

# Know Hore.

### **Devonshire Primary Academy**

#### **Maths Long Term Plan**

Autumn term Year 5
Autumn term
21.10.24- 29.10.24 Half
term
Finish 20<sup>th</sup> December
13 weeks including 1
enrichment week commencing
25<sup>th</sup> November (complete
Autumn Assessment)

The principal focus of mathematics teaching in upper key stage 2 is to ensure that pupils extend their understanding of the number system and place value to include larger integers. This should develop the connections that pupils make between multiplication and division with fractions, decimals, percentages and ratio. At this stage, pupils should develop their ability to solve a wider range of problems, including increasingly complex properties of numbers and arithmetic, and problems demanding efficient written and mental methods of calculation. With this foundation in arithmetic, pupils are introduced to the language of algebra as a means for solving a variety of problems. Teaching in geometry and measures should consolidate and extend knowledge developed in number. Teaching should also ensure that pupils classify shapes with increasingly complex geometric properties and that they learn the vocabulary they need to describe them. By the end of year 6, pupils should be fluent in written methods for all four operations, including long multiplication and division, and in working with fractions, decimals and percentages. Pupils should read, spell and pronounce mathematical vocabulary correctly.

#### • Previous Learning:

EYFS: Cardinality and Counting. Understanding that the cardinal value of a number refers to the quantity, or 'howmanyness' of things it represents. Subitising and Counting skills and explore the composition of numbers within and beyond 5. Equal, unequal and connecting two equal groups, number facts, counting larger numbers.

Pre School: Number and Counting; say numbers 1-10, recognising numbers, counting objects, count from a group, Days of the week, amounts, decrease, compared, near and far.

Year 1: count to and across 100, forwards and backwards, read and write numbers to 100, count in multiples of 2,5,10, using number lines, language equal, more than, less than, fewer, most, least, read, write and interpret addition and subtraction signs +-=, solve problems including missing numbers, +- one digit and two digit numbers to 20, including 0, number bonds 10/20, arrays, lots of, count in fractions up to 10,  $\frac{1}{2}$ ,  $\frac{1}{4}$  equivalence on a number line, recognise, find and name fractions  $\frac{1}{2}$  as two equal parts, compare decimals with the same number of up to 2 dp, recognise and name 2D and 3D shapes, describe position and movement including half, quarter and three quarter turn, measurement in height, length and volume, time( hours, seconds and mins) Sequence events.

Year 2: count in steps of 2,3,5 and10 from 0, identify, represent and estimate numbers, read and write numbers to 100, compare and order numbers from 0 up to 100 <>=, recognise the place value of each digit in a 2digit number- tens and ones. Solve number fact problems, mental and written methods, add and subtract two-digit numbers and ones, adding three digit numbers, show commutative, inverse relationships, recall +- facts to 100, multiplication and division symbols, recall 2,5,10 multiplication tables, recognise odd and even numbers, count in tenths, recognise fractions, whole, \(\frac{1}{2}\), \(\frac{1}{4}\), 1/3, equivalent fractions, 2D, 3D shapes, lines of symmetry, regular and irregular polygons, position and direction- turn, right angles, half turn etc, compare lengths mass and volume, tell the time, pictograms, charts, tables tally's

Year 3: count from 0 in multiples of 4,8,50 and 100, find 10 or 100 more or less than a given number, identify represent and estimate numbers, read and write numbers up to 1000, recognise place value of each digit in a three digit number (hundreds, tens, ones), solve practical problems, addition and subtraction one step problems, add and subtract mentally including 3digit number and ones, tens and hundreds, column method, estimate using inverse, solve problems, write and calculate multiplication and division calculations including 2digit one digit using mental and formal methods, recall facts for 3,4 and 8 times tables. Count up and down in tenths, recognise fractions, non-unit and unit fractions, recognise tenths (dividing into 10 equal parts), identify each digit in numbers given to 3 decimal places, equivalent fractions, add and subtract fractions, recognise, draw and make 2 d and 3d shapes, identify right angles, half turn, \(\frac{3}{4}\)'s four turns= a whole, horizontal and vertical lines, perpendicular and parallel lines, measurement, perimeter, add and subtract money, tell the time including roman numerals, Interpret and present data using bar charts, pictograms and tables





