	Half term 1 Learning Overview	Half term 2 Learning Overview	Half term 3 Learning Overview	Half term 4 Learning Overview	Half term 5 Learning Overview	Half term 6 Learning Overview
Art	**Tone and shade** Introduction to Art, what is art? Drawing skills using tones and different pencils Observational drawings	**Using colour** Colour wheels Primary and secondary colour Colour association Researching the work of Matisse	**Using colour** Producing work in the style of Matisse Mondrian and DeStijl	**Portraits and proportions** Drawing facial features Using scale and proportion to create a self portrait Cubism: portrait in the style of Pablo Picasso	**3D Art, environment and architecture** Drawing in perspective Model making project Zaha Hadid Hunterwasser collagraphs	**3D Art, environment and architecture** Hunterwasser collagraphs **Installation Art: Miro mobiles**
Computing	**Digital Literacy, E-safety, pre-production** Computer induction Digital literacy & e-safety– basics Pre-production skills : Camera shots, visualisations, mind maps, mood boards	**Interactive Presentations** Use of master slides Hyperlinking – internal and external Peer review Hour of Code	**Game Development:** Game design and creation in Scratch	**Computer Basics:** Input, process, output and storage Computer Systems Health and Safety Wireless internet Computer Networks	**Implications of Computing:** Social, Moral, Environmental Ethical, Cultural Legal	**Spreadsheets:** Referencing Formulas
Design Technology **Carousel**	**1: Graphics Mechanisms and structures** Nets- disassembly 2D- 3D How things move	**1:Graphics Mechanisms and structures** Building secure structures Cams and followers	**1:Food Food safety & nutrition** Introduction to the food room The 4C's Knife safety and enzymic browning Government guidelines The Eatwell guide Sugar in our diet	**1: Food, Nutrition and Health** Food commodities including cereals, cheese and proteins. The Eatwell Guide	**1: RM Health and Safety in the workshop.** Introduction to the workshop Team building activity – straw structures What is design/ technology? Introduction to: basic tools and materials, the pillar drill, sustainable resources and 2D Design.	**1:RM Trinket box/ small gadget storage** Developing making skills to make a small gadget storage container. Using pillar drills Introduction to belt sander and polishing machine. Cutting and shaping acrylic and steel rod. Drawing skills.
Drama	**Introduction to Drama** As drama is new to the curriculum at DCS, this first SoW aims to introduce the subject to students, developing their understanding and their confidence in performing.		**Creating a Character** Students create a character and develop this, using the techniques below. Students also create and perform a monologue.		**Physical Theatre** Students explore physical theatre, and then recreate the story of Orpheus and The Underworld using these skills. Students explore narration.	
English	**Transition Unit - Role Models Study** This unit will look at role models from a range of cultural backgrounds, but with a particular focus on female adolescent voices.	**Novel - Refugee Boy by Benjamin Zephaniah** Pupils will study a modern novel with a focus on language, character and setting, relating themes in the novel to their own culturally diverse community.	**Creative Writing (The Short Horror Story)** A focus on the generic conventions of KS3 suitable horror stories that will culminate in pupils planning, drafting and writing their own extracts.	**Relationships in Shakespeare** This unit will build on the KS2 knowledge of Shakespeare and his plays by studying the theme of 'Relationships' across a range of plays with focus on specific extracts.	**Poetry -Perspectives and Experiences of Conflict** This unit will look at conflict (specifically WWI) form a range of perspectives of those cultures that experienced this war.	**Non Fiction Project – Dragon's Den** This unit will focus on adverting and marketing texts with pupil asked to plan a product, explain how it works and persuade an audience to fund its creation.
Geography	**Physical and human factors affecting the location and growth of settlements** Size of communities Introduction to resources Justification, evaluation and critical skills	**Geographical skills** 4&6 figure grid references Scale & height Co-ordinates & compass directions Global place knowledge	**Crime in the community** Spatial dimension to crime How crime can be planned out of urban areas Wider impacts of crime Introduction to stereotypes	**Weather** Types of weather and how they affect climate Global – link back to skills and improve place knowledge Types of extreme weather UK extreme weather	**Globalisation** Global trading Roles of HICs and LICs and the impacts on them Inequality Reliance and exploitation Fair Trade	**Tourism** Global tourism – positive and negative impact Links to globalisation topic UK tourism – honeypots, conflict, decline and regeneration

		Introduction to satellite images, aerial photos and GIS				
History	**History Skills** (2 weeks) **Anglo Saxon England** What Britain was like before 1066? The succession crisis and Norman Conquest.	**Life in the Middle Ages.** How did William take control of England and why were castles so important?	**Medieval Monarchs and changes in power** – To include a depth study of one of the most controversial kings - king John.	**The Black Death** - The causes and consequences of this terrible pandemic.	**Tudors, Henry VIII and reformation.** How and why did this famous king make the break with Rome?	**Elizabeth and the end of the Tudors.** How did Elizabeth start the age of empire and shape the future of Britain?
