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| Logo  Description automatically generated **Year One** Topic Overview – **Autumn One: Resident Artist Art Week** |
|   | Geography  | History | Art | D&T |
| Autumn 1**BHM: Hidden Figures/ The Moon** | Locational knowledge*- To name and locate the world’s seven continents and five oceans* | The lives of significant individuals**/** Events beyond living memory. *-First Moon Landings**-The Achievements of Mary Jackson, Katherine Johnson and Dorothy Vaughan.* | Use drawing to develop and share ideas- weekly sketch**Resident Artist Art Week** | Make: select from and use a wider range of tools and equipment to perform practical tasks accurately- women of Gee’s bend (book: Belle, the last mule at Gee’s bend) |
| Autumn 2 **The Moon** |  Place knowledge *- To  understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom.**- To Use basic geographical vocabulary.* | Changes within living Memory*-How do people travel nowadays?**-How has this changed over time and why?*  | Use drawing to develop and share ideas- weekly sketch | Make: select from and use a wider range of tools and equipment to perform practical tasks accurately- make a moon buggy Evaluate: explore and evaluate a range of existing products; evaluate their ideas and products against design criteria |
| Spring 1 **‘Seasons’****Chinese New Year (whole school)** | Human and physical geography - *To identify seasonal and daily**weather patterns.**-To Use basic geographical vocabulary* | Events beyond living memory*- The First Aeroplane Flight* | Use drawing to develop and share ideas- weekly sketchUse painting to develop and share ideas; Use a range of materials creatively; Develop a wide range of art and design techniques- Japanese sakura cherry blossom artLearn about the work of a range of artists- Giuseppe Arcimboldo | Make: select from and use a wider range of tools and equipment to perform practical tasks accurately- Whole school Chinese New Year art project |
| Spring 2 **THE UK** | Geographical skills and fieldwork  - Use world maps, atlases and globes to identify the United Kingdom and its countries- To Use basic geographical vocabulary. | The lives of significant individuals in the past- Kings and Queens  | Use drawing to develop and share ideas- weekly sketchUse painting to develop and share ideas; Use a range of materials creatively; Develop a wide range of art and design techniques- explore famous British artists | use the basic principles of a healthy and varied diet to prepare dishes- baking |
| Summer 1 Local History: **Ponds & Minibeasts** | Geographical skills and fieldwork -To use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment.- To Use basic geographical vocabulary. | Changes within living Memory-Brockwell Park History Trail | Use drawing to develop and share ideas- weekly sketch | Design: design purposeful, functional, appealing products based on design criteria; Make: select from and use a range of tools and equipment to perform practical tasks; Evaluate: explore and evaluate a range of existing products; Technical knowledge: build structures, exploring how they can be made stronger, stiffer and more stable- build a bug hotel |
| Summer 2Local History: **Transport** | Geographical skills and fieldwork -To use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map- To Use basic geographical vocabulary. | Changes within living Memory-TFL Histories | Use drawing to develop and share ideas- weekly sketchUse painting to develop and share ideas; Use a range of materials creatively; Develop a wide range of art and design techniques- Artwork using toy vehiclesLearn about the work of a range of artists- Jackson Pollock  | Design: design purposeful, functional, appealing products; Make: select and use a range of tools and equipment to perform practical tasks, select and use a wide range of materials- make a car |