

# Computing LTP 2023- 2024

<https://enquirelearningtrust.sharepoint.com/sites/ELTComputing/SitePages/Lessons.aspx>

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery - Wren	<p><b>Me and My Community</b> E-Safety read Digi Duck - what makes a good friend? Information Technology - I can select an App on the iPad</p>	<p><b>Once upon a Time</b> E- Safety - I can listen to the story of Goldilocks and explain who was in the wrong Information Technology - I can use Sketches School to create marks</p>	<p><b>Build it Up</b> E- Safety - I can discuss and follow rules Information Technology - use a camera to take a photo</p>	<p><b>Big Wide World</b> E-Safety - can I discuss my personal information, birthdays age and location Information Technology - I can use a keyboard and mouse in the role play area</p>	<p><b>Dinosaurs</b> E- Safety - discuss ways to be kind, create a kindness jar for children to access this term Information Technology - I can explore Cbeebies website</p>	<p><b>Creep, crawl and wriggle</b> Computer Science - Play Simon says, complete tasks like brushing teeth, getting dressed order.</p>
Reception - Robin	<p><b>Me and My Community</b> E-Safety read Penguin Pig - I can explain who I can ask for help if things go wrong. Use IPad and QR codes To recognise a selection of different digital devices Information technology - I can find the correct App</p>	<p><b>Once upon a Time</b> E- Safety - who to tell, online relationships Information technology - I can talk about what I am doing, I can use technology to help me learn about the world</p>	<p><b>Build it Up</b> Digital Literacy - ways to put information on the internet Information technology - I know the work I create belongs to me</p>	<p><b>Big Wide World</b> Digital Literacy - ways to be kind online, who do I speak to Computer Science - I can give an instruction/algorithm to a friend</p>	<p><b>Dinosaurs</b> To use different digital devices Computer Science - Beebots, investigate how toys work</p>	<p><b>Creep, crawl and wriggle</b> To use a mouse and select options on screen. Digital Literacy - I can identify rules to keep us safe Information technology - I can find the correct App to help me with my learning</p>
Year 1 Chaffinch	<p><b>Life at the bEACH</b> E-Safety (using the internet safely) Information Technology - typing training</p>	<p><b>Growing and Changing - Childhood</b> Coding - Tynker JR E-Safety - the internet safely</p>	<p><b>Local Studies</b> Digital Literacy - Using a computer device</p>	<p><b>Local Studies</b> Information Technology - bug hunters finding, saving, organising, presenting, sending</p>	<p><b>Famous for more than five minutes</b> Information Technology - Potty Painters - Digital art and book design</p>	<p><b>Seven Continents</b> Computer Science - Scratch JR introduction and fundamentals</p>
Year 2 Kingfisher	<p><b>Then and Now</b> E-safety: Staying safe on the internet - Jessie and Friends.</p>	<p><b>Toys Through Time</b> Information Technology - Research and develop a topic (use school current topic) Y3</p>	<p><b>Building Locational Knowledge : UK</b> Digital Literacy - Using search, typing training Y2</p>	<p><b>Climate Detectives</b> Information Technology - Introduction to photo editing Y2 Information Technology: Using a computer. What is the Internet? Y2</p>	<p><b>The Great Fire of London</b> Information Technology - Presentations</p>	<p><b>My Local Area</b> Computer Science: Scratch Jr - introduction and fundamentals Y2</p>
Year 3/4 Owl	<p><b>Ancient Greece</b> E-Safety - Project evolve. Self-image and identity Online relationships Privacy and security Copyright (Y4)</p>	<p><b>Ancient Greece</b> E-Safety - Project evolve (bullying) Computer Science - understanding the different ways computers communicate (Y4)</p>	<p><b>Building Locational Knowledge : Europe</b> E-Safety - Project Evolve health and well-being Information Technology - word processing and PowerPoint Photo editing functions (Y4)</p>	<p><b>Misty Mountains</b> E-Safety - Project Evolve Online reputation. Computer Science - Tynker, algorithm, conditions, functions and App design (Y4)</p>	<p><b>Britain at War</b> E-Safety - Project Evolve Online Information Information Technology - Stop motion animation (Y4)</p>	<p><b>Water Cycle - Rivers and Coasts</b> Computer Science: Scratch creator of contrrollable maze game (Y4)</p>
Year 4/5 Kestrel	<p><b>Ancient Greece</b> E-safety: Project Evolve self image, identity and online relationships, copyright and ownership Information Technology: Using shared cloud documents Use school current school topic (Y5)</p>	<p><b>Ancient Greece</b> E-safety: Project Evolve online bullying Computer Science: Spreadsheets - Using Formula to automate mathematical problems. Computer Science: Networks: Search Algorithms (Y5)</p>	<p><b>Building Locational Knowledge : Europe</b> E-safety: Project Evolve online reputations Computer Science: Lightbot - Algorithms Procedures. Loops and Debugging (Y5)</p>	<p><b>Sow, grow and farm</b> E-safety: Project Evolve Managing online information Computer Science: Scratch - Simple Game creation, Lightbot, algorithms, procedures, loops and debugging (Y5)</p>	<p><b>Britain at War</b> E-safety: Project Evolve health and well-being, lifestyle, privacy and security Information Technology: Animation through varied apps Information Technology: Website creation. SharePoint Use school current school topic (Y5)</p>	<p><b>Water Cycle - Rivers and Coasts</b> Computer Science: Microsoft Kodu - Advanced game creation (Y5)</p>

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Year 6 Eagle	Mayans, Aztecs Hola Mexico Project Evolve - self image and identity, online relationships	Mayans, Aztecs Hola Mexico Information Technology: 3D modelling using Sketchup. Information Technology: Creating CVs Using IT beyond school	Frozen Kingdom and Biomes E-safety: Project Evolve, online reputation. Copyright and ownership . Information Technology: Making Videos	Building Locational Knowledge - South America E-safety: Project Evolve, online Privacy and security Computer Science: Swift Playground - Conditional Code, While loops and Logic.	How did Grimsby become great? E-safety: Project Evolve, online bullying, health, wellbeing and lifestyle  Computer Science: HTML Hacking and Python Coding Information Technology: ChildNet video competition	Climate Change - Learn, think, act! Computer Science: MIT App Inventor- Making an app about secondary schools to take home Using IT beyond school
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