

Domain	Autumn
NPV	• Y1: Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
Addition and	• Y1: Identify and represent numbers using objects and pictorial representations, including the number-line, and use the language of: equal to, more
subtraction	than, less than (fewer), most, least.
	• Revise and develop fluency in solving problems that involve addition and subtraction to 20, including revision of all number bonds of numbers to 10 using concrete objects and pictorial representations.
	 Identify, represent and estimate numbers using different representations including the number line
	• Read and write numbers to at least 100 in numerals and in words.
	• Compare and order numbers from 0 up to 100, use < , > and = signs •
	Given a number, identify one/ten more and one/ ten less (include writing as a number sentence)
	• Use place value and number facts to solve problems
Measurement	• Find everyday opportunities to read the time to the hour and half past the hour- draw hands on a clock to show these times (Y1)
(money and length)	• Find different combinations of coins that equal the same amounts of money.
Addition and	• Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value.
subtraction	 Solve problems in a practical context involving addition and subtraction of money of the same unit
	 Compare and order lengths using appropriate standard units (cms). Record the results using > , < and =
	 Use 10p and 1p to represent place value and make links with representations as above
	 Y1: Recognise and know the value of different denominations of coins and notes
	 Y1: Revise the language for lengths and height (long/ short; longer/ shorter; tall/short)
	• Link the number line model with the use of rulers and tape measures
Multiplication and	• Y1: Count in multiples of 2s, 5s and 10s.
division	• Y1: Solve one step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.
Fractions/Geometry	• Link counting in 2s, 5s, 10s to grouping objects and to the pattern of numbers on a number-line. • Solve problems involving groups of 2, 5 and 10 objects using pictorial recording. • Rehearse together the language of 'How many groups of 2 (5, 10) are there?' ~ 'There are 3 groups of 2 (5, 10)' • Y1:
	Recognise find and name a half as one of two equal parts of an object, shape or quantity. • Y1: Recognise find and name a quarter as one of four equal
	parts of an object, shape or quantity
	• Introduce counting in 3s from zero. (multiples)
	• Construct arrays with concrete objects. Notice that 2 x 5 = 5 x 2 etc. (Commutativity). Record pictorially.
	 Develop the concept of sharing and grouping into different sized groups (not just 2s)
	• Recognise, name and write a half as one of two equal parts of a quantity
	• Write a half as a word and as a number.

	 Identify and describe the properties of 2-D shapes, including the number of sides and symmetry in a vertical line
	 Identify 2-D shapes on the surface of 3-D shapes, for example a circle on a cylinder and a triangle on a pyramid.
	• Recognise, find, name and write fractions as equal parts of a shape (link to symmetry and folding). Focus on ½, ¼, 2/4 = ½
	• Measurement: tell and write the time to five minutes, including quarter past/ to the hour and draw the hands on the clock face to show these times
NPV	• Y1: Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.
Addition and	• Y1: Solve one-step problems that involve addition and subtraction using concrete objects and pictorial representations, and missing number
subtraction	problems such as $7 = \Delta - 9$
Statistics	• Use resources to show partitioning any two -digit number into different combinations of tens and ones, explaining their thinking
	Count in steps of 10 from any number forward or backwards, modelling on a number-line
	 Read and write numbers to at least 100 in numerals and in words
	 Compare and order numbers from zero up to 100 using and =.
	Count back from any given number
	• Given a number, identify one (ten) more and one (ten) less within 100.
	• Solve one-step problems that involve addition and subtractions, using concrete objects and pictorial representations including on the number-line,
	bridging through 10 using number bonds of all numbers, where appropriate • Construct simple pictograms and tally charts.
	• Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity