

Our PE Curriculum



PE Overview

	Autum	n Term	Spring	g Term	Summe	er Term
	Autumn 1 Autumn 2		Spring 1	Spring 2	Summer 1	Summer 2
Nursery			Fundamental M	Movement Skills		
Reception	Fundamental N	Novement Skills	Fundamental N	Novement Skills	Fundamental M	lovement Skills
)r	C)r
			Gymi	nastics	Da	nce
Year 1	Fundamental Movement Skills (Running, Jumping, Balancing)		Fundamental Movement Skills (Hopping, Skipping, Side Stepping) or		Kicking,	<i>ving, Catching, Striking)</i> Or
				nastics	Da	nce
Year 2		Movement Skills ping, Balancing)	(Hopping, S. Step	Movement Skills Kipping, Side ping) or nastics	Kicking,	ving, Catching, Striking) Ir
Year 3	Invasio	n Games	Strike a	ınd Field	OA	AA
		or letics		or nastics	Da:	r nce
Year 4	Invasio	n Games	Strike a	nd Field	OA	AA
		or letics		or Gymnastics		r nce
Year 5	Invasio	n Games	Strike and Field		OA	AA
		or letics		or nastics	o Da:	r nce
Year 6	Invasio	n Games or letics	Gymnastics Strike and Field or Gymnastics		O.	AA r

PE – Nursery

Overview	Physical Development is Intricately interwoven with emotional, social, cognitive and language development, and underpins all other areas of a child's learning and development. Extensive physical experience in early childhood puts in place the neurological, sensory and motor foundations necessary for feeling good in your body and comfortable in the world Each child's journey relies on whole-body physical experiences. While biologically programmed, the unfolding of this complex, interconnected system requires repeated movement experiences that are self-initiated and wide-ranging. Fine and gross motor control must develop together in an integrated way, so that the child can achieve what they set out to do. At Churchtown we ensure that children have movement-rich lives indoors and outdoors during their time in our Nursery setting.
Suggested Content	Each P.E. session is planned with a view to further developing gross motor skills and is designed to lay down foundations to improve the children's co-ordination, confidence, core strength and listening skills.
	A typical lesson will often include, but is not limited to, warm up games, learning or skills acquisition activities, group games, individual or team challenges and a cool down at the end. In Nursery we are also well-equipped with a range of equipment to give the children the foundations for later engagement in sport.
	As the year progresses children are challenged to further develop sport-specific skills for a range of different sports that they may be introduced to when they transition to Reception. For example, they will be challenged to stop a football with the sole of their foot, walk along a balance beam that is raised 10 to 20 centimetres above the floor and engage in throwing and catching activities with one of their peers.
	Children in Nursery also take part in Forest School Sessions where they engage in activities such as climbing trees, making campfires, woodworking, building and shelters and dens, playing in mud, foraging, social games such as hide and seek, using nature for arts and crafts, animal spotting and bug hunting.
Required Resources	Selection of different sized balls, beanbags, mats, benches, low level apparatus and climbing equipment, balance bikes and scooters, soft play equipment.
Location	Old Hall/ Playground/ School Field/Forest School

PE - Reception

	2 full terms			Autumn 1/2		
Overview	Fundamental Movement Skills			Fundamental Movement Skills		
		Moving safely around a space Travelling and jumping skills		Children improve their ability to move in space.		
Suggested Content	Developing, Applying and Linking Skills	Balancing with a partner Running techniques Rolling a ball Exploring underarm throwing techniques Hopping on one leg as a form of travelling Catching skills	Developing, Applying and Linking Skills	Children travel and jump and start to show key teaching points in their work. Children explore balance on one foot with a partner Children move safely in space. Use running technique in a game Collect and grip objects Explore rolling objects Children to continue to explore and improve their Underarm throw. Children begin to learn how to work as a team		
	Evaluation	Can children follow instructions? Can children copy describe and observe what others are doing?	Evaluation	Can children follow instructions? Can children copy describe and observe what others are doing?		
Required Resources		Balls Beanbags Mats Spots		Balls Beanbags Mats Spots		
Location	Old Hall/ Playground/ School Field			Old Hall/ Playground/ School Field		

PE - Reception

		Spring 1		Spring 2			
Overview	Gymnastics			Fundamental Movement Skills			
Suggeste d Content	Developing, Applying and Linking Skills	To move safely and confidently in space using changes of speed, level and direction when travelling. To recognise how their body feels when exercising. To repeat and refine animal travelling actions. Explore travel using basic apparatus. Explore balancing actions on floor and apparatus To link together travel, jump, balance	Developing, Applying and Linking Skills	Children move safely in space. Use running technique in a game Collect and grip objects Explore rolling objects To travel safely in space To investigate our underarm throwing skills To explore catching skills Children improve their rolling skills and start to translate this skill to underarm throw. They can explore different travelling actions such as running and jumping. Children start to control their bodies.			
	Evaluation	What types of jumps have we explored? What position do we start in when jumping? How long should we hold the landing for? What should an audience be looking for. What is a sequence?	W W Ho	ow can we jump higher? That do we need to bend? That do we need to swing ow can we keep ourselves and others safe nen travelling?			
Required Resource s	Mats, large and small apparatus			Balls Beanbags Mats Spots			
Location		Old Hall/Eyfs Hall		Old Hall/EYFS hall			

PE - Reception

		Summer 1		Summer 2	
Overview		Fundamental Movement Skills		Dance	
Suggeste d Content	Developing, Applying and Linking Skills	Use basic underarm, rolling and hitting skills; Sometimes use overarm skills e.g. throwing a bean bag; Intercept, retrieve and stop a beanbag and a medium-sized ball with some consistency; Sometimes catch a beanbag and a medium-sized ball; Track balls and other equipment sent to them, moving in line with the ball to collect it; Throw, hit and kick a ball in a variety of ways, depending on the needs of the game; Choose different ways of hitting, throwing, striking or kicking the ball; Decide where to stand to make it difficult for their opponent and to understand the term defend; Describe what they and others are doing; Describe how their body feels during games	Developing, Applying and Linking Skills	To explore and perform different travelling ac show ways different animals travel. To travel and stay in the correct formation. To understand key words canon, unison, form levels. To be able to perform canon showing levels. To be able to travel to a correct space and material formation. Understand how to improve own and others' performance and give feedback to assist with this.	natio evels
	Evaluation	Copy, observe and describe what others are doing		discuss, compare and improve short dance rases and simple dances.	
Required Resource s		Balls Beanbags Mats Spots		Music and mats	
Location	Old Hall/ Playground/ School Field			Old Hall/EYFS Hall	

		2 full terms		Autumn 1/2	
Overview	FMS Fundamental Movement Skills			FMS Fundamental Movement Skills	
		Show basic control and coordination when travelling and when remaining still;			
		Choose and link 'like' actions;		Show basic control and coordination when travelling and when remaining still;	
		Remember and repeat these actions accurately and consistently;		Choose and link 'like' actions;	
		Find and use space safely, with an awareness of others;		Remember and repeat these actions accurately and consistently;	
	inking.	Identify and copy the basic actions of gymnasts;	inking	Find and use space safely, with an awareness of others;	
	Applying and Linking	Use words such as rolling, travelling, balancing, climbing;	eveloping, Applying and Linking kills	Identify and copy the basic actions of gymnasts;	
Suggeste	Applyir	Make their body tense, relaxed, stretched and curled;	Applyir	Use words such as rolling, travelling, balancing, climbing;	
d Content	eveloping,	Describe what they do in their ກ movement phrases	eloping, s	Make their body tense, relaxed, stretched and curled;	
	Devel	O O O O	Devel Skills	Describe what they do in their movement phrases	
	ati	To discuss, compare and improve short		opy, observe and describe what others are	
	Evaluati	dance phrases and simple dances.	ac	oing	
Required Resource s				Mats	
Location	Old Hall/ Playground/ School Field			Old Hall	

		Spring 1/2	
Overview		Use basic underarm, rolling and hitting skills;	Gymnastics
Suggeste d Content	Evaluating Developing, Applying and Linking Skills	Sometimes use overarm skills e.g. throwing a bean bag; Intercept, retrieve and stop a beanbag and a medium-sized ball with some consistency; Sometimes catch a beanbag and a medium-sized ball; Track balls and other equipment sent to them, moving in line with the ball to collect it; Throw, hit and kick a ball in a variety of ways, depending on the needs of the game; Choose different ways of hitting, throwing, striking or kicking the ball; Decide where to stand to make it difficult for their opponent and to understand the term defend; Describe what they and others are doing; Describe how their body feels during games Copy, observe and describe what others are doing	Show basic control and coordination when travelling and when remaining still; Choose and link 'like' actions; Remember and repeat these actions accurately and consistently; Find and use space safely, with an awareness of others; Identify and copy the basic actions of gymnasts; Use words such as rolling, travelling, balancing, climbing; Make their body tense, relaxed, stretched and curled; Describe what they do in their movement phrases
Required Resources			
Location		Old Hall	

		Summer		Summer
Overview	Fundamental Movement Skills			Dance
		Use basic underarm, rolling and hitting skills;		Show basic control and coordination when
		Sometimes use overarm skills e.g. throwing a bean bag;		travelling and when remaining still;
		Intercept, retrieve and stop a beanbag and a medium-sized ball with some consistency;		Choose and link 'like' actions;
		Sometimes catch a beanbag and a medium-sized ball;		Remember and repeat these actions accurately and consistently;
	-inking	Track balls and other equipment sent to them, moving in line with the ball to collect it;	_inking	Find and use space safely, with an awareness of others;
	Applying and Linking	Throw, hit and kick a ball in a variety of ways, depending on the needs of the game;	eveloping, Applying and Linking Kills	Identify and copy the basic actions of gymnasts;
Suggeste		Choose different ways of hitting, throwing, striking or kicking the ball;	Applyir	Use words such as rolling, travelling, balancing, climbing;
d Content	eveloping,	Decide where to stand to make it difficult for their opponent and to understand the term defend;	eloping, s	Make their body tense, relaxed, stretched and curled;
	Deve	Describe what they and others are doing;	Devel Skills	Describe what they do in their movement phrases
		Describe how their body feels during games		
	Copy, observe and describe what others are doing			opy, observe and describe what others are bing
Required Resource s			Mats	
Location	Old Hall/ Playground/ School Field			Old Hall

		2 full terms		Autumn 1/2								
Overview		FMS Fundamental Movement Skills		FMS Fundamental Movement Skills								
		Show awareness of opponents and team-mates when playing games;		Show awareness of opponents and team-								
	kills	Perform basic skills of rolling, striking and kicking with more confidence;	kills	mates when playing games;								
	ing S	Apply these skills in a variety of simple games;	ng Sk	Perform basic skills of rolling, striking and kicking with more confidence;								
	J Link	Be able to throw and catch a ball with a team member;	Linki	Apply these skills in a variety of simple games;								
	Developing, Applying and Linking Skills	Know and understand the term intercept;	g and	Be able to throw and catch a ball with a team member;								
	pplyir	Make choices about appropriate	plyin	Know and understand the term intercept;								
	ng, A	targets, space and equipment; Use a variety of simple tactics;	Developing, Applying and Linking Skills	Make choices about appropriate targets, space and equipment;								
	elopi	Describe how their bodies work and feel when playing games;		Use a variety of simple tactics; Describe how their bodies work and feel								
Suggeste	Dev	Work well with a partner and in a small group to improve their skills; Be able to catch a moving ball	Dev	when playing games;								
d Content												
		Know and understand the term 'feed'		Be able to catch a moving ball								
		Be aware of space and use it to support team-mates and cause		Know and understand the term 'feed' Be aware of space and use it to support								
	ing	problems for the opposition;		team-mates and cause problems for the opposition;								
		buj	Copy, observe and describe what others are doing	ing	Copy, observe and describe what others are doing							
	Evaluating	Balls	Evaluating	Mats								
Required	Ш	Beanbags Mats	ш	Spots Benches								
Resources		Spots		Apparatus								
Locati		Old Hall/ Dlavers and Ash at 5111		01177.11								
Location		Old Hall/ Playground/ School Field		Old Hall								

