

Art Curriculum Overview

Intent

These are delivered using the following techniques: Paint, surface & texture and Collaboration & Community pathway skills are embedded within the 3 pathways below.

<u>Drawing and Sketchbooks</u>	<u>Surface and Colour</u>	<u>Working in Three Dimensions</u>
Drawing: Pencil, pen, chalk, charcoal, digital media	Printmaking: Block printing, stamping. Painting: Watercolours, acrylics, poster paints.	Sculpture: Clay, papier-mâché, wire. Collage: Mixed media, layering materials. Textiles: Weaving, fabric crayons, dyeing.

EYFS – The eyfs art curriculum is an exploration based curriculum and utilises the interests and needs of the EYFS children .This editable document covers the resources and the skills experienced in each of the 7 exploratory groups in the Access Art EYFS curriculum.

<https://www.accessart.org.uk/eyfs-send-resources-skills-editable-document/>

Acorn Class – KS1

Cycles	Autumn	Spring	Summer
Cycle A 2024-25	Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks	Simple Printmaking Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry	Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2D to 3D to make a bird.
Cycle B 2025-26	Explore and Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills	Exploring the World Through Mono Print Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership.	Stick Transformation Project Explore how you can transform a familiar object into new and fun forms.

Oak Class – KS2

Cycles	Autumn	Spring	Summer
Cycle A 2024-25	Gestural Drawing with Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance	Working with Shape and Colour “Painting with Scissors”: Collage and stencil in response to looking at artwork.	Telling Stories Through Drawing and Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.
Cycle B 2025-26	2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.	Exploring Identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.	Take a Seat Explore how craftspeople and designers bring personality to their work. Make a small model of a chair which is full of personality
Cycle C 2026-27	Typography & Maps Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.	Fashion Design Explore contemporary fashion designers and create your own 2D or 3D fashion design working to a brief.	Architecture: Dream Big or Small? Explore the responsibilities architects have to design us a better world. Make your own architectural model
Cycle D 2027-28	Storytelling Through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.	Exploring Pattern Exploring how we can use colour, line and shape to create patterns, including repeating patterns.	The Art of Display Explore how the way we display our work can affect the way it is seen.