			Art LTP - 2022/23				
KS3		<b>Purpose of study:</b> We deliver a high-quality art and design education to engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design.					
	Aims: Students produce creative work, exploring their ideas and recording their experiences and becoming proficient in drawing, painting, sculpture and other art, craft and design techniques. Students can evaluate and analyse creative works using the language of art, know about great artists, and understand the historical and cultural development of art.  Attainment Targets: By the end of key stage 3, pupils are expected to know, apply, and understand the matters, skills and processes specified in subject content.  Subject content: Pupils are taught to use a range of techniques to record their observations in sketchbooks. Pupils learn a range of techniques and media, including painting, to increase their proficiency in the handling of different materials. Pupils analyse and evaluate their own work, and that of others, in order to strengthen the visual impact of their work. They learn about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.						
	Autumn term		Spring term		Summer Term		
	Half-term 1	Half-term 2	Half-term 3	Half-term 4	Half-term 5	Half-term 6	
Year 10	Introduction to GCSE Art and Design and/or Photography  Art technique workshops (experimental pages)		Teacher Directed project  Teachers lead art or photography projects.  Sketchbook work is developed		Open Question project		
					Exam type, open question project leading to a variety of interpretations by pupils		
	Experimental art or photo project						
Year 11	Independent project		Exam Question		Exam		
	Independent project leading to a range of individual outcomes		Independent project - Students must respond to one of seven		Review & Submit.		
			•	• •	Review 8	& Submit.	