	s	oring Term
	Spring 1/2	
Overview	FMS Fundamental Movement Skills	Gymnastics
Suggeste d Content	Show awareness of opponents and team-mates when playing games; Perform basic skills of rolling, striking and kicking with more confidence; Apply these skills in a variety of simple games; Be able to throw and catch a ball with a team member; Know and understand the term intercept; Make choices about appropriate targets, space and equipment; Use a variety of simple tactics; Describe how their bodies work and feel when playing games; Work well with a partner and in a small group to improve their skills; Be able to catch a moving ball Know and understand the term 'feed' Be aware of space and use it to support team-mates and cause problems for the opposition To discuss, compare and improve short dance phrases and simple dances. Music	Plan and repeat simple sequences of actions; show contrasts in shape; Perform a sequence that shows clear change of speed; Perform the basic gymnastic actions with coordination, control and variety; Recognise and describe how they feel after exercise; Describe what their bodies feel like during gymnastic activity; Describe what they and others have done; Say why they think gymnastic actions are being performed well Be able to perform a sequence that flows;
Required Resource s		
Location	Old Hall	

Suggest of Content Suggest ways they could improve their work; Be able to link and perform a series of Music To discuss, compare and improve short dance phrases and simple dances. Music Summer 2 FMS Fundamental Movement Skills Fundamental Movement Skills Show awareness of opponents and team-mates when playing games; Perform basic skills of rolling, striking and kicking with more confidence; Apply these skills in a variety of simple games; Be able to throw and catch a ball with a team member; Know and understand the term intercept; Make choices about appropriate targets, space and equipment; Use a variety of simple tactics; Describe how their bodies work and feel when playing games; Work well with a partner and in a small group to improve their skills; Be able to catch a moving ball Know and understand the term feed Be aware of space and use it to support team-mates and cause problems for the opposition Required Resource s			Sum	nmer Term
Perform body actions with control and coordination; Choose movements with different dynamic qualities to make a dance phrase that expresses an idea, mood or feeling; Link actions; Remember and repeat dance phrases; Perform short dances, showing an understanding of expressive qualities; Describe how dancing affects their body; Know why it is important to be active; Suggest ways they could improve their work; Be able to link and perform a series of Movements based on imaginary characters Required dances. Fundamental Movement Skills Show awareness of opponents and team-mates when playing games; Perform basic skills of rolling, striking and kicking with more confidence; Apply these skills in a variety of simple games; Be able to throw and catch a ball with a team member; Know and understand the term intercept; Make choices about appropriate targets, space and equipment; Use a variety of simple tactics; Describe how their bodies work and feel when playing games; Be able to catch a moving ball Know and understand the term 'feed' Be aware of space and use it to support team-mates and cause problems for the opposition Required Resource			Summer 1	Summer 2
Choose movements with different dynamic qualities to make a dance phrase that expresses an idea, mood or feeling; Link actions; Remember and repeat dance phrases; Perform short dances, showing an understanding of expressive qualities; Describe how dancing affects their body; Know why it is important to be active; Suggest ways they could improve their work; Be able to link and perform a series of Movements based on imaginary characters Be able to catch a moving ball Know and understand the term 'feed' Be aware of space and use it to support team-mates and cause problems for the opposition Required Resource	Overview		Perform body actions with control	
Resource	d	s	Choose movements with different dynamic qualities to make a dance phrase that expresses an idea, mood or feeling; Link actions; Remember and repeat dance phrases; Perform short dances, showing an understanding of expressive qualities; Describe how dancing affects their body; Know why it is important to be active; Suggest ways they could improve their work; Be able to link and perform a series of Movements based on imaginary characters To discuss, compare and improve short dance phrases and simple dances.	when playing games; Perform basic skills of rolling, striking and kicking with more confidence; Apply these skills in a variety of simple games; Be able to throw and catch a ball with a team member; Know and understand the term intercept; Make choices about appropriate targets, space and equipment; Use a variety of simple tactics; Describe how their bodies work and feel when playing games; Work well with a partner and in a small group to improve their skills; Be able to catch a moving ball Know and understand the term 'feed' Be aware of space and use it to support team-mates and cause
	Resource			

