Duke Street Primary School PE Curriculum Map 2021 – 22 – EYFS and KS1

	<u>Autumn 1</u>	<u>Autumn 2</u>	Spring 1	Spring 2	Summer 1	Summer 2
	FRAC Current	ENAC Companya and the	ENAC /Communication Element	Danas	FRAC Conside	ENAC Nainih en ete
EYFS	FMS Space Travelling, changing	. FMS Superworm unit Jumping, travelling,	FMS/Gymnastics – Elmer unit	Dance Travel, balance, jump,	FMS Seaside Balance on small body	FMS Minibeasts Jumping, using
Lesson 1	speed and direction,	skipping, catching a large	Small body parts, shapes,	turn, move in time to the	parts, travel on hands	apparatus, catch a ball,
	object control – pushing,	ball.	travel, rolls, jumps,	music, create a short	and feet, object control –	roll.
	Rolling, overarm throw,	bun.	balance, climbing	sequence.	pushing/patting, rolling,	1011.
	climbing		apparatus	sequencei	underarm throw	
EYFS	FMS The Hungry Caterpillar		FMS/Gymnastics – How	EYFS Transport	FMS Jack and the	FMS unit and
Lesson 2	 Jumping, hands and feet travel, climbing 		to catch a star unit	Travel, avoid obstacles,	Beanstalk	assessment – 5 before 5.
	apparatus, balance on body parts, Underarm throw, rolling		Balance, star shape, jump	pushing – object control,	Ways of moving, object	Jump, hop, underarm
			and land, climbing using	rolling, overarm throw,	control, jump and land,	throw, overarm throw,
			apparatus.	climbing	roll, rolling a ball.	catch, climb.
<u>(Y1)</u>	<u>Baseline unit</u>	<u>Dance</u>	Gymnastics	<u>FMS</u>	<u>OAA</u>	<u>FMS unit</u>
Lesson 1	Rolling and stopping a	Link to Class Topic	Pencil roll, frog and	Catching a ball, bouncing	Trust, responsibility,	Underarm throw, side
	ball, rolling a variety of		bunny hop, egg roll,	a ball, simple tactics	cooperation, completing	gallop, rolling a ball,
	equipment, simple		jumping in a straight and		a journey, navigate safely	tactics, send a ball in 3
	tactics		star shape, landing	UNIT – Year 1 Catching	Assess – development of	different ways
		<mark>UNIT – Y1 Fire Fire</mark>	safely, travelling	and bouncing a ball	skills, not application	
	UNIT – Year 1 Rolling a		UNIT – Year 1		UNIT – Year 2 OAA – the	<mark>UNIT – Tri Golf</mark>
	ball		gymnastics activity 1 Core task Making Shapes		great outdoors	
	FMS and assessment	Health and Fitness Unit	Gymnastics	Net/wall games	FMS (Games unit)	Athletics and FMS
Lesson 2	Underarm throw, run,	Warming up, healthy	Pencil roll, frog and	Catch, side gallop, ready	Underarm throw,	assessment
LESSUITZ	hop, jump, overarm	heart, simple circuits,	bunny hop, egg roll,	position, hold a bat,	accuracy, tactics	Hopping, rolling a ball,
	throw, skip, bouncing,	large body movements,	jumping in a straight and	move a ball with a bat		underarm throw,
	rolling, kicking and	relaxation	star shape, landing			running, changing
	catching		safely, travelling		<mark>UNIT – Year 1 Underarm</mark>	direction, jumping
	UNIT – Lost and found		UNIT – Year 1		Throw	
			gymnastics activity 1		<mark>Core task – Ten point</mark>	UNIT – Year 1 Athletics
			Core task Making Shapes		hoops	<mark>Core task – Honey pot</mark>
<u>(Y1/2)</u>	<u>FMS unit</u>	Dance	<u>Gymnastics</u>	FMS (Games unit)	<u>OAA</u>	FMS (Games unit)
Lesson 1	Underarm throw, side	Link to Class Topic –	Shapes in a sequence,	Underarm throw,	Trust, responsibility,	Dodge, change of
	gallop, rolling a ball,		travelling on feet and	accuracy, tactics	cooperation, completing	direction, hopping,
	tactics, send a ball in 3		hands and feet, balance		a journey, navigate safely	catching, strike a ball,
