

Art and Design Progression Document

This is intended to be a spiral curriculum. Pupils should be taught National Curriculum objectives but should be supported to catch up.

End Points	Milestones							
(Threshold Concepts)	KS	1	Lo	wer KS 2	Upper KS 2			
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Develop ideas (This concept involves understanding how ideas develop through an artistic process)	Respond to ideas and starting points. Explore ideas and collect visual information. Explore different methods and materials as ideas develop Create and use a sketch book (small paperback book) to collate ideas To self-assess own work appropriate to ability of pupil. For pupil to act on advice from staff.	Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to use a range of materials creatively to design and make products (KS1) To self-assess own work and suggest improvements.	 Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Comment on artworks using visual language Introduce hard back sketch book. To selfassess own work and peer assess. 	 Develop and connect ideas from starting points throughout the curriculum. Create & use a sketch book to record their observations and use them to review and revisit ideas Comment on artworks accurately using visual language To self-assess own work and compare similarities and differences 	 Develop and imaginatively extend ideas from starting points throughout the curriculum. Collect information, sketches and resources and present ideas imaginatively in a sketchbook. Use the qualities of materials to enhance ideas Spot the potential in unexpected results and work progresses Comment on artworks with a fluent grasp of visual language. To self-assess own work continually to 	 Have developed ideas and apply appropriate techniques, including control in their creative use of materials evident in their sketchbooks Confidently experiment with a well-developed awareness of different kinds of art, craft and design (KS2). Use appropriate visual language and artistic vocabulary 		

Use & maintenance of equipment and resources		Use apparatus appropriately, respectfully responsibly and safely	Use equipment and resources safely and appropriately and for a desired outcome	Select equipment and resources appropriately for a desired outcome Understand and follow simple health and safety rules	Select equipment and resources appropriately for a desired outcome Understand and follow health and safety rules relating to access use and storage of equipment	Begin to independently access all equipment and resources to create a desired outcome Select appropriate PPE for given task.	to reflect and comment To self-assess own work to independently inform future development. Independently access all equipment and resources to create a desired outcome Share and demonstrate the importance of health and safety to peers
Master Techniques (This concept involves developing a skill set so that ideas may be communicated)	Painting	 Use thick and thin brushes or tools. Use a range of tools and canvases, including outdoor spaces. Mix primary colours to make secondary colours. Add white to colours to make tints and 	 Select thick/thin brushes/tools for artistic purpose Create & use colour wheels Predict outcomes of colour mixing Use painting to develop and share their ideas, experiences and 	Use a number of brush/tools techniques using thick and thin brushes to produce shapes, textures, patterns and lines. Mix colours effectively. Use watercolour paint to	 Developed accuracy of brush technique and use of tools Development of colour palette to replicate model Use of range of paints and styles to create mood. 	 Sketch (lightly) before painting to combine line and colour. Create a colour palette based upon colours observed in the natural or built world. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to 	Mastery of art and design techniques learned from Y3-6, including painting with a range of materials (KS2).

	black to make tones.	imagination (KS1)	produce washes for backgrounds then add detail. Experiment with creating mood and colour.		enhance the mood of the piece. Use brush techniques and qualities of paint to create texture. Develop a personal style of painting, drawing upon ideas from	
Collage	 Use a combination of materials that use a range of techniques e.g. cut, torn glued, scrunched (crumpled). Sort and arrange materials. Mix materials to create texture. 	 Select collage materials for artistic effect Use collage skills learned in Y1 to develop and share their ideas, experiences and imagination (KS1) 	 Select and arrange materials for a striking effect Ensure work follows intention. Use coiling, overlapping, tessellation, mosaic and montage. 	Develop accuracy of collage skills using a range of mixed media	 Mix textures (rough and smooth, plain and patterned). Combine visual and tactile qualities. Use ceramic mosaic materials and techniques. 	Mastery of art and design techniques learned from Y3-6, including collage with a range of materials (KS2).