Location

		Autu	ımn Term		
		Autumn 1		Autumn 2	
Overview		Invasion Games		Athletics	
	Throw and catch with control to keep possession and score 'goals';			Run at fast, medium and slow speeds, changing speed and direction;	
		Pass and dribble with control without opponent;		Be able to run, jump and throw using a variety of techniques	
	Skills	Be able to bounce the ball in the direction of a target;	Skills	Know and understand how altering the movement of any parts of the body during performance affects end results	
	-inking	Know and use rules fairly to keep games going;		Develop an understanding of how to improve in different physical activities	
Suggeste d Content	Developing, Applying and Linking Skills	Say when a player has moved to help others;	Developing, Applying and Linking		
		Copy, observe and describe what others are doing	Ш	Compare and contrast gymnastic sequences, commenting on Similarities and differences;	
		Apply knowledge from watching others to their own play		With help, recognise how performances could be improved;	
	Evaluating		Evaluating	Explain how strength and suppleness affect performance;	
	Eva	Balls (variety) Bibs	Eva	Mats	
Required Resource		Goals/Markers		Spots Benches	
S		Old Hall/ Playground/ Field		Old Hall	
Location					

	Spring Term					
		Spring 1		Spring 2		
Overview	Gymnastics Use a greater number of their own		Strike and Field			
Suggeste d Content	Evaluating Developing, Applying and Linking Skills	ideas for movements in response to a task; Choose and plan sequences of contrasting actions; Adapt sequences to suit different types of apparatus and their partner's ability; Be able to perform a sequence in time with a partner; Know and understand to teach a sequence to a partner; Suggest warm-up activities Recognise and talk about the movements used and the Expressive qualities of dance; Suggest improvements to their own and other people's dances	Evaluating Developing, Applying and Linking Skills	Use a range of skills, e.g. throwing, striking, intercepting and stopping a ball, with some control and accuracy; Continue to develop fundamental movement skills and become increasingly competent and confident; To understand the need for tactics; To be able to pass and catch within pairs; Know and understand rules of the game; Set up small games; Suggest warm-up activities; Identify what they do well, as individuals and as a group; Suggest ways to improve individuals and as a group Work independently Complete activities with confidence and competence		
	Ш	Music	Ш			
Required Resource s		Old Hall		Cones Bibs Javelins Shotputs Balls Hurdles		
Location						

	Summer Term				
		Summer 1		Summer 2	
Overview		Athletics		Dance	
		Run at fast, medium and slow speeds,changing speed and direction;		Improvise freely, translating ideas from a stimulus into movement;	
	Skills	Be able to run, jump and throw using a variety of techniques	Skills	Create dance phrases that communicate ideas;	
	Linking	Know and understand how altering the movement of any parts of the body during performance affects end results	Linking	Share and create dance phrases with a partner and in a small group;	
	ing and	Develop an understanding of how to improve in different physical activities	ing and	Repeat, remember and perform these phrases in a dance;	
	Apply		Apply	Use dynamic, rhythmic and expressive qualities clearly and with control;	
	Developing, Applying and Linking Skills		Developing, Applying and Linking	Understand the importance of warming up and cooling down;	
Suggeste d Content	Dev	Learn to use skills in different ways —and link them to make actions	Dev	Explain what they need to do to get ready to play games;	
				Suggest what needs practising;	
	Evaluating		Evaluating	Know and understand how hitting the ball further increases the chances of running further distances;	
	Eva	Cones Bibs	Ш	MUSIC	
Required Resource s		Javelins Shotputs Balls Hurdles			
		Playground / Field		Hall	
Location					

