

National Curriculum Subject Content
Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas 5
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] 6
- about great artists, architects and designers in history. 7

Veer	Autumn Skille Block	Spring Tortillos and Design	
Year	Autumn Skills Block Architect: Norman Foster	Spring Textiles and Design Designer: Coco Chanel	
Group		<u> </u>	
	Drawing Show facial expressions in their drawings	<u>Sketchbooks</u> Use their sketch books to express feelings about a subject and to describe likes and dislikes	Drawing Show facial expressions in th
2	Show facial expressions in their drawings Use different grades of pencil shade, to show different tones and texture	Make notes in their sketch books about techniques used by artists	Use different grades of penci
3	Painting	Suggest improvements to their work by keeping notes in their sketch books	Printing
	Know where each of the primary and secondary colours sits on the colour wheel Create	3D/textiles	Make a printing block
	a background using a wash	Add onto their work to create texture and shape	Make a 2 colour print
	Use a range of brushes to create different effects	Work with life size materials	Collage
	Sketchbooks	Create pop-ups	Cut very accurately
	Use their sketch books to express feelings about a subject and to describe likes and dislikes	Use more than one type of stitch	Overlap materials
	Make notes in their sketch books about techniques used by artists Use	Join fabric together to form a quilt using padding	Experiment using different co
	of ICT	Use sewing to add detail to a piece of work	Use mosaic
	Use the printed images they take with a digital camera and combine them with other	Add texture to a piece of work	Use montage
	media to produce art work	Use of ICT	Sketchbooks
	Use IT programs to create a piece of work that includes their own work and that of	Use the printed images they take with a digital camera and combine them with other	Use their sketch books to exp
	others (using web)	media to produce art work	Make notes in their sketch b
	Use the web to research an artist or style of art	Use IT programs to create a piece of work that includes their own work and that of	Suggest improvements to the
	Knowledge	others (using web)	of ICT
	Compare the work of different artists	Use the web to research an artist or style of art	Use the printed images they
	Explore work from other cultures Explore	Knowledge	media to produce art work
	work from other periods of time	Compare the work of different artists	Use IT programs to create a
		Explore work from other cultures Explore	others (using web)
	Begin to understand the viewpoints of others by looking at images of people and	work from other periods of time	Use the web to research an a
	understand how they are feeling and what the artist is trying to express in their work	Begin to understand the viewpoints of others by looking at images of people and	Knowledge
		understand how they are feeling and what the artist is trying to express in their work	Compare the work of differe
		Painting	Explore work from other cult
		Know where each of the primary and secondary colours sits on the colour wheel Create	work from other periods of t
		a background using a wash	Begin to understand the view
		Use a range of brushes to create different effects	understand how they are fee
	Autumn Skills Block		
	Autumn Skills Block Artist: Walt Disney	Spring 3D Art/ Textiles and Design Designer: William Morris	
		Spring 3D Art/ Textiles and Design	Painting
4	Artist: Walt Disney Drawing	Spring 3D Art/ Textiles and Design Designer: William Morris	Painting Create all the colours they ne
4	Artist: Walt Disney	Spring 3D Art/ Textiles and Design Designer: William Morris <u>3D/textiles</u>	Painting
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture	Spring 3D Art/ Textiles and Design Designer: William Morris <u>3D/textiles</u> Experiment with and combine materials and processes to design and make 3D form Begin	Painting Create all the colours they ne Create mood in their painting
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials	Painting Create all the colours they ne Create mood in their painting Use shading to create mood Printing
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project	Painting Create all the colours they ne Create mood in their painting Use shading to create mood Printing Print using atleast 4 different
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used	Painting Create all the colours they ne Create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print desi
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge	Painting Create all the colours they ne Create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print desi onto different materials Sket
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history	Painting Create all the colours they ne Create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print desi onto different materials Sket
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks	Painting Create all the colours they need Create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print desi onto different materials Sket Use their sketch books to explaislikes
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and	Painting Create all the colours they need Create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print desite onto different materials Skett Use their sketch books to explaislikes Produce a montage all about
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes	Painting Create all the colours they need Create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print desite onto different materials Skett Use their sketch books to explaislikes Produce a montage all about
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves	Painting Create all the colours they need to create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print designed onto different materials Sket Use their sketch books to explaislikes Produce a montage all about Use their sketch books to add notes about the purpose of the sketch books to add notes about the purpose of t
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep	Painting Create all the colours they need to create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print designed onto different materials Sket Use their sketch books to explaislikes Produce a montage all about Use their sketch books to add
4	Artist: Walt DisneyDrawingBegin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce textureOrganise line, tone, shape and colour to represent figures and forms in movement Show reflectionsExplain why they have chosen specific materials to draw with SketchbooksUse their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show	Painting Create all the colours they need to create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print designed onto different materials Sket Use their sketch books to explaislikes Produce a montage all about Use their sketch books to add notes about the purpose of their sketch of their sketch
4	Artist: Walt DisneyDrawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT	Painting Create all the colours they need to create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print designed onto different materials Sket Use their sketch books to explaislikes Produce a montage all about Use their sketch books to add notes about the purpose of their sketch of their sketch
