Whole School Curriculum Map 2019/20

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	FMS	Dance	Gymnastics	FMS	Athletics	Using equipment
Lessons 1	Moving around the space	link to topic	Climbing, balancing,	Using a variety of	Running fast, throwing far	Ball skills, including
and 2	safely, finding a space,		jumping and landing.	equipment – hoops,	and jumping on 2 feet and	throwing, catching and
	running, balancing,		Using apparatus safely,	quoits, beanbags (object	1 foot	kicking a ball (object
	jumping, hopping,		travel on hands and feet	control)		control)
			using apparatus.			
Year 1	FMS	Dance	Gymnastics	Invasion Games	Athletics	FMS
Lesson 1	Baseline assessment and	link to topic	Travel, jump, roll, tuck	Underarm throw and	Run fast, relay races,	Skill development and
	skill development –		and straight shapes.	catch, side gallop,	running over obstacles	baseline assessment
	movement skills		Using apparatus. Core	dodging. Core task – ten	hop, jump for distance,	
			task – Making shapes	point hoops	land safely, overarm throw. Core task – Honey	
					Pot	
Year 1	FMS	FMS	Gymnastics	Invasion Games	Athletics	Throwing and Catching.
Lesson 2	Baseline assessment and	Bouncing, rolling and	As above	As above	As above	Core task – Competitive
	skill development – using	stopping, underarm				Pairs
	equipment	throw.				
Year 2	FMS	Dance	Gymnastics	Invasion Games	Athletics	FMS
Year 2 Lesson 1	Skill development from	Dance Link to topic	Travel on hands and feet,	Underarm throw, catch,	Push throw, running fast,	Skill development and end
	11110		Travel on hands and feet, balance, roll jump, using	Underarm throw, catch, dodging, pass and move.	Push throw, running fast, running far, relay races,	
	Skill development from		Travel on hands and feet, balance, roll jump, using apparatus. Core task –	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the	Push throw, running fast, running far, relay races, running over obstacles,	Skill development and end
Lesson 1	Skill development from end of Y1 results	Link to topic	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far	Skill development and end of KS1 assessment
Lesson 1 Year 2	Skill development from end of Y1 results	Link to topic FMS	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics	Skill development and end of KS1 assessment Net/Wall Games through
Lesson 1	Skill development from end of Y1 results	Link to topic FMS Throwing and catching	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw,
Lesson 1 Year 2	Skill development from end of Y1 results	Link to topic FMS	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a
Lesson 1 Year 2	Skill development from end of Y1 results	Link to topic FMS Throwing and catching	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position,
Lesson 1 Year 2	Skill development from end of Y1 results	FMS Throwing and catching games	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics As above	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games As above	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position, strike ball
Year 2 Lesson 2	Skill development from end of Y1 results FMS Skill development	Link to topic FMS Throwing and catching	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics As above	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position,
Year 2 Lesson 2	Skill development from end of Y1 results FMS Skill development FMS	FMS Throwing and catching games Teaching Games for	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics As above Gymnastics	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games As above Striking and Fielding	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics As above Athletics	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position, strike ball Net/wall games through
Year 2 Lesson 2	Skill development from end of Y1 results FMS Skill development FMS Skill development – focus	FMS Throwing and catching games Teaching Games for understanding through	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics As above Gymnastics Hands and feet travel,	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games As above Striking and Fielding Games through Rounders	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics As above Athletics Push and pull throws,	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position, strike ball Net/wall games through tennis Throwing actions,
Year 2 Lesson 2	Skill development from end of Y1 results FMS Skill development FMS Skill development – focus on skill development from	FMS Throwing and catching games Teaching Games for understanding through Basketball or Handball	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics As above Gymnastics Hands and feet travel, balance on small body	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games As above Striking and Fielding Games through Rounders Bowl, catch, field, strike a	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics As above Athletics Push and pull throws, relays with a baton, run	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position, strike ball Net/wall games through tennis Throwing actions, catching, aiming, strike a
