  How to use a variety of different media effectively to demonstrate experimentation and development within a project. | | |
| ASSESSMENT | Pupils will be assessed on development of technical skills alongside of their ability to research and develop ideas. | Pupils will be assessed using the marking criteria for Component 1 – Portfolio of Work; 60% marked out of 120.  A01 – Research  A02 – Development/Development  A03 – Experiment/Experiment  A04 – Personal Response | | Pupils will be assessed using the marking criteria for Component 1 – Portfolio of Work; 60% marked out of 120.  A01 – Research  A02 – Development/Development  A03 – Experiment/Experiment  A04 – Personal Response  As per the final grade for Component 1 (Portfolio of Work) at the end of Year 11 the makes for this project will holistically include the work from pupils initial project. | | |