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'ear 4: count backwards through 0 to include negative numbers, count in multiples of 6,7,9,25 and 1000, find 1000 more or less than a given number, identify represent and estimate numbers						
sing different manipulatives, read roman numerals to 100(I-C), order and compare numbers beyond 1000, recognise the place value digit in four digit number, round to the nearest 10,100,1000,						
solve problems, solve addition and subtraction problems, +- with up to 4 digits using formal and written methods of columnar, use rounding where possible, 2 step problems, missing numbers, multiply						
3digit by 1 digit formal method, estimate, recall all multiplication and division facts including product, odd/even/ factors/ divisibility rules, square numbers, count in fractions up to 10, using ½ and						
2/4, recognise hundredths when dividing an object by 100 and dividing tenths by 10, compare numbers of the same decimals up to 2 dp, round decimals to nearest whole, equivalent fractions, add						
and subtract fractions, divide one or 2 digit numbers by 10 and 100, non-unit and unit fractions (divide), money problems involving fractions and decimals to 2dp, lines of symmetry in 2d shapes,						
compare and classify geometric shapes including quadrilaterals, triangles, identify acute, obtuse angles, compare and order by size, describe positions on a 2D grid, plot points and draw sides to						
complete a polygon, convert between different units of measure, perimeter and area of shapes, read and convert time, interpret data, graphs, bar charts and time graphs, calculate mean.						
Topic Small Steps National Curriculum- Progression Document/Prioritisation Vocabulary Notes on						

and subtract fro	2/4, recognise hundredths when dividing an object by 100 and dividing tenths by 10, compare numbers of the same decimals up to 2 dp, round decimals to nearest whole, equivalent fractions, add and subtract fractions, divide one or 2 digit numbers by 10 and 100, non-unit and unit fractions (divide), money problems involving fractions and decimals to 2dp, lines of symmetry in 2d shapes, compare and classify geometric shapes including quadrilaterals, triangles, identify acute, obtuse angles, compare and order by size, describe positions on a 2D grid, plot points and draw sides to complete a polygon, convert between different units of measure, perimeter and area of shapes, read and convert time, interpret data, graphs, bar charts and time graphs, calculate mean.				
Topic	Small Steps	National Curriculum- Progression Document/Prioritisation	Vocabulary	Notes on provision and priority for teaching	
Autumn 1 Place Value	<ul> <li>numbers to 10,000</li> <li>round to nearest 10, 100, 1000</li> <li>numbers to 100,000</li> <li>compare and order numbers to 100,000</li> <li>round numbers with 100,000</li> <li>numbers to a million</li> <li>counting in 10s, 100s, 1000s, 10000, 100000s</li> <li>compare and order numbers to one million</li> <li>round numbers to one million</li> <li>negative numbers</li> <li>roman numerals to 1000</li> </ul>	SNPV-1 Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.1. Know that 100 hundredths are equivalent to 1 one, and that 1 is 100 times the size of 0.01. Know that 10 hundredths are equivalent to 1 tenth, and that 0.1 is 10 times the size of 0.01.  5NPV-2 Recognise the place value of each digit in numbers with up to 2 decimal places and compose and decompose numbers with up to 2 decimal places using standard and non-standard partitioning.  5NPV-3 Reason about the location of any number with up to 2 decimal places in the linear number system, including identifying the previous and next multiple of 1 and 0.1 and rounding to the nearest of each.  Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero  Count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000  Read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit  round any number up to 1 000 000 to the nearest 10, 100, 1 000, 10 000 and 100 000  Solve number problems and practical problems that involve all of the above  To explore numbers bigger than 1 million. E.g. Write 1 million in digits. Write down the number that is 1 more than 1 million. Write down the	ones (1s), tens (10s), hundreds (100s), thousands (1000s), place value, Roman numerals, partition, estimate, round up, round down,  greater than (>), less than (<), ten thousands (10,000s),hundred Thousand (100,000) Positive negative rounding, sequence, rule		