Sculptur	e • Use a	 Use sculpture 	Create and	Create and	Show life-like	 Mastery of art
	combination o		combine	combine shapes	qualities and	and design
	shapes.	refining skills	shapes to	to create	real-life	techniques
	 Include lines 	taught in Y1	create	recognisable	proportions or,	(KS2). learned
	and texture.	to develop	recognisabl	forms with	if more	from Y3-6,
	Use rolled up	and share	e forms	appropriate	abstract,	including
	paper, straws,	their ideas,	(e.g. Shapes	proportions	provoke	sculpture with
	paper, card,	experiences	made from	 Use tools to 	different	a range of
	papier-mâché	and	nets or solid	carve and add	interpretations.	materials
	and	imagination	materials).	shapes, texture	 Accurately use 	 Evaluate
	clay/playdoug	(KS1)	 Include 	and pattern.	tools to carve and	effectiveness
	as materials		texture that	 Accurately 	add shapes,	of materials
	Use technique	5	convey	recreate from	texture and	chosen for
	such as rolling	,	feelings	model selecting	pattern.	specific
	cutting,		expression or	tools &	 Combine visual 	outcome and
	moulding and		movement.	techniques to	and tactile	use
	carving		 Use clay and 	refine	qualities.	evaluation to
			other	appearance	 Use frameworks 	inform future
			mouldable	 Select 	(such as wire or	outcomes.
			materials.	independently	moulds) to	
			 Add materials 	suitable materials	provide stability	
			to provide	for specific	and form	
			interesting	outcome	 Evaluate 	
			detail.		effectiveness of	
			 Select and 		materials chosen	
			explore		for specific	
			suitable		outcome.	
			materials for			
			specific			
			outcome			

Drawing	 Draw lines of 	•	Use & refine	•	Use different	•	Use hatching and	•	Use a variety of	•	Mastery of art
	different sizes and		accuracy of		hardness of		cross hatching to		techniques to		and design
	thickness.		drawing		pencils to		show tone and		add interesting		techniques
	 Colour (own 		skills learned		show line,		texture.		effects (e.g.		learned from
	work) neatly filling		in Y1 to		tone and	•	Develop sketch		reflections,		Y3-6, including
	the shape and		develop and		texture.		book, annotating		shadows, directio		drawing with a
	within the		share their	•	Annotate		observations and		n of sunlight,		range of
	boundary.		ideas,		sketches to		recording new		silhouettes).		materials
	 Show pattern and 		experiences		explain and		drawing	•	Use a choice of		(KS2).
	texture by adding		and		elaborate ide		techniques		techniques to		
	dots and lines.		imagination (KS1)		as.	•	Composition-		depict moveme		
	 Show different 	•		•	Sketch		drawing using		nt, perspective,		
	tones by using	•	Composition-		lightly (no		perspective		shadows		
	coloured pencils.		Beginning to understand		need to use		when drawing		and reflection.		
			foreground		a rubber		the foreground	•	Choose a style of		
	Draw with a		and		to correct		and		drawing suitable		
	range of		background,		mistakes).		background		for the work (e.g.		
	implements.		orientation	•	Use shading				realistic or		
			(portrait/lands		to show light				impressionistic).		
	Composition-		**		and shadow.			•	Use lines to		
	awareness of		cape) and	•	Composition-				represent		
	size and		appreciating scale		to create a				movement.		
	appreciating		Scale		composition			•	Composition-		
	scale (fill the				using				creating depth		
	paper)				foreground				within drawing		
					and				(objects in		
					background				foreground more		
									detailed,		
									background less		
									detailed)		

