Key Learning in Literacy Reading: Reception

Word Reading		Comprehension
 Oral blending, GPC recognition, blending for reading words and sentences Blend phonemes orally to say Phase 2, Phase 3 and Phase 4 words. Recognise and enunciate correctly GPC's in Phase 2 and 3. Blend to read VC and CVC words using Phase 2 GPCs. Blend to read VC and CVC words using Phase 3 GPCs. Blend to read two syllable words using Phase 2 and 3 GPCs e.g. cobweb, raincoat. Blend to read a combination of adjacent consonants (Phase 4) at the beginning, within and at the end of words, including Phase 2 and 3 graphemes. Blend to read polysyllabic words with Phase 2 and 3 graphemes, and adjacent consonants e.g. toothbrush, sandpit, Manchester. Use letter names alongside GPCs. Recognise capital and lower case letters. Read smoothly, without overtly building and blending, words using previously encountered GPCs to develop fluency. Use phonic knowledge to attempt unknown words e.g. labels, signs. Read phonetically decodable words within sentences using Phase 2 words. Read phonetically decodable words within sentences using Phase 3 words. Read phonetically decodable words within sentences using Phase 4 words. 	Common exception (tricky) words Read Phase 2 common exception (tricky) words. Read Phase 3 common exception (tricky) words. Read Phase 4 common exception (tricky) words. Read sentences including Phase 2 common exception (tricky) words. Read sentences including Phase 3 common exception (tricky) words. Read sentences including Phase 4 common exception (tricky) words. Read books consistent with their phonic knowledge.	 Listen to and discuss stories or information that has been read to them, or they have read themselves. Recite simple rhymes, songs and poems. Understand the difference between text and illustrations in a range of text types. Knows that in English print is read from left to right and top to bottom and that print conveys meaning in a range of texts. Hold a book correctly and turn pages from front to back. Talk about the front and back cover in stories, discuss the title and illustrations. Discuss specific information in non-fiction texts e.g. labels, images, contents page, captions, glossary. Make predictions and anticipate key events based on illustrations, story content and title in stories that have been read to them, or they have read themselves. Look closely and discuss the illustrations to develop understanding of the story. Activate prior knowledge e.g. What do we know about sharks? Explore new vocabulary linked to stories, non-fiction, poetry, rhymes and themes. Use and show understanding of recently introduced vocabulary appropriately during discussions and when retelling stories, non-fiction, poetry, rhymes and themes. Respond to questions about who, what, where, when linked to text and illustrations. Respond to questions about how and why something is happening. Describes main story settings, events and principle characters in increasing detail. Say what a character might be thinking, saying or feeling. Sequence a simple story or event. Use gestures and actions to act out a story, event or rhyme from text or illustrations. Act out stories and events through role play activities, using simple props and appropriate or recently introduced vocabulary. Retell stories and narratives in the correct sequence and in their own words, drawing on the language patterns of stories. Imitate and innovate stories and poems.

ELG Word Reading

- Say a sound for each letter in the alphabet and at least 10 digraphs.
- Read words consistent with their phonic knowledge by sound-blending.
- Read aloud simple sentences and books that are consistent with their phonic knowledge, including some common exception words.

ELG Comprehension

- Demonstrate understanding of what has been read to them by retelling stories and narratives using their own words and recently introduced vocabulary.
- Anticipate where appropriate key events in stories.
- Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role-play.