Mathematics	**Algebraic Thinking** Sequences Understanding and using algebraic notation Equality and equivalence	**Place Value and Proportion** Place value and ordering integers and decimals Fraction, decimal and equivalence	**Applications of Number** Solving problems with addition and subtraction	**Directed Number and Fractional Thinking** Four operations with directed numbers Addition and subtraction of fractions	**Lines and Angles** Constructing, measuring and using geometric notation	**Reasoning with Number** Developing number sense Sets and probability Prime numbers and proof
Modern Foreign Languages	**'Welcome to Spanish'** An introduction to the Spanish language (phonics, alphabet, classroom language, colours, giving the date & numbers 1-100) & an introduction to the Spanish-speaking world.	**'My Bubble'** Introducing and presenting ourselves to others (family, pets, physical description, personality) & Christmas celebrations in the Spanish-speaking world	**'Hobbies and interests 1'** Comparing our own hobbies and sports we play with those of young people in Spanish-speaking countries.	**'Hobbies and interests 2'** Comparing our own celebrity and technological interests with those of young people in Spanish-speaking countries.	**'My school'** Talking about our school and starting to think about our ambitions for the near future.	**'IRP Spanish-speaking country project'** Research and learn all about a Spanish-speaking country of their choice. Learn all about culinary traditions, religion and celebrations across the Spanish-speaking world.
Performing Arts	**Beats and Rhythms** Connect It, Chair Drumming, African, Samba, Salsa	**Keyboard skill** Developing student's keyboard skills and understanding of the treble clef	**The Four-Chord Song** Singing, chord sequence, creating a melody.	**Ukulele Skills** Practical scheme teaching students how to play the Ukulele and how to read tab.	**Band Skills 1** Students perform a popular song in ensemble, learning each aspect (chords, melody, bass line, percussion) on a variety of instruments (keyboard, voice, ukulele, guitar, bass, drum kit) – 4 chords.	**The Blues (Fusion Music)** Performance of 12 bar blues, a walking bass line, a blues melody incorporating blues notes.
PE	**Throughout Y7 students will develop a deeper knowledge and understanding of:** Basic skill development – Physical, cognitive and knowledge based curriculum; understanding of lifelong participation, health and fitness concepts; preventing injury through understanding the need to warm up before sport; anatomy and physiology introduction – bones and muscles.					
	Handball (B) Netball (G)	Table tennis, fitness (B), Gymnastics. Dance (G)	Gymnastics, dance (B) Table temms, football (G)	Football (B), Handball (G)	OAA, Basketball	Athletics and rounders
PSHE	**Transition and safety** Transition to secondary school and personal safety in and outside school, including first aid	**Diversity** Diversity, prejudice, and bullying	**Health and puberty** Healthy routines, influences on health, intro puberty.	**Citizenship and Government** Laws and why we need them, the structure and role of the government, elections and voting.	**Building relationships** Self-worth, romance and friendships (including online) and relationship boundaries	**Developing skills and aspirations with Unifrog** Careers, teamwork and enterprise skills, and raising aspirations. Using Unifrog to investigate careers.
Religious Education	Unit 1: Why Study RE?	Unit 1: Why Study RE? *(Continued)*	Unit 2: Festivals *(continued)*	Unit 3: Places of Worship	Unit 3: Places of Worship *(continued)*	Unit 4: Islam *(continued)*

	To understand why RE is a vital part of the curriculum. Multi-cultural Britain The value of empathy What is religion? What do we believe?	What is good and what is challenging about having such a diverse society? **Unit 2: Festivals** *To understand the value of worship and festivals* What is worship?	How / why / when do people worship? Hindu / Muslim / Jewish / Christian Festivals. Would it make any difference to our society if we had no festivals to celebrate?	*To understand the value of holy places.* Why are buildings important for worship? Hindu / Sikh / Jewish / Muslim / Christian / Buddhist buildings	Should religious buildings be sold to feed the starving? **Unit 4: Islam** *To explore what it means to be a Muslim.* *What is good and what is challenging?*	5 Pillars / Quran / Prayer Muhammad Charity & Fasting Is giving to charity more important than praying?
Science	**Organisms** Movement Cells **Forces** Speed Gravity	**Matter** Particle model Separating mixtures **Ecosystem** Interdependence Plant reproduction	**Electromagnets** Voltage, resistance and current Static electricity **Reactions** Metals and non-metals Acids and alkalis	**Genes** Variation Human reproduction **Energy** Energy costs Energy transfer	**Earth** Earth structure The Universe	**Waves** Sound Light **Revision** End of year assessment