

Evergreen Primary Phase Long-Term Overview

Hazel Base B

	Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer Two
	Land Ahoy	Towers, Tunnels and Turrets	Street Detectives	Wriggle and Crawl	Muck, Mess and Mixtures	Bounce
Overview	<p>Yo ho, yo ho, it's a sailor's life for me. Get your sea legs on, it's time to sail the salty seas. Navigate, investigate and explore the world, just like Captain Cook. Make a boat, sink a ship, fly a pirate flag. Speak like a pirate, write like a poet, then weigh and measure a pirate's booty. How do rescues happen at sea? Find out about brave volunteers and young Miss Darling, rowing her boat across stormy seas. Sing a sea shanty whilst cleaning the poop deck, then search the school grounds for Captain Longbeard's hidden treasure. There's land ahead. Let's get this ship to port.</p>	<p>See the castle ahead? Get ready to invade its mighty walls. Shoot a projectile with an archer's aim. Head across the drawbridge, over the moat and up to the top of the tower. Meet Rapunzel who lives in a tall, tall tower. Let's build a brand new one. Whose is the tallest? Can you measure it? Then dig deep, deep down, making burrows and tunnels, just like the animals who live underground. What's that sound? I hear little hooves going trip, trap, trip, trap, over the rickety bridge. Watch out for the angry troll underneath. He likes to gobble up little girls and boys. Make sure your bridge is sturdy enough to take our weight and get us safely to the other side. And finally, meet three little pigs who need your help to build a strong fortress. Inside its strong walls, they'll be safe from the big, bad wolf. No huffing and puffing will blow your fortress down</p>	<p>This way or that way? Where should we go? Up to the local shops or down to the playing fields? Let's learn about our local community, looking at houses old and new and finding out how our streets have changed since our mums and dads were young. Perhaps your granny or grandpa went to your school or maybe they worked in the baker's shop? Make maps and plans of the streets around us, planning our routes. What can you see? What can we find? Whereabouts do you live? Do you know your address? Find out how to write instructions, directions, adverts and learn rhymes all about our community from different times. When the Lord Mayor writes and asks us to help make our street a better place, it's time to get your thinking caps on and paintbrushes at the ready. Ready to roll, Street Detectives? Get your clipboards and cameras - it's time to start investigating</p>	<p>Grab your coat and pooter - we're going out and about on a minibeast hunt. Sweep your nets in ponds and lift up logs to see who's home. Then set up a minibeast laboratory and observe their every move. Add notes and labels and ask research questions, just like a real entomologist. Learn about bees and worms and butterflies too. Can you make a food chain to show who eats who? Carry out investigations to find out more, like how far a snail travels in a day and how a spider catches its prey. Then animate to show how your favourite bug transforms from one form to another, perhaps a caterpillar to a butterfly or a maggot to a fly. On your belly, legs at the ready, it's time to wriggle and crawl.</p>	<p>Let's get messy. Muck and mess are good. In fact, they're marvellous. Dive in and get your hands and feet all sticky and covered in paint. Play with liquids, squish some dough and check out the slushiest and mushiest foods. Pour, mix, stir, splat. How does it feel to get your hands covered in goo? Make a wobbly jelly and draw with wibbly clay. Write recipes, instructions, riddles and poems - there are loads of scrummy words to describe messy mixtures. Work with paint and other squelchy stuff to create a new gallery space. What will you make? How will you arrange it? How will the gallery make you and your visitors feel? Don't worry about the mess - it'll always wash.</p>	<p>Throw it, catch it, roll it, bounce it, up and down and side to side. Can you catch the bouncing ball? Can you bounce too? Jump like a horse, leap like a frog or kick like a kangaroo. How many bounces can you do? Design a game, bouncy or otherwise. Then write instructions for someone else to play. Are the instructions clear enough? Can the players follow them? Who will score the highest? Then let's create a Sporting Challenge Day for parents and carers. Can they hit it, roll it, win it? Now let's relax. Breathe deeply and stretch those tired muscles. All that bouncing must have made you tired.</p>

