

## Unit hub



### Intended outcome of the unit

Verbalise how the music makes them feel.

Create actions or movements appropriate to each section of a piece of music.

Play in time and with an awareness of other pupils' parts, giving some thought to dynamics.

Play melodies and rhythms which represent the section of animation they are accompanying.

### Key Vocab

influence  
listen  
dynamics  
timbre  
pitch

repeated rhythm  
pattern  
notation  
ensemble  
compose

### Unit specific links:



[Assessment - Year 3: Creating compositions \(Mountains\)](#)

[Knowledge organiser](#)

Week	Week	Week	Week	Week
<a href="#">Lesson 1: Telling stories through music</a>	<a href="#">Lesson 2: Creating a soundscape</a>	<a href="#">Lesson 3: Story sound effects</a>	<a href="#">Lesson 4: Adding rhythm</a>	<a href="#">Lesson 5: Musical mountain</a>
To tell a story from a piece of music through movement.	To create a soundscape using percussion instruments.	To create a range of sounds to accompany a story.	To compose and perform a rhythm to accompany a story.	To compose and notate a short melody to accompany a story.

### Suggested Next Steps

[Developing singing technique \(Theme: the Vikings\)](#)