	Autumn Term				
		Autumn 1		Autumn 2	
Overview		Invasion Games		Athletics	
		Play games with some fluency and accuracy, using a range of throwing and catching techniques;		Link running and jumping activities with some fluency, control and consistency;	
		Pass and dribble with control under pressure;		Make up and repeat a short sequence of linked jumps;	
	kills	Playground / Field	Skills	Take part in a relay activity, remembering when to run and what to do;	
	nking S	Find ways of attacking successfully when using other skills;		Throw a variety of objects, changing their action for accuracy and distance	
	Developing, Applying and Linking Skills	Use a variety of simple tactics for attacking well, keeping possession of the ball as a team, and getting into positions to score;	ng and Linking		
	Applyir	Understand that they need to defend as well as attack;	Applyir		
Suggeste d Content	loping,	Be able to move to the correct position in order to attempt to score;	Developing, Applying		
Content	Deve	Lead a partner through short warm-up	Deve	Understand that strength and suppleness can be improved;	
		Understand how strength, stamina and speed can be improved by playing invasion games;	D	Recognise criteria that lead to improvement, <i>e.g. changing</i>	
	Evaluating	Watch and describe others' performances, as well as their own, and suggest practices	Evaluating	a level; watch, describe and suggest possible improvements to others' performances;	
	Eval	that will help them and others to play better	Ē	Suggest improvements to their own performance	
		Balls (variety) Bibs		Mats Spots	
Required Resource s		Goals/Markers		Benches	
		Old Hall/ Playground/ Field		Old Hall	
Location					
	<u> </u>		1		

	Spring Term				
		Spring 1		Spring 2	
Overview	Gymnastics Respond imaginatively to a range of stimuli related to character and			Use a range of skills, e.g. throwing, striking, intercepting and stopping a ball, with good control and accuracy;	
Suggeste d Content	Developing, Applying and Linking Skills	narrative; Use simple motifs and movement patterns to structure dance phrases on their own, with a partner and in a group; Refine, repeat and remember dance phrases and dances; Perform dances clearly and fluently; Show sensitivity to the dance idea and the accompaniment; Show a clear understanding of how to warm up and cool down safely; Using appropriate language Describe, interpret and evaluate dance.	Developing, Applying and Linking Skills	Choose and vary skills and tactics to suit the situation in a game; Carry out tactics successfully; To be able to pass and catch within a small team; Know rules and use them fairly to keep games going; Carry out warm ups with care and an awareness of what is happening to their bodies; Be able to bat and run to distance bases; Lead a partner through short warm-up routines; Comment on how they went about tackling tasks	
Required Resource s	Evaluating	Music Old Hall	Evaluating	Maps of school grounds Orienteering tags TBC Across school grounds	
Location					

		Sum	nmer ⁻	mer Term		
		Summer 1		Summer 2		
Overview	Perform actions, balances, body shapes and agilities with control;		Identify where they are by using simple plans and diagrams of familiar environments;			
	10	Plan, perform and repeat longer sequences that include changes of speed and level, clear shapes and quality of movement;		Use simple plans and diagrams to help them follow a short trail and go from one place to another; Respond to a challenge or problem they are set;		
	Developing, Applying and Linking Skills	Adapt their own movements to include a partner in a sequence; Be able to perform a sequence following a pathway, in time with a partner;	g and Linking Skills	Begin to work and behave safely; Work increasingly cooperatively with others, discussing how to follow trails and solve problems; Recognise that different tasks make their body		
Suggeste d Content	Jeveloping, Applyir	Know and understand how to sequence movements that move people together and apart Lead a partner through short warm-up routines;	Developing, Applying and Linking	work in different ways; Be able to devise different methods of communication;		
		Recognize when their heart rate, temperature and breathing rate have changed and why		Describe what they and others do that is successful;		
	Evaluating	MUSIC	Evaluating	Maps of school grounds Orienteering tags TBC		
Required Resource s		School Hall		Playground / Field		
Location						

