

GCSE Music Revision Timetable for Year 11 Mock Examinations November 2025

Week Commencing	Brief description of content that needs to revised and specific tasks.	Supporting resources
W/C September 8 th	Elements of music and music notation revision. Using the Eduqas revision guide, pupils to work through specific sections of the book, answering exam-based questions to test their knowledge. Page 7 – 23.	GCSE Eduqas revision guide. GCSE Bitesize.
W/C September 15 th	Baroque style and Badinerie . Using the Eduqas revision guide, pupils to work through specific sections of the book, answering exam-based questions to test their knowledge. Pages 70 – 79.	GCSE Eduqas revision guide. GCSE Bitesize.
W/C September 22 nd	Major and minor scales, circle of fifths, intervals. Using the Eduqas revision guide, pupils to work through specific sections of the book, answering exam-based questions to test their knowledge. Pages 23-33.	GCSE Eduqas revision guide. GCSE Bitesize.
W/C September 29 th	Toto and AOS 4 Using the Eduqas revision guide, pupils to work through specific sections of the book, answering exam-based questions to test their knowledge. Pages 125 -142	GCSE Eduqas revision guide. GCSE Bitesize.
W/C October 6 th	Chords, Triads, Inversions, cadences. Using the Eduqas revision guide, pupils to work through specific sections of the book, answering exambased questions to test their knowledge. Pages 34 – 43	GCSE Eduqas revision guide. GCSE Bitesize.
W/C October 13 th	Modulation, Texture, Melodic devices . Using the Eduqas revision guide, pupils to work through specific sections of the book, answering exambased questions to test their knowledge. Pages 44 – 56.	GCSE Eduqas revision guide. GCSE Bitesize.
W/C October 20 th	Brass, woodwind, string, guitars, keyboard, percussion instruments; the voice, the orchestra, timbre. Using the Eduqas revision guide, pupils to work through specific sections of the book, answering exam-based questions to test their knowledge. Pages 57 – 69.	GCSE Eduqas revision guide. GCSE Bitesize.