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		number that is 10 more than 1 million. Write down the number that is 100 more than 1 million.  To use mathematical reasoning to explain logical answers to questions  To apply rules for rounding to numbers beyond Year 5 expectations.  To use practical resources to deepen understanding of place value.  To be able to work systematically in response to a given problem, including multi-step problems.	
Autumn 1/2 Addition and subtraction (If needed)	Add whole numbers with more than 4 digits (column method)  Subtract whale numbers with more than 4 digits (column method)  round to estimate and approximate Inverse operations (addition and subtraction)  multi-step addition and subtraction problems	Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why  Add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)  Add and subtract numbers mentally with increasingly large numbers  Use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.	addition, addend, operation (+) sum (=) expression (8+5), equation (8+5=13), commutative,  subtraction, minuend, subtrahend, difference (=), reduce,  ones (1s), tens (10s), hundreds (100s), thousands (1,000s), ten thousands (10,000s), hundred thousands (100,000s), inverse, round, mentally, estimate
Autumn 2 Statistics	<ul><li>Read and interpret line graphs</li><li>draw line graphs</li></ul>	Complete, read and interpret information in tables, including timetables	line graph, dual line graph, horizontal axis,



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	<ul> <li>use line graphs to solve problems</li> <li>read and interpret tables</li> <li>two way tables</li> <li>timetables</li> </ul>	Solve comparison, sum and difference problems using information presented in a line graph  solve one-step and two step questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	vertical axis, axes, scale, data, information, interpret, complete, table two-way table
Autumn 2 Multiplicatio n and division part 1	- Autumn • multiples • factors • common factors • prime numbers • square numbers • cube numbers • multiply by 10, 100, and 1,000 • dive by 10, 100, and 1.000 • multiples of 10, 100 and 1,000	SNF-1 Secure fluency in multiplication table facts, and corresponding division facts, through continued practice.  SNF-2 Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 1 tenth or 1 hundredth).  SMD-1 Multiply and divide numbers by 10 and 100; understand this as equivalent to making a number 10 or 100 times the size, or 1 tenth or 1 hundredth times the size.  SMD-2 Find factors and multiples of positive whole numbers, including common factors and common multiples, and express a given number as a product of 2 or 3 factors.  SMD-4 Divide a number with up to 4 digits by a one-digit number using a formal written method and interpret remainders appropriately for the context.  Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign.  Multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers  Identify common factors, common multiples and prime numbers.  Establish whether a number up to 100 is prime and recall prime numbers up to 19.  Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.	Multiple, factor, prime, composite, square and cubed numbers, multiply, multiplicative reasoning, multiplier, multiplicand, product divide, dividend, divisor, quotient,





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Complete Aut	umn assessment						
SMSC	Calculate whether an answer is wrong						
BV	Discuss their work						
	Explain their reasoning when solving						
Wider World			der, gardener, engineer, architect, historian, soldier, zoo keeper				
	Linked stories: <u>RECOMMENDATI</u>	IONS - Ma	athsThroughStories.org - for specific topics				
S	 pring term Year 5	The prir	ncipal focus of mathematics teaching in upper key stage 2 is to ensure that pupils extend	 their understan	ding of the		
		number	system and place value to include larger integers. This should develop the connections t	hat pupils make	between		
Half tanm	17-21 <sup>st</sup> Feb	multipli	cation and division with fractions, decimals, percentages and ratio. At this stage, pupils sl	nould develop th	heir ability to		
*		solve a	wider range of problems, including increasingly complex properties of numbers and arith	metic, and prob	lems		
	April (Easter)	demand	ling efficient written and mental methods of calculation. With this foundation in arithmet	tic, pupils are in	troduced to		
	ncluding Number Day 7 <sup>th</sup>	the lang	ruage of algebra as a means for solving a variety of problems. Teaching in geometry and r	neasures should	d consolidate		
	ichment week commencing	and exte	end knowledge developed in number. Teaching should also ensure that pupils classify sha	apes with increa	singly		
24th-28th N	Narch (complete Spring	complex	complex geometric properties and that they learn the vocabulary they need to describe them. By the end of year 6, pupils				
Assessment		should l	uld be fluent in written methods for all four operations, including long multiplication and division, and in working with				
		fraction	s, decimals and percentages. Pupils should read, spell and pronounce mathematical voca	bulary correctly	·.		
Topic	Small Steps		National Curriculum- Progression Document/Prioritisation	Vocabulary	Notes on		
				,	provision		
					and priority		
					for teaching		
Spring 1	measure perimeter		5G-2 Compare areas and calculate the area of rectangles (including squares) using standard units.	perimeter,			
Perimeter	calculate perimeter		Measure and calculate the perimeter of composite rectilinear shapes in	area,			
and Area	area of rectangles		centimetres and metres	centimetres			
	<ul> <li>area of compound shapes</li> </ul>			(cm),			
	area of irregular shapes		Calculate and compare the area of rectangles (including squares), and	metres (m),			
	a died of firegular shapes		including using standard units, square centimetres (cm2) and square	rectilinear			
			metres (m2 ) and estimate the area of irregular shapes	shape,			
			use the properties of rectangles to deduce related facts and find missing lengths and	distance,			
			angles	measure,			
				convert)			
			1	CONVENT			