	Autumn Term					
		Autumn 1		Autumn 2		
Overview		Invasion Games		Athletics		
		Pass, dribble and shoot with control in games;				
		Identify and use tactics to help their team keep the ball and take it towards the opposition's goal;		Understand and demonstrate the difference between sprinting and running for sustained periods;		
	g Skills	Identify tactics that present opportunities to score goals	and Linking Skills	Know and demonstrate a range of throwing		
	Linkin	Mark opponents and help each other in defence;	Linkin	techniques;		
	and	Be able to attempt to intercept	and	Throw with some accuracy and power into a target area;		
	plying	Be able to participate in small sided game e.g. 5 aside	Developing, Applying	Perform a range of jumps, showing consistent technique and sometimes using a short run-up;		
	Developing, Applying and Linking Skills	Understand the need for warming up and working on body strength, tone and flexibility;		Play different roles in small groups;		
Suggested Content		Lead small groups in warm-up activities;				
Content	Dev	Pick out things that could be improved in Performances and suggest ideas and practices to make them better		Use basic set criteria to make simple judgements about performances and Suggest ways they could —		
	βι	To develop their own game and to be able to agree and teach the rules of it;	бı	be improved		
	Evaluating	Know how to make games safe;	Evaluating			
	Ш	Balls (variety)	ш	Mats		
Required Resources		Bibs Goals/Markers		Spots Benches		
		Old Hall/ Playground/ Field		Playground/Field		
Location						

		Sp	ring Term			
		Spring 1	Spring 2			
Overview		Gymnastics	Striking and Fielding			
Suggested Content	Developing, Applying and Linking Skills	Create, practise and refine longer, more complex sequences for a performance, including changes in level, direction and speed; Choose actions, body shapes and balances from a wider range of themes and ideas; Adapt their performance to the demands of a task, using their knowledge of composition; Be able to link and perform multiple sequential elements e.g. up to 8 understand the need for warming up and working on body strength, tone and flexibility; Lead small groups in warm-up activities Recognise and comment on dances,	Developing, Applying and Linking Skills	Strike a bowled ball with some accuracy; use a range of fielding skills, e.g. catching, throwing, bowling, intercepting, with growing control and consistency; Work collaboratively in pairs, group activities and small-sided games; Use and apply the basic rules consistently and fairly; Recognise the activities and exercises that need including in a warm up; Know and understand how to score points; Be able to score points by hitting a ball and running safely to the target; Understand the need for warming up and working on body strength, tone and flexibility; Lead small groups in warm-up activities Identify what they do well, as individuals and as a group;		
Required	Fvaluating	showing an understanding of style; Suggest ways to improve their own and other people's work Music	Evaluating	Suggest ways to improve individuals and as a group Work independently Complete activities with confidence and competence Maps of school grounds Orienteering tags TBC		
Resources		Old Hall		Across school grounds		

		Sum	mer ⁻	mer Term	
		Summer 1		Summer 2	
Overview	Dance		OAA ?		
		Compose motifs and plan dances creatively and collaboratively in groups;		Use maps and diagrams to orientate themselves and to travel around a simple course;	
	g Skills	Adapt and refine the way they use weight, space and rhythm in their dances to express themselves in the style of dance they use;	3 Skills	Start to plan sensible responses to physical challenges or problems, talking and working with others in their group;	
	d Linking	Perform different styles of dance clearly and fluently;	d Linking	Recognise some of the physical demands that activities make on them;	
	ng and	Organise their own warm-up and cool-down exercises;	ng and	Work on some tasks independently	
	Developing, Applying and Linking Skills	Show an understanding of safe exercising;	Developing, Applying and Linking Skills	Complete activities with increasing confidence	
Suggeste d Content	Dev		Dev	Identify their own strengths and suggest practices to help them improve;	
		Use appropriate criteria to evaluate and refine their own and others' work;		Start to develop an understanding of how to improve, and learn to evaluate and recognise their own success;	
	Evaluating	Talk about dance with understanding, using appropriate Language and terminology MUSIC	Evaluating	Know that it is advantageous to attempt to strike a batter 'out';	
	EV	MUSIC	Ш	Maps of school grounds Orienteering tags	
Required Resource s					
		School Hall		Playground / Field	
Location					