Memorable Experience	Visit from RNLI	Visit a local castle	Walk around the local community	Minibeast hunt	Messy mixtures morning	Visit a soft play area or a session with a local sports team
Innovate Challenge	Find pirate treasure	Make a fortress for the three little pigs	Improve the local area	Minibeast life cycle animation	Messy art exhibition	Organise a sports day for grown ups
Supporting texts and stories	The Troll by Julia Donaldson. Pirates Love Underpants by Claire Freedman The Great Cheese Robbery by Chris Mould The Pirate Cruncher by Jonny Duddle (NF) Big Machines Float by Catherine Veitch	Sir Scallywag and the Battle of Sticky Bottom by Giles Andreae The Worst Princess by Anna Kemp Sir Lilpad by Anna Kemp The Tunnel by Anthony Browne (NF) Lets Build a House by Mick Manning and Brits Granstrom (NF) See Inside Castles by Katie Daynes	The Elves and the Shoemaker by Various Little Red Riding Hood by Various. On the Way Home by Jill Murphy The True Story of the Three Little Pigs By Jon Scieszka The Three Little Pigs Architectural Tail by Steve Guarnaccia (NF) Homes in Your Local Area by Ruth Thompson (NF) Our Local Area by Louise Spilsbury	The Bug Collector by Alex G Griffiths. Twist and Hop Mini Beast Bop by Tony Mitton Aaaarrggghhh Spider by Lydia Monks (NF) Bugs, Bees and other Buzzy Creatures by DK (NF) Classification: Focus on Insects by Stephen Savage	The Magic Porridge Pot by Rosie Dickins The Day the Crayons Quit by Drew Daywalt The Pencil by Allan Ahlberg. Room On the Broom by Julia Donaldson (NF) Discover Science Materials by Clive Gifford (NF) Everyday Materials by Peter Riley	Ready Steady MO! By Mo Farah and Kes Gray The Sports Day by Nick Butterworth and Mick Inkpen The Frog Olympics by Brian Moses and Amy Husband (NF) Rugby Fantastic Sports Facts by Michael Hurley (NF) Why do I run? (Science in Action) Angela Royston
English	Narratives Information texts Descriptions Poetry Postcards	Recounts Reported speech Narratives Letters Posters	Recounts and captions Rhymes Instructions Adverts Diaries	Lists and leaflets Instructions Reviews and information texts Poetry	Labels, lists and captions Recipes Poetry Narratives Leaflets	Recounts Information texts Instructions Narratives Poetry
Maths	Place Value Addition and Subtraction	Addition and Subtraction Shape	Money Multiplication and division	Length and Height Mass, capacity, and temperature	Fractions Time	Statistics Position and direction
Science Topic	Everyday materials; Working scientifically	Habitats; Everyday materials; Working scientifically	Everyday materials; Plants	Habitats; Animals, including humans; Working scientifically	Everyday materials; Working scientifically	Caring for the environment
Science Investigations	Why do boats float? Can you find the treasure?	Can you make a paper bridge? Where do worms like to live?	How do plants grow in winter?	Do insects have a favourite colour? Do snails have noses? What is the life cycle of the ladybird? Where do snails live?	Which stuff is stickier? How is mud made? What shape is a bubble?	Do all balls bounce? Why should I exercise? How do germs spread?
Religious Education	Christianity Christian, God, Creator, Christmas, Easter, Jesus, church, altar, font, Bible, gospel, Holy	Christianity Christmas Easter Bible Church Jesus	Islam Allah, Prophet Muhammad, Qur'an, Mosque	Islam Muslim, Islam, Allah, Prophet, mosque, Eid, Qur'an, moon and star.	Sikhism Sikh, Guru Nanak, Gurdwara, Guru Granth Sahib	Sikhism The 5 Ks, the Khalsa, Kaur and Singh, Guru Govind Singh, Panj Piara

	Spirit, baptism, Christening					
Geography	Using and making maps; Locational knowledge; Directions	Amazing structures around the world; Towers and bridges in the local area	Fieldwork in the local area; Human and physical features; Using and making maps; Aerial images	Fieldwork		
History	Significant historical people - Captain James Cook, Grace Darling; Famous pirates	Castles and castle life; Significant individuals - Isambard Kingdom Brunel	Changes within living memory; Significant people; Places and events in the local area			History of Sport
Design and Technology	Mechanisms; Structures	Making models of towers, bridges and tunnels	Making models; Baking; Making signs; Designing buildings	Origins of food; Selecting natural materials	Food tasting; Origins of food; Healthy meals; Following recipes; Designing an outdoor kitchen	Materials; Mechanisms
Art and Design	Observational drawing; Printing	Sculpture using natural materials	Famous local artists; Creating views from the local area	Observational drawing; Model making	Labels, lists and captions; Recipes; Poetry; Narratives; Leaflets	Throwing and catching
Music Charanga	Sea shanties	Spooky Sounds	Local artists/musicians Famous people from the West Midlands	Play tuned and untuned instruments	Unstructured Music	Chants and rhymes
Physical Education	Athletic Activities	Gymnastics	Invasion Games	Net & Wall Games	Outdoor and Adventurous Activities	Striking & Fielding Games
Computing	Programming; Using presentation software	Drawing software	Photo stories; Algorithms	Observational drawing; Model making	Stop motion animation; Photography; Presentations	Photography
PSHE	Feeling positive	Dilemmas	Belonging to a community; Improving the local area	Feeling positive	Medicines and household products; Safety	Teamwork; Health and well-being; Sporting heroes