

Art and Design Progression Map

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
DEVELOPING IDEAS							
1	Create simple representations of objects through drawing, painting & modelling/sculpture	Show simple ideas and imagination through drawing, painting and sculpture	Show ideas and imagination through drawing, painting and sculpture and produce simple designs	Use a sketchbook to develop understanding of art techniques and collect my ideas	Use a sketchbook to record my observations and develop my ideas to produce a final piece	Use a sketchbook to show how my ideas have developed and improved	Use a sketchbook to show how my ideas have developed and improved including labelled diagrams for my 3D work
2	Begin to use IT to create pictures. Begin to use simple tools on IT programmes whilst creating pictures.	Use various tools such as brushes, pens, rubber, stamps and shapes to create a picture using IT	Select and use the most appropriate tool to create my work such as brushes, pens, rubber, stamps, shapes or lines and pattern templates when using an IT paint package.	Use the print screen function to capture an image from the internet and combine images from cameras or the internet for a purpose.	Edit pictures using a range of tools in a graphics program (e.g. select certain areas of an image and resize, rotate and invert the image) and combine with other media in my art	Use combinations of images which I have created, scanned and found; altering them where necessary to create art	Use a range of e-resources to create art.
DRAWING, PAINTING AND SCULPTURE							
3	Begin to use a variety of media in Art work including different drawing materials & different types of paper Attempt to accurately draw people showing visible parts of the body. Attempt to accurately draw plants and animals Use drawings to tell a story	Use pencil, crayon, paint and collage materials in my work	Use pencil, crayon, paint, pastel, charcoal and collage materials in my work.	Use pencil, coloured pencil, paint, pastel, charcoal and mouldable materials in my work.	Choose a medium for my art and say why I have chosen it	Select a medium for my artwork and use shading to create mood and feeling in my art	Select the most appropriate medium for my artwork and justify my choices in terms of the effect I am trying to create
4	Select materials to create models/ sculptures & collage with a purpose in mind. Select, cut, tear & glue objects down for a purpose.	Use natural and man-made materials to make a sculpture or collage	Use natural and man-made materials to make a sculpture or collage explaining my choices	Use clay or papier-mache to create a 3-D sculpture using hands to shape and mould.	Make a 3-D sculpture using clay, Modroc or papier-mache using hands and tools to shape and mould	Add detail to sculptures by using tools and different materials to create surface patterns and textures	Shape, form, model and create sculptures from observation and imagination selecting tools and materials appropriate for purpose.

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ART AND DESIGN TECHNIQUES							
5	<p>Begin to use a paintbrush using the correct grip</p> <p>Enjoy making marks using different sizes of paintbrushes.</p>	<p>Hold a paintbrush correctly and use different types and sizes of brush when painting, getting my strokes in the same direction.</p>	<p>I can use a paintbrush to dab, smooth, stipple and stroke</p>	<p>Use a range of brushes to create different effects in painting</p>	<p>Select the brush type and size depending on the task</p>	<p>As before</p>	<p>As before</p>
6	<p>Begin to identify primary & secondary colours & explore how colours can be changed e.g. through mixing.</p> <p>Learn the names of different tools that bring colour, glue, pastels, paint, felt tips, pencils and crayons</p> <p>Identify hot & cold colours.</p>	<p>Name the primary and secondary colours and keep within the lines of a drawing when adding colour</p>	<p>Know how to mix paint to create all the secondary colours and brown</p>	<p>Create a background using a wash technique with paint</p>	<p>Create tints with paint by adding white and tones by adding black.</p>	<p>Mix and match colours for purpose and effect e.g. skin tones, light effects or backgrounds</p>	<p>Layer colours to create depth of colours and tone</p>
7	<p>Make marks with a selection of media e.g. pencils & crayons</p> <p>Begin to experiment in making bold & soft lines. Investigate different lines e.g. thick, thin, wavy & straight.</p>	<p>Push down to make bold and strong lines and apply less pressure to make soft lines when working with pencil and wax crayon.</p>	<p>Use pencils to create lines of different thickness in drawings</p>	<p>Use different grades of pencil with varying degrees of pressure to create hard and soft lines</p>	<p>Use different grades of pencil to show texture in my art (e.g. hatch and cross-hatch shading, dot, dash, circle and spiral etc.)</p>	<p>Use shading to create mood and feeling in my art and marks and lines to produce texture</p>	<p>Use line, tone, shape and colour to represent figures and forms in movement</p>
8	<p>Begin to handle & manipulate pastels and other media to create different effects.</p>	<p>Use pastels and charcoal and begin to learn how to blend and smudge by merging the two edges of colour together by rubbing with fingers</p>	<p>Blend and smudge pastels and charcoal using a range of tools and materials (e.g. fingers, angled brushes, felt, cotton wool, cotton buds etc.) and discuss the effect</p>	<p>Vary the thickness of lines when working with pastel or charcoal</p>	<p>Use the side to build up layers of colour when working with pastel or charcoal</p>	<p>Use the tip of a pastel or charcoal to create detail</p>	<p>Use blending and overlaying colours to create soft backgrounds, selecting the most appropriate method to smudge when working with pastel or charcoal.</p>
9	<p>Simple symmetry & irregular patterns</p> <p>Identify & continue a repeating pattern (2/3 Colours) using art Media</p> <p>Printing with block</p>	<p>Create a repeating pattern in print</p>	<p>Create a printed piece of art by pressing, rolling, rubbing or stamping</p>	<p>Create and use impressed printing blocks</p>	<p>Create and use impressed printing blocks and two overlays of colour.</p>	<p>Create and use printing blocks using relief or impressed method to create an accurate print design</p>	<p>Create and use printing blocks using relief or impressed method and three overlays of colour to create an accurate print design</p>

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	colours. Explore rubbings. Experimental printing e.g. feet, hands etc.						
10 Vocab	Know and use appropriately technical and sensory vocabulary relevant to the project.						
THE WORK OF WELL KNOWN ARTISTS							
11	<p>Speak in full sentences about Art work.</p> <p>Begin to give opinions on Art work and describing how it makes us feel.</p>	Describe what I can see and give an opinion about the work of an artist	Say how other artists have used colour, pattern and shape to create their work.	Identify the techniques used by different artists in their work and recognise when art is from different cultures or different historical periods	Know how different artists developed their techniques and explain some of the key features of art from historical periods	Explain what an artist is trying to achieve through the key techniques they have chosen to use	Research the work of an artist commenting on their use of colour, choice of technique, use of line, pattern and shape etc.
12	Begin to create work inspired by other artists with thought on colour & shape.	Describe how my work is similar or different to the work of artists or designers studied	Create a piece of art in response to the work of an artist or designer studied	Create a piece of work that includes at least one of the techniques used by an artist studied	Experiment with the styles used by artist I have studied in my work	Explain the style of my work and how it has been influenced by a famous artist	Apply what I have learned through research about the work of an artist to replicate a style in my own art.