	Autumn Term				
	Autumn 1	Autumn 2			
Overview	Athletics	Invasion Games			
	Choose the best pace for a running event, so that they can sustain their running and	Strike a bowled ball with precision ball; use a range of fielding skills, <i>e.g. catching, throwing,</i>			
Suggested Content	improve on a personal target; Show control at take-off in jumping activities; Show accuracy and good technique when throwing for distance; Organise and manage an athletic event well; Understand how stamina and power help people to perform well in different athletic activities; Identify good athletic performance and explain why it is good, using agreed criteria	bowling, intercepting, with growing control and consistency; Continue to work collaboratively in pairs, group activities and small-sided games; Continue to use and apply the basic rules consistently and fairly; Deliver a specific warm up to a small group of peers; Understand the importance of warming up and cooling down; Recognise their own and others' strengths and weaknesses in games; Suggest ideas that will improve performance Be able to describe an attacking position and a defending position within a game situation; Know and understand positions that help attacking and defending positions within a game			
Required Resources	Mats Spots Benches	Balls (variety) Bibs Goals/Markers			
Location	Playground	Field			

	Spring Term				
		Spring 1		Spring 2	
Overview		Gymnastics		Strike and Field	
		Make up longer, more complex sequences, including changes of direction, level and speed; Develop their own solutions to a task by choosing and applying a range of		Use different techniques for passing, controlling, dribbling and shooting the ball in games; Apply basic principles of team play to keep	
	nking Skills	compositional principles; Combine and perform gymnastic actions, shapes and balances; Show clarity, fluency, accuracy and	nking Skills	possession of the ball; use marking, tackling and/or interception to improve their defence; Play effectively as part of a team;	
	ying and Lii	consistency in their movements; Be able to link at 3 different levels; Know and understand how to perform at different levels;	ying and Linking	Know what position they are playing in and how to contribute when attacking and defending; Understand the importance of warming up and	
Suggested Content	Developing, Applying and Linking Skills	Be able to link and perform multiple sequential elements e.g. up to 10 Be able to adapt an individual sequence to become a group sequence; Understand the importance of warming up and cooling down	Developing, Applying	cooling down	
		Relate different types of activity to different heart rates and body temperatures, and use some of these activities when warming up;	Ŏ	Identify what they do well, as individuals and as a group; Suggest ways to improve individuals and as a group Work independently Complete activities with confidence and competence	
	Evaluating	Compare and contrast performances using appropriate language	Evaluating		
	<u>й</u> -	Music	Ш	Balls (Variety) Bats	
Required Resources				Rackets Nets Cones	
		Old Hall		Across school grounds	
Location					

	Summer Term				
		Summer 1		Summer 2	
Overview		Dance Work creatively and imaginatively on their own, with a partner and in a group to		Choose and perform skills and strategies effectively;	
	Skills	compose motifs and structure simple dances; Perform to an accompaniment expressively and sensitively;	y Skills	Find solutions to problems and challenges; Respond when the task or environment changes and the challenge increases;	
Suggested	Developing, Applying and Linking Skills	Perform dances fluently and with control; Warm up and cool down independently; Understand how dance helps to keep them healthy	Developing, Applying and Linking Skills	Plan, implement and refine the strategies they use; Adapt the strategies as necessary; Work increasingly well in a group or in a team where roles and responsibilities are understood; Prepare physically and organisationally for challenges they are set, taking into account the group's safety	
Content	Develo	Say, in simple terms, why activity is good for their health, fitness and wellbeing;	Develo	Identify their own and others strengths and suggest practices to help them improve;	
	Evaluating	Show an awareness of factors influencing the quality of a performance and suggest aspects that need improving	Evaluating	Understand and implement a range of tactics in games with success;	
	Ш	MUSIC	ш	Maps of school grounds	
Required Resources		Hall		Orienteering tags TBC Playground / Field	
Location					