Print	Use repeating or overlapping shapes. • Choose and mimic print from a range of environments (e.g. wallpapers/nature). • Use objects to create prints (e.g. fruit, vegetables or sponges). • Press, roll, rub and stamp to make prints. Use of marbling method	Use & refine accuracy of printing skills learned in Y1 to develop and share their ideas, experiences and imagination (KS1)	 Use layers of two or more colours. Replicate patterns observed in natural or built environment s. Make printing blocks (e.g. from coiled string glued to a block). Produce collograph (Print tessellating patterns from pre-prepared blocks) 	Make precise repeating patterns. Develop more complex printing blocks e.g. tessellating shapes To use the process of poly block printing (designing print, drawing into polystyrene, layering ink to produce colours)	 Build up layers of colours to create depth Create an accurate pattern, showing fine detail. Use a range of visual elements to reflect the purpose of the work Embellishing and working in/adding detail to a print with other media. 	Mastery of art and design techniques learned from Y3-6, including printing with a range of materials (KS2).
Textiles	 Use weaving/threading to create a pattern. Join materials using glue and/or a stitch. Use plaiting. Use dip dye techniques. 	Use & refine accuracy of textile skills learned in Y1 to develop and share their ideas, experiences and imagination (KS1) • To use fabric crayons and paints	Shape and stitch materials. Use basic cross-stitch and back stitch. Colour fabric e.g. tie dye. Create weavings.	Pin and cut out carefully to create a pattern • Use wider range of stiches. • Quilt, pad and gather fabric.	 Show precision in techniques. Choose from a range of stitching technique Combine previously learned techniques to create pieces. Create patterns on fabric using techniques such as Batik 	Mastery of art and design techniques including textiles, with a range of materials (KS2).

	Digital Media (linked to creative media concept on computing curriculum)	Use a wide range of tools to create different textures, lines, tones, colours and shapes Use of iPads/apps/prog rammes to create images/patterns e.g. Purple Mash/Photo booth To use a range of sources to collect imagines for inspiration.	Use & refine accuracy of digital media skills learned in Y1 to develop and share their ideas, experiences and imagination (KS1) • Using digital media to layer images i.e. screenshot, snipping tools, chatter pics. To be able to take and edit photographs using different technology.	Create images, video and sound recordings (linking in animation sequences using sculpture) and explain why they were created.	Critically review recordings making improvements	Enhance mixed media and digital media by editing for a specific audience (including sound, video, and animation, still images and installations).	Mastery of art and design techniques, including digital media with a range of materials (KS2).
Take inspiration from the greats (This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history, contemporary and local artists) Ensure children are given to opportunities to interpret abstract and realistic art Expose children to the widest range of art stimuli ensuring age appropriateness		 Describe the work of notable artists, artisans and designers Use some of the ideas of artists studied to create pieces. 	Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices	 Replicate some of the techniques used by notable artists, artisans, designers and cultures. Create original pieces that are 	 Collect techniques associated with great artists in their sketch books Link key artists & designers learned about from Y1 to Y3 to painting genre and techniques 	 Give details (including own sketches) about the style of some notable artists, artisans and designers. Show how the work of those studied was influential in both society and to other artists. 	 Know about great artists, architects and designers in history (KS2). linking key artists learned about from Y1 to Y6 to painting genre and techniques

	and disciplines, and making links to their own work (KS1). To begin to appreciate art e.g. do you like it? Why do you like it? How does it make you feel? Why has the artist?	Create original pieces that show a range of influences and styles. Styles. Create original pieces that inspiration from 2-3 artist styles to create own art. Own art.
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A good artist will have:

- The ability to use visual language skilfully and convincingly (for example, line, shape, pattern, colour, texture, form) to express emotions, interpret observations, convey insights and accentuate their individuality.
- The ability to communicate fluently in visual and tactile form.
- The ability to draw confidently and adventurously from observation, memory and imagination.
- The ability to explore and invent marks, develop and deconstruct ideas and communicate perceptively and powerfully through purposeful drawing in 2D, 3D or digital media.
- An impressive knowledge and understanding of other artists, craft makers and designers and understand the historical and cultural development of their art form. (KS3 PoS)
- The ability to think and act like creative practitioners by using their knowledge and understanding to inform, inspire and interpret ideas, observations and feelings.
- Independence, initiative and originality that they can use to develop their creativity.
- The ability to select and use materials, processes and techniques skilfully and inventively to realise intentions and capitalise on the unexpected.
- The ability to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work (KS3 PoS)
- A passion for and a commitment to the subject.