	different ways	<mark>UNIT – Y1 Toy Story</mark>	on large body parts,		Assess – development of	ready position, underarm
	UNIT – Tri Throlf		pencil roll, frog and	UNIT – Year 1 Underarm	skills, not application	throw, tactics
			bunny hop, egg roll.	Throw Throw		

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			UNIT – Year 1		<mark>UNIT – Year 2 OAA – the</mark>	UNIT – Year 2 FMS
			gymnastics activity 2		great outdoors	Playground games in the
			<mark>Core task – Making</mark>			20 th century
			shapes			
Lesson 2	FMS and assessment	Health and Fitness Unit	Gymnastics	Net/Wall Games	FMS (Games unit)	Athletics and FMS
	Underarm throw, run,	Warming up, healthy	Shapes in a sequence,	Catch, side gallop, ready	Bouncing a ball (plus	assessment
	hop, jump, overarm	heart, strong muscles	travelling on feet and	position, hold a bat,	whilst moving), pass,	Hopping, rolling a ball,
	throw, skip, bouncing,	simple circuits, large	hands and feet, balance	strike a ball to a partner,	catch, simple game,	underarm throw,
	rolling, kicking and	body movements,	on large body parts,	simple tactics	throw at target, move	running, changing
	catching	relaxation	pencil roll, frog and		into space	direction, jumping
	UNIT – Lost and found		bunny hop, egg roll.	<mark>UNIT – Y2 Games Net</mark>	<mark>UNIT – Year 2 Bounce</mark>	
			UNIT – Year 1	and wall	Ball	UNIT – Year 1 Athletics
			gymnastics activity 2			Core task – Honey Pot
			<mark>Core task – Making</mark>			
			shapes			
<u>(Y2)</u>	FMS (Games unit)	<u>Dance</u>	Gymnastics	FMS (Games unit)	<u>OAA</u>	Striking and fielding
Lesson 1	Bouncing a ball (plus	Link to Class Topic –	Jumping, shapes in the	Dodge, change of	Trust, responsibility,	games_
<u></u>	whilst moving), pass,		air, hands and feet travel,	direction, hopping,	cooperation, completing	Overarm throw,
	catch, simple game,		large body part balances,	catching, strike a ball,	a journey, navigate safely	underarm throw, catch,
	throw at target, move		egg, teddy and pencil	ready position, underarm	<u>Assess – development of</u>	strike a ball for distance,
	into space		roll, sequences.	throw, tactics	skills, not application	simple tactics
		UNIT – Y2 Moving along	UNIT – Year 2	UNIT – Year 2 FMS	UNIT – Year 2 OAA – the	<mark>UNIT – Y2 Games</mark>
	<mark>UNIT – Year 2 Bounce</mark>		gymnastics activity 1	Playground games in the	<mark>great outdoors</mark>	Striking and Fielding
	Ball		Core task – Families of	20 th century		
			actions			
Lesson 2	FMS and assessment	Health and Fitness Unit	Gymnastics	Net/Wall Games	<u>Games</u>	Athletics and FMS
	Underarm throw, run,	Warming up, healthy	Jumping, shapes in the	Catch, side gallop, ready	Underarm throw, catch,	assessment
	hop, jump, overarm	body and mind, strength	air, hands and feet travel,	position, hold a bat,	move into space, simple	Underarm throw,
	throw, skip, bouncing,	circuits, large body	large body part balances,	strike a ball to a partner,	tactics, pass and move	overarm throw for
	rolling, kicking and	movements, relaxation	egg, teddy and pencil	simple tactics		distance, push and 2
	catching		roll, sequences		UNIT – Y2 Games Piggy	hand throw, obstacle
	<mark>UNIT –Baseline unit</mark>		Families of actions	<u>UNIT – Y2 Games Net</u>	in the middle	course for speed and
	Supertato		UNIT – Year 2	and wall	Core task Piggy in the	agility
			gymnastics activity 1		Middle	UNIT – Y2 Athletics
						Core task Colour match