Year 2 Lesson 2	Skill development from end of Y1 results FMS Skill development FMS Skill development – focus on skill development from	FMS Throwing and catching games Teaching Games for understanding through Basketball or Handball Decision making, finding	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics As above Gymnastics Hands and feet travel, balance on small body parts, rolling, balancing,	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games As above Striking and Fielding Games through Rounders Bowl, catch, field, strike a ball, tactics. Core task – Run the Loop - Rounders	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics As above Athletics Push and pull throws, relays with a baton, run over hurdles, sprint, long	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position, strike ball Net/wall games through tennis Throwing actions, catching, aiming, strike a
Year 2 Lesson 2	FMS Skill development FMS Skill development FMS Skill development – focus on skill development from end of KS1 results Invasion games through	FMS Throwing and catching games Teaching Games for understanding through Basketball or Handball Decision making, finding space, pass and move. Dance	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics As above Gymnastics Hands and feet travel, balance on small body parts, rolling, balancing, using apparatus. Core task – Balancing Act Gymnastics	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games As above Striking and Fielding Games through Rounders Bowl, catch, field, strike a ball, tactics. Core task –	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics As above Athletics Push and pull throws, relays with a baton, run over hurdles, sprint, long distance, jumping and landing safely. Athletics	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position, strike ball Net/wall games through tennis Throwing actions, catching, aiming, strike a ball with hand/racquet Creative Games
Year 2 Lesson 2 Year 3 Lesson 1	Skill development from end of Y1 results FMS Skill development FMS Skill development – focus on skill development from end of KS1 results	FMS Throwing and catching games Teaching Games for understanding through Basketball or Handball Decision making, finding space, pass and move.	Travel on hands and feet, balance, roll jump, using apparatus. Core task – Families of Actions Gymnastics As above Gymnastics Hands and feet travel, balance on small body parts, rolling, balancing, using apparatus. Core task – Balancing Act	Underarm throw, catch, dodging, pass and move. Core task – Piggy in the Middle Invasion Games As above Striking and Fielding Games through Rounders Bowl, catch, field, strike a ball, tactics. Core task – Run the Loop - Rounders	Push throw, running fast, running far, relay races, running over obstacles, jumping high, jumping far Athletics As above Athletics Push and pull throws, relays with a baton, run over hurdles, sprint, long distance, jumping and landing safely.	Skill development and end of KS1 assessment Net/Wall Games through Tennis Underarm throw, side gallop, holding a racquet, ready position, strike ball Net/wall games through tennis Throwing actions, catching, aiming, strike a ball with hand/racquet

Year 4	FMS	Teaching Games for	Gymnastics	Net/Wall Games through	Athletics	OAA- Team building
Lesson 1	Skill development	Understanding through	Hands and feet travel,	Tennis Throwing actions,	Push, pull and sling	
		Handball	balance on small and large	catching, aiming, strike a	throws, running over	
		Decision making,	body parts, rolling,	ball with hand/racquet	various distances, run	
		attacking principles	balancing, using		over hurdles, relay change	
			apparatus, partner work.		over, long jump – standing	
			Core task – Partner work		and 3 step run up	
Year 4	Invasion Games through	Dance	Gymnastics	Fitness	Athletics	Striking and Fielding
Lesson 2	Rugby	Link to topic	As above		As above	Games through Cricket
	Throw and catch, travel					Bowl, catch, field, strike a
	with the ball, use					ball, tactics. Core task –
	attacking principles. Core					Run the Loop - Cricket
	task – On the attack					
Year 5	Teaching Games for	Fitness/Healthy Lifestyles	Gymnastics	Invasion Games through	Athletics	OAA - Orienteering
Lesson 1	Understanding through		Match/mirror balances,	Hockey (Quiksticks) or	Push, pull and sling	
	Handball		counterbalance/tension,	Tag Rugby	throws, running and	
	Attacking and defending principles		partner work, using apparatus. Core task –		pacing, racing starts, long jump, triple jump	
	principles		Acrobatic Gymnastics		jump, triple jump	
Year 5			Swim	ming		
Lesson 2			30000	В		
Year 6	Teaching Games for	Dance	Gymnastics	Invasion Games through	Athletics	Striking and fielding
Lesson 1	understanding through	Link to topic	Match/mirror balances,	Hockey (Quicksticks) or	Rules and techniques for	games through
	Netball		counterbalance/tension,	Tag Rugby	push, pull and sling	cricket/rounders
			partner work, part-weight		throws, fast starts, relay	Underarm bowl, fielding,
			bearing balances, group		changeover, run over	overarm throw, strike a
			balances, using apparatus.		various distances, long	ball, tactics and rules
			Core task – Group		jump, triple jump	
			Dynamics			
Year 6	Fitness/ Healthy	Fitness	Gymnastics	OAA - Orienteering	Net/Wall games through	OAA - Orienteering
Lesson 2	Lifestyles		As above		tennis	
					Striking a ball, forehand,	
					backhand, attacking	
					principles.	