

English:

- Alma: Plan, write and edit a third-person narrative in the suspense/horror genre.
- SPaG: Figurative language, short sentences, adverbial phrases.
- Guided Reading: Develop effective comprehension strategies.

Science: Light & Reflection:

- Proving that light travels in a straight line
- Explain observations of reflection and shadows
- Investigate factors affecting the size of shadows and the laws of reflection.

Computing – 3D Modelling

- recognise that we can work in three dimensions on a computer
- identify that digital 3D objects can be modified
- recognise that objects can be combined in a 3D model
- create a 3D model for a given purpose
- plan our own 3D models
- create our own digital 3D model

PSHE – Dreams and Goals:

- Identifying problems.
- Setting goals.
- Working with others to make the world a better place.

Year 6 Spring 1 Maya Take You Back In Time?



R.E – What do religions say to us when life gets hard?

- Express ideas about how religions can help believers when times are hard.
- Outline religious and nonreligious beliefs about life after death.

Maths:

- Percentages
- Triangles, quadrilaterals and polygons.
- Angles.
- Coordinates.
- Symmetry and reflection.

Music - Regenerate: Seasons for Change.

- Analyse and compare two contrasting musical interpretations of "Spring."
- an original soundscape using digital software by arranging loops, incorporating new sounds, and applying mixing techniques and effects.

Topic - Where, when and what was the Maya civilization?

- What do Maya ruins tell us about them?
- How useful are secondary sources of information?
- Why might the Maya civilisation have collapsed?

Art - Drawing - Make My Voice Heard:

- Identify a cause and decide what message they want to convey.
- Understand the impact of using techniques for effect.
- Apply chiaroscuro to create light and form through a tonal drawing.

P.E:

- Handball.
- Fitness.