

Art – Maya Weaving – Year 6 Summer Term

Prior Learning

Children will build on existing skills from across Key Stage

Vocabulary

Architecture-the art or practice of designing and constructing buildings.

Perspective-the art of representing three-dimensional objects on a two-dimensional surface so as to give the right impression of their height, width and depth.

Weave- form by interlacing long threads passing in one direction with others at a right angle to them.

Colour scheme- an arrangement or combination of colours you plan to use.

Evaluation - to judge how successful the final product is.

Mixed-Media - using more than one medium to create a piece of art.

Cross-Curricular Links

Children will refine their drawing skills using 2 point perspective. They will also build upon existing textiles knowledge.

Processes and techniques

Step 1

Identify the key features in Maya culture and present carefully focussing on layout, fonts, detailed drawing and annotation.

Step 2

Explore the drawing technique of using perspective to show 3D elements of Maya architecture. Pencil shading and tone used to define drawing further.

Step 3

Experiment weaving different materials together drawing inspiration from traditional Mayan weaving.

Step 4

Create a weaving frame and brightly coloured weave showing cultural links . Appraise work; self/peer assess related to success criteria.



Inspiration - contextual focus Mayan architecture and weaving.

The **Maya civilization** of the Mesoamerican people is known by its ancient temples and glyphs. It is also noted for its art, architecture, mathematics, calendar, and astronomical system. Weaving colourful cotton fabric was an art form among high ranking ancient Mayan women.

Can I answer?

How do I draw using 2 point perspective?
How do I experiment with, then create a successful weave?