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Spring 1 Multiplicatio n and division part 2	Spring  • multiply 4-digits by 1-digit  • multiply 2-digits (are model)  • multiply 2-digits by 2-digits  • multiply 3-digits by 2-digits  • multiply 4-digits by 2-digtis  • divide 4-digits by 1-digit  • divide with remainders	SMD-2 Find factors and multiples of positive whole numbers, including common factors and common multiples, and express a given number as a product of 2 or 3 factors.  SMD-3 Multiply any whole number with up to 4 digits by any one-digit number using a formal written method.  SMD-4 Divide a number with up to 4 digits by a one-digit number using a formal written method and interpret remainders appropriately for the context.  Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign.  Multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers  Identify common factors, common multiples and prime numbers.  Establish whether a number up to 100 is prime and recall prime numbers up to 19.  Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.	scale formula square centimetre square metre  Multiple, factor, grid method, column method, short/long division,  multiply, multiplicativ e reasoning, multiplier, multiplicand , product  divide, dividend, divisor, quotient, remainder,
Spring 1-2 Fractions	<ul> <li>equivalent fractions</li> <li>improper fractions to mixed numbers</li> <li>mixed numbers to improper fractions</li> <li>numbers sequences</li> <li>compare and order fractions less than</li> </ul>	5NPV-1 Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.1. Know that 100 hundredths are equivalent to 1 one, and that 1 is 100 times the size of 0.01. Know that 10 hundredths are equivalent to 1 tenth, and that 0.1 is 10 times the size of 0.01.  5F-1 Find non-unit fractions of quantities.  5F-2 Find equivalent fractions and understand that they have the same value and the same position in the linear number system.  Count up and down in tenths.	equivalent, numerator, denominato r, vinculum (fraction bar) mixed



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	<ul> <li>compare and order fractions greater than 1</li> <li>add and subtract fractions</li> <li>add fractions within 1</li> <li>add 3 or more fractions</li> <li>add fractions</li> <li>add mixed numbers</li> <li>subtract fractions</li> <li>subtract mixed numbers</li> <li>subtract a breaking the while</li> <li>subtract 2 mixed numbers</li> <li>multiply unit fractions by an integer</li> <li>multiply mixed numbers by integers</li> <li>fraction of an amount</li> </ul>	Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (appears also in Equivalence).  Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths.  Add and subtract fractions with the same denominator and multiples of the same number.  Recognise mixed numbersand improper fractions and convert from one form to the other and write mathematical statements, 1 as a mixed number (e.g. 2/5 + 4/5 = 6/5 = 1 1/5)	number, convert, sequence, order, multiply (×), multiple, divide (÷), dividend, factor, greater than (>), less than (<), equal to (=), divisor,
	using fractions as operators		quotient, expand proper/impr oper fraction simplify
Spring 2(summer 1 if needed) Decimals and percentages	<ul> <li>Decimal and percentages:</li> <li>decimals up to 2 d.p</li> <li>decimals as fractions</li> <li>understand thousandths</li> <li>thousandths as decimals</li> <li>rounding decimals</li> <li>order and compare decimals</li> <li>understand percentages</li> <li>percentages as fractions and decimals</li> <li>equivalent F.D.P Decimals:</li> <li>adding decimals within 1</li> </ul>	5NPV-1 Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.1. Know that 100 hundredths are equivalent to 1 one, and that 1 is 100 times the size of 0.01. Know that 10 hundredths are equivalent to 1 tenth, and that 0.1 is 10 times the size of 0.01.  5NPV-2 Recognise the place value of each digit in numbers with up to 2 decimal places and compose and decompose numbers with up to 2 decimal places using standard and non-standard partitioning.  5F-3 Recall decimal fraction equivalents for \(\frac{1}{2}, \frac{1}{4}, \frac{1}{5} \text{ and } \frac{1}{10} \text{ and for multiples of these proper fractions.} \)  5NPV-3 Reason about the location of any number with up to 2 decimal places in the linear number system, including identifying the previous and next multiple of 1 and 0.1 and rounding to the nearest of each.  5NPV-4 Divide 1 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in units of 1 with 2, 4, 5 and 10 equal parts.  5NPV-5 Convert between units of measure, including using common decimals and fractions.  Read, write, order and compare numbers with up to three decimal places.	percent, percentage, tenths, hundredths, and thousandths . decimal, decimal place, fraction, place value, digits, and



