

National Curriculum Subject Content
Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas 5
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] 6
- about great artists, architects and designers in history. 7

Veer	Autumn Skille Block	Spring Tortillos and Design	
Year	Autumn Skills Block Architect: Norman Foster	Spring Textiles and Design Designer: Coco Chanel	
Group		<u> </u>	
	Drawing Show facial expressions in their drawings	<u>Sketchbooks</u> Use their sketch books to express feelings about a subject and to describe likes and dislikes	Drawing Show facial expressions in th
2	Show facial expressions in their drawings Use different grades of pencil shade, to show different tones and texture	Make notes in their sketch books about techniques used by artists	Use different grades of penci
3	Painting	Suggest improvements to their work by keeping notes in their sketch books	Printing
	Know where each of the primary and secondary colours sits on the colour wheel Create	3D/textiles	Make a printing block
	a background using a wash	Add onto their work to create texture and shape	Make a 2 colour print
	Use a range of brushes to create different effects	Work with life size materials	Collage
	Sketchbooks	Create pop-ups	Cut very accurately
	Use their sketch books to express feelings about a subject and to describe likes and dislikes	Use more than one type of stitch	Overlap materials
	Make notes in their sketch books about techniques used by artists Use	Join fabric together to form a quilt using padding	Experiment using different co
	of ICT	Use sewing to add detail to a piece of work	Use mosaic
	Use the printed images they take with a digital camera and combine them with other	Add texture to a piece of work	Use montage
	media to produce art work	Use of ICT	Sketchbooks
	Use IT programs to create a piece of work that includes their own work and that of	Use the printed images they take with a digital camera and combine them with other	Use their sketch books to exp
	others (using web)	media to produce art work	Make notes in their sketch b
	Use the web to research an artist or style of art	Use IT programs to create a piece of work that includes their own work and that of	Suggest improvements to the
	Knowledge	others (using web)	of ICT
	Compare the work of different artists	Use the web to research an artist or style of art	Use the printed images they
	Explore work from other cultures Explore	Knowledge	media to produce art work
	work from other periods of time	Compare the work of different artists	Use IT programs to create a
		Explore work from other cultures Explore	others (using web)
	Begin to understand the viewpoints of others by looking at images of people and	work from other periods of time	Use the web to research an a
	understand how they are feeling and what the artist is trying to express in their work	Begin to understand the viewpoints of others by looking at images of people and	Knowledge
		understand how they are feeling and what the artist is trying to express in their work	Compare the work of differe
		Painting	Explore work from other cult
		Know where each of the primary and secondary colours sits on the colour wheel Create	work from other periods of t
		a background using a wash	Begin to understand the view
		Use a range of brushes to create different effects	understand how they are fee
	Autumn Skills Block		
	Autumn Skills Block Artist: Walt Disney	Spring 3D Art/ Textiles and Design Designer: William Morris	
		Spring 3D Art/ Textiles and Design	Painting
4	Artist: Walt Disney Drawing	Spring 3D Art/ Textiles and Design Designer: William Morris	Painting Create all the colours they ne
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Drawing Painting Printing Sketch books 3D/textiles Collage
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Summer Prints & Collage
Artist: Andy Warhol
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an artist or style of art
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viewpoints of others by looking at images of people and e feeling and what the artist is trying to express in their work
Summer 2D Art Printing and Painting Architect: John Rennie
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design Print <u>Sketchbooks</u>
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