4	Artist: Walt DisneyDrawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they	Painting Create all the colours they need to create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print designed onto different materials Skett Use their sketch books to explicitly dislikes Produce a montage all about Use their sketch books to add notes about the purpose of the present a collection of their work with have taken
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken	Painting Create all the colours they need to create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print designed onto different materials Skett Use their sketch books to explicitly dislikes Produce a montage all about Use their sketch books to add notes about the purpose of the present a collection of their work with have taken
4	Artist: Walt DisneyDrawingBegin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce textureOrganise line, tone, shape and colour to represent figures and forms in movement Show reflectionsExplain why they have chosen specific materials to draw with SketchbooksUse their sketch books to express their feelings about various subjects and outline likes and dislikesProduce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge Experiment with different styles which artists have used	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Collage Use ceramic mosaic	Painting Create all the colours they need the colours they need the colours they need the colour the
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge Experiment with different styles which artists have used Explain art from other periods of history	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Collage	Painting Create all the colours they need the colours they need the colours they need the colour the
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge Experiment with different styles which artists have used Explain art from other periods of history 3D/textiles	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Collage Use ceramic mosaic	Painting Create all the colours they need the colours they need the colours they need the colour the
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge Experiment with different styles which artists have used Explain art from other periods of history 3D/textiles Begin to sculpt clay and other mouldable materials Use	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books <u>Use of ICT</u> Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research <u>Collage</u> Use ceramic mosaic Combine visual and tactile qualities	Painting Create all the colours they ne Create mood in their painting Use shading to create mood Printing Print using atleast 4 different Create an accurate print desi onto different materials Sket Use their sketch books to exp dislikes Produce a montage all about Use their sketch books to add notes about the purpose of their scent a collection of their scent a collection of their scent a piece of art work with have taken Combine graphics and text b
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge Experiment with different styles which artists have used Explain art from other periods of history 3D/textiles Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Painting	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books <u>Use of ICT</u> Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Collage Use ceramic mosaic Combine visual and tactile qualities Drawing	Painting Create all the colours they need the colours they need the colours they need the colour the
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use. of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge Experiment with different styles which artists have used Explain art from other periods of history 3D/textiles Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Painting Create all the colours they need	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Collage Use ceramic mosaic Combine visual and tactile qualities Drawing Begin to show facial expressions and body language in their sketches Identify and	Painting Create all the colours they need the colours they need the colours they need the colour the
4	Artist: Walt Disney Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture Organise line, tone, shape and colour to represent figures and forms in movement Show reflections Explain why they have chosen specific materials to draw with Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Keep notes about the purpose of their work in their sketch books Use of ICT Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Knowledge Experiment with different styles which artists have used Explain art from other periods of history 3D/textiles Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Painting	Spring 3D Art/ Textiles and Design Designer: William Morris 3D/textiles Experiment with and combine materials and processes to design and make 3D form Begin to sculpt clay and other mouldable materials Use early textile and sewing skills as part of a project Knowledge Experiment with different styles which artists have used Explain art from other periods of history Sketchbooks Use their sketch books to express their feelings about various subjects and outline likes and dislikes Produce a montage all about themselves Use their sketch books to adapt and improve their original ideas Keep notes about the purpose of their work in their sketch books <u>Use of ICT</u> Present a collection of their work on a slide show Create a piece of art work which includes the integration of digital images they have taken Combine graphics and text based on their research Collage Use ceramic mosaic Combine visual and tactile qualities Drawing Begin to show facial expressions and body language in their sketches Identify and draw simple objects, and use marks and lines to produce texture	Painting Create all the colours they need the colours they need the colours they need the colour the

Drawing Painting Printing Sketch books 3D/textiles Collage
--

Summer Prints & Collage
Artist: Andy Warhol
in their drawings pencil shade, to show different tones and texture
ent colours
o express feelings about a subject and to describe likes and dislikes ch books about techniques used by artists o their work by keeping notes in their sketch books <u>Use</u>
hey take with a digital camera and combine them with other ork
e a piece of work that includes their own work and that of
an artist or style of art
ferent artists cultures Explore s of time
viewpoints of others by looking at images of people and e feeling and what the artist is trying to express in their work
Summer 2D Art Printing and Painting Architect: John Rennie
ey need ntings
ood and feeling
erent colours
design Print <u>Sketchbooks</u>
o express their feelings about various subjects and outline likes and
bout themselves
o adapt and improve their original ideas Keep e of their work in their sketch books Use of ICT
heir work on a slide show
k which includes the integration of digital images they
ext based on their research
nt styles which artists have used eriods of history