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<ul> <li>subtracting decimals within 1</li> </ul>
<ul> <li>complements to 1</li> </ul>
• adding decimals - crossing the whole
<ul> <li>adding decimals with the same</li> </ul>
number of decimals places
<ul> <li>subtracting decimals with the same</li> </ul>
number of decimal places
<ul> <li>adding decimals with a different</li> </ul>
number of decimals places
<ul> <li>subtracting decimals with a different</li> </ul>
number of decimal places
<ul> <li>adding and subtracting wholes and</li> </ul>
decimals
<ul> <li>decimal sequences</li> </ul>
• multiplying decimals by 10, 100 and
1,000
<ul> <li>dividing decimals by 10, 100, and</li> </ul>
1,000

Round decimals with two decimal places to the nearest whole number and to one decimal place.

Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths.

Read and write decimal numbers as fractions (e.g. 0.71 = 71/100)

Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.

Solve problems involving numbers up to three decimal places.

Solve problems which require knowing percentage and decimal equivalents of  $\frac{1}{2}$   $\frac{1}{4}$  1/5 2/5 4/5 and those with a denominator of a multiple of 10 or 25.

decimal
point add,
subtract,
multiply,
divide ones,
tenths,
hundredths,
thousandths
difference,
group,
share,
compare,
represent
column,
place value,

Complete Sp	oring Assessment			
SMSC	Explore maths in the real world (Money)			
BV	Follow rules for fact families			
Wider World	Link to jobs- Baker, shop keeper, te	acher, builder, gardener, engineer, architect, historian, soldier, zoo keeper		
Linked stories: RECOMMENDATIONS - MathsThroughStories.org - for specific topics				
C	Summer Tarm Vaca E The principal focus of mathematics teaching in upper key stage 2 is to ensure that pupils extend their understanding of the			

Summer Term Year 5
Half term 26<sup>th</sup> May-9<sup>th</sup> June
Finish 18<sup>th</sup> July
11 weeks including; 2 enrichment
weeks

The principal focus of mathematics teaching in upper key stage 2 is to ensure that pupils extend their understanding of the number system and place value to include larger integers. This should develop the connections that pupils make between multiplication and division with fractions, decimals, percentages and ratio. At this stage, pupils should develop their ability to solve a wider range of problems, including increasingly complex properties of numbers and arithmetic, and problems demanding efficient written and mental methods of calculation. With this foundation in arithmetic, pupils are introduced to the language of algebra as a means for solving a variety of problems. Teaching in geometry and measures should consolidate and extend knowledge developed in number. Teaching should also ensure that pupils classify shapes with increasingly





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19 <sup>th</sup> -23 <sup>rd</sup> May Health and Wellbeing
week
14 <sup>th</sup> -18 <sup>th</sup> July
Complete- statistics/time/money in
enrichment week (Health)
Summer assessment to be completed
last enrichment week.

complex geometric properties and that they learn the vocabulary they need to describe them. By the end of year 6, pupils should be fluent in written methods for all four operations, including long multiplication and division, and in working with fractions, decimals and percentages. Pupils should read, spell and pronounce mathematical vocabulary correctly.

