



Curriculum Mapping - GCSE Music YEAR 10

<u>Year 10</u>	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Content/topic	Area of study 5: Conventions of pop This will involve written, listening and practical tasks that chart Pop Music from the 1950s to the present day. There will also be a focus on developing Solo Performance Skills	Area of study 5: Conventions of pop This will involve written, listening and practical tasks that chart Pop Music from the 1950s to the present day. There will also be a focus on developing Solo Performance Skills	Area of study 2: The concerto through time This will involve written, listening and practical tasks that show the development of the concerto from the Baroque Period up to the Romantic There will also be a focus on creating a first Composition	Area of study 2: The concerto through time This will involve written, listening and practical tasks that show the development of the concerto from the Baroque Period up to the Romantic There will also be a focus on creating a first Composition	Area of study 3: Rhythms of the world This will involve written, listening and practical tasks that look at a variety of different types of World Music There will also be a focus on developing Ensemble Skills	Area of study 3: Rhythms of the world This will involve written, listening and practical tasks that look at a variety of different types of World Music There will also be a focus on developing Ensemble Skills
Assessments	Written: General listening activities throughout the work. Small group practical work	Practical: Solo Performance 15% of final grade	Written: General listening activities throughout the work. Small group practical work	Practical: Composition 1 Set to a brief of the students choosing 15% of final GCSE Grade	Written: General listening activities throughout the work. Small group practical work	Written: Full GCSE paper Practical: Ensemble Performance 15% of final GCSE Grade



Curriculum Mapping - GCSE Music YEAR 11

<u>Year 11</u>	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1
Content/topic	<p>Area of study 4: Film music</p> <p>This will involve written, listening and practical tasks that show how music can be used in both film and computer games. There will also be a focus on developing a second composition to a brief set by the exam board</p>	<p>Area of study 4: Film music</p> <p>This will involve written, listening and practical tasks that show how music can be used in both film and computer games. There will also be a focus on developing a second composition to a brief set by the exam board</p>	<p>Revise and Review</p> <p>This time will be used to go over specific topics/information, to complete exam style questions regularly and to improve and redo any coursework</p>	<p>Revise and Review</p> <p>This time will be used to go over specific topics/information, to complete exam style questions regularly and to improve and redo any coursework</p>	<p>Revise and Review</p> <p>This time will be used to go over specific topics/information, to complete exam style questions regularly and to improve and redo any coursework</p>
Assessments	<p>Written: General listening activities throughout the work. Small group practical work</p>	<p>Practical: Composition 2 15% of final GCSE Grade</p>	<p>Written: Exam questions Practical: Improve any coursework</p>	<p>Written: Exam questions Practical: Improve any coursework</p>	<p>Written: Exam questions Practical: Improve any coursework</p>