Deepdale Community Primary School - Maths Knowledge Organiser

Topic: Division

Key Vocabulary:	SHORT DIVISION WRITTEN METHOD Key learning: divide numbers up to 4-digits by a 1-digit whole	MENTAL METHOD Key learning: Use related facts that link to tables
divisor	number with decimal remainders Use short division with decimal remainders	Look at the numbers carefully and use your knowledge of times tables.
quotient	$2 \ 4 \ \div \ 4 = 6 \qquad \qquad$	In the calculation 56 000 ÷ 8 you can spot the timestable 56 ÷8
dividend	dividend	So if $56 \div 8 = 7$ then $56\ 000 \div 8 = 7\ 000$
remainder	$6 \ 2 \ 5 \div 4 = 1)$ Starting from the left, see 1 \ 5 \ 6 how many times the divisor will	1 000 times
factor	4 6 2 5 go into each digit of the dividend	8 <u>7000</u> greater
short division long division	1562) When you reach the last digit, add a decimal point to4625.0	MENTAL METHOD Key learning: use partitioning to divide 4-digit numbers by a 1-digit number
order of	point and a zero to the dividend	If we can partition the number into numbers that are easily divisible by 5 we can work out the calculation mentally and therefore efficiently.
operations	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	
	the dividend if needed.	5000 ÷ 5 = 1000 2500 ÷ 5 = 500 5 ÷ 5 = 1
	You can check by doing short multiplication.	Other examples of calculations 5035 ÷ 5 By partitioning into 5000 and 35 1336 ÷ 4 By partitioning into 1300 and 36
	1 5 6. 2 5 x 4 = 6 2 5 \checkmark	9240 ÷ 6 By partitioning into 6000 and 3000 and 240

LONG DIVISION WRITTEN METHOD (chunking method)

Key learning: divide numbers up to 4-digits by a 2-digit whole number

Method 1:

In Year 6, first the children will use the chunking method to ensure they understand the division process.



LONG DIVISION WRITTEN METHOD

Key learning: divide numbers up to 4-digits by a 2-digit whole number

Method 2:

This method is based on subtracting multiples of the divisor and the expected method for Year 6

If you need to, write out a list of multiples of the divisor 1.