Summer ass	essment to be completed			
last enrichm	ent week.			
Topic	Small Steps	National Curriculum- Progression Document/Prioritisation	Vocabulary	Notes on provision and priority for teaching
Summer 1 Properties of Shape	<ul> <li>measure angles in degrees</li> <li>measuring with a protractor</li> <li>drawing lines and angles accurately</li> <li>calculating angles on a straight line</li> <li>calculating angles around a point</li> <li>calculating lengths and angles in shapes</li> <li>regular and irregular polygons</li> <li>reasoning about 3D shapes</li> </ul>	5G-1 Compare angles, estimate, and measure angles in degrees (°) and draw angles of a given size.  Identify 3-D shapes, including cubes and other cuboids, from 2-D representations  Related to careers e.g. bricklaying.  Stacking cupboards after shopping considering shapes and space. Linked shapes.	angle, turn whole turn, half turn, quarter turn acute angle, right angle, obtuse angle, refl ex angle degrees (°) 90 degrees 180 degrees, 360 degrees interior angle protractor parallel perpendicular angle,	
		Shapes and their purpose. draw given angles, and measure them in degrees (°)  Time, body position, positional language, taking directions, map reading, compass bearings. use the properties of rectangles to deduce related facts and find missing lengths and angles  Joinery etc. / carpet fitting  reasoning about equal sides and angles	interior angle grid regular, irregular polygon, quadrilateral 2D, 3D viewpoint	





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		Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles  Identify:  * angles at a point and one whole turn (total 360°)  * angles at a point on a straight line and ½ a turn (total 180°)  * other multiples of 90°	
Summer 1 Statistics ( can be completed during enrichment week)	<ul> <li>interpret charts</li> <li>comparison, sum and difference</li> <li>introducing line graphs</li> <li>line graphs</li> </ul>	Complete, read and interpret information in tables, including timetables  Solve comparison, sum and difference problems using information presented in a line graph  solve one-step and two step questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	line graph', 'discrete data' and 'continuous data' table, bar chart, pictogram, key, compare, altogether, more than, less than, least, most, greatest, smallest, line graph, discrete data, continuous data
Summer 2 Position and Direction	<ul> <li>position in the first quadrant</li> <li>translation</li> <li>translation with coordinates</li> <li>reflection</li> <li>reflection with coordinates</li> </ul>	Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	reflection, translation mirror line coordinate, horizontal coordinate, vertical coordinate horizontal axis, vertical axis
Summer 2 Converting units	<ul> <li>kilograms and kilometres</li> <li>millimetres and millilitres</li> <li>metric units</li> <li>imperial units</li> <li>converting units of time</li> <li>timetables</li> </ul>	Convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)  Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints	mass, capacity, length, time, quantity metric units, gram, kilogram, millilitre, litre, millimetre,





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Summer 2 Measureme nt: Volume	<ul> <li>what is volume?</li> <li>compare volume</li> <li>estimate volume</li> <li>estimate capacity</li> </ul>	Estimate volume [for example, using 1 cm3 blocks to build cuboids (including cubes)] and capacity [for example, using water]  Solve problems involving converting between units of time  Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.  Complete, read and interpret information in tables, including timetables  Reading timetables for buses/trains  Estimate volume [for example, using 1 cm3 blocks to build cuboids (including cubes)] and capacity [for example, using water]  Solve problems involving converting between units of time  Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.	centimetre, metre, kilometre imperial units, ounce (oz), pound (lb), stone (st), pint (pt), gallon, inch (in), foot (f), yard (yd) second, minute, hour, day, week, month, year convert, equal to, equivalent, approximately, per, measure, remainder, multiple timetable, 24-hour, digital, duration volume, capacity, solid, liquid, container cube, cuboid, triangular, prism 3D shapes, objects calculate, estimate, compare, count, accurately, order, amount, irregular, prediction, exact unit (cm) cubes
			amount, irregular,





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		measure less, more, less than (<), more than (>), largest, smallest, least, greatest, equal space inside height, length, width, size, tall layer, slice multiple, total,	
Complete sum	mer assessment		
SMSC	Use structured apparatus Develop mathematical reasoning		
BV	Decide on the best way to represent their conclusions in a bar chart		
Wider World	Link to jobs- Baker, shop keeper, teacher, builder, gardener, engineer, architect, historian, soldier, zoo keeper, geographer, scientist, Linked stories: RECOMMENDATIONS - MathsThroughStories.org - for specific topics		