

Ewanrigg Junior School- Art Curriculum

Year group	Cycle	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3/4	A	<p>Gestural Drawing with Charcoal</p> <p>Making loose, gestural drawings with charcoal, and exploring drama and performance.</p>	<p>Working with Shape and Colour</p> <p>"Painting with Scissors": Collage and stencil in response to looking at artwork.</p>	<p>Telling Stories Through Drawing & Making</p> <p>Explore how artists are inspired by other art forms - in this case how we make sculpture inspired by literature and film</p>	<p>Cloth, Thread, Paint</p> <p>Explore how artists combine media to create work in response to landscape.</p> <p>Use acrylic and thread to make a painted and stitched piece.</p>	<p>Making Animated Drawings</p> <p>Explore how to create simple moving drawings by making paper "puppets" and animate them using tablets.</p>	<p>Using Natural Materials to Make Images</p> <p>Using natural pigments and dyes from the local environment to make art.</p> <p>Exploring Cyanotype and Anthotype.</p>
	B	<p>Storytelling Through Drawing</p> <p>Explore how artists create sequenced drawings to share and tell stories.</p> <p>Create accordion books or comic strips to retell poetry or prose through drawing</p>	<p>Exploring Pattern</p> <p>Exploring how we can use colour, line and shape to create patterns, including repeating patterns</p>	<p>The Art of Display</p> <p>Explore how the way we display our work can affect the way it is seen</p> <p>Create an artwork inspired by the idea of "Plinth"</p>	<p>Exploring Still Life</p> <p>Explore artists working with the genre of still life, contemporary and more traditional.</p> <p>Create your own still life inspired art work</p>	<p>Sculpture, Structure, Inventiveness & Determination</p> <p>What can artists learn from nature?</p> <p>Nurture personality traits as well as technical skills.</p>	<p>Festival Feasts</p> <p>Drawing and Making inspired by food.</p> <p>How might we use food and art to bring us together?</p>

Year 5/6	A	<p>Typography & Maps</p> <p>Exploring how we can create typography through drawing and design</p> <p>Use our skills to create personal and highly visual maps.</p>	<p>Making Monotypes</p> <p>Explore how artists use the monotype process to make imagery.</p> <p>Combine the monotype process with painting and collage to make visual poetry zines.</p>	<p>Set Design</p> <p>Explore creating a model set for theatre or animation inspired by poetry, prose, film or music</p>	<p>Mixed Media Land & City Scapes</p> <p>Explore how artists use a variety of media to capture spirit of the place.</p> <p>Focus upon exploratory work to discover mixed media combinations.</p>	<p>Architecture: Dream Big or Small?</p> <p>Explore the responsibilities architects have to design us a better world.</p> <p>Make your own architectural model.</p>	<p>Fashion Design</p> <p>Explore contemporary fashion designers.</p> <p>Create your own 2D or 3D fashion design working to a brief.</p>
	B	<p>2D Drawing to 3D Making</p> <p>Explore how 2D drawings can be transformed to 3D objects.</p> <p>Work towards a sculptural outcome or a graphic design outcome.</p>	<p>Activism</p> <p>Explore how artists use their skills to speak on behalf of communities.</p> <p>Make art about things you care about</p>	<p>Brave Colour</p> <p>Exploring the work of installation artists who use light, form and colour to create immersive environments.</p> <p>Creating 2D or 3D models to share our vision of imagined installations with others.</p>	<p>Exploring Identity</p> <p>Discover how artists use layers and juxtaposition to create artwork which explores identity.</p> <p>Make your own layered portrait.</p>	<p>Take a Seat</p> <p>Explore how craftspeople and designers bring personality to their work.</p> <p>Make a small model of a chair which is full of personality.</p>	<p>Shadow Puppets</p> <p>Explore how traditional and contemporary artists use cut outs for artistic affect.</p> <p>Adapt their techniques to make your own shadow puppets</p>

Drawing and Sketchbooks.

Print, Colour and Collage.

Working in three dimensions.

Paint, Surface and texture.

Working in three dimensions.

Collaboration and community.