## Fairfield Primary School



# EYFS Mathematics Calculation Policy 

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## Fairfield Primary School Calculation Policy for: Nursery

|  | - Begin to compare and recognise changes in numbers of things, using words like more, lots or same <br> - Begin to say numbers in order, some of which are in the right order (ordinality) <br> - In everyday situations, take or give two or three objects from a group <br> - Begin to notice numerals (number symbols) <br> - Begin to count on their fingers |
| :---: | :---: |
|  | Number names <br> 1-2-3-5 etc. <br> 'I'm going to have 2 grapes for snack' <br> 'That's my number' <br> 'That's on my front door' <br> One, two, three |
|  | More, lots, same |



## Fairfield Primary School Calculation Policy for: Nursery

|  | - Develop fast recognition of up to 3 objects without having to count them individually |
| :--- | :--- | :--- |
|  | ('subisiting') |
|  | - Recite numbers past 5 |



## Fairfield Primary School Calculation Policy for: Reception

|  | - Count objects, actions and sounds <br> - Subitise <br> - Link the number symbol (numeral) with its cardinal number value <br> - Count beyond 10 <br> - Compare numbers <br> - Understand the 'one more than/one less than' relationship between consecutive numbers <br> - Explore the composition of numbers to 10 <br> - Automatically recall number bonds for numbers 0-10 |  |
| :---: | :---: | :---: |
|  | One <br> Two <br> Three <br> Four <br> Five <br> Six <br> Seven <br> Eight <br> Nine <br> Ten <br> Adding <br> Taking away <br> Plus <br> Subtract <br> Equals <br> Total <br> Same <br> Different <br> More <br> Less <br> Odd <br> Even <br> Double <br> Half <br> How many? <br> Fair <br> Unfair <br> Share | Sequence <br> Order <br> Big <br> Bigger <br> Small <br> Smaller <br> Lots <br> Fewer <br> Guess <br> What can you see? <br> Roughly similar <br> Many <br> Number bonds <br> Minus <br> Counting <br> Sum <br> Answer <br> Is that all? <br> Put them together <br> How many altogether? <br> What is left? <br> What's the difference? <br> Greater than <br> Less than <br> The same as <br> Equal to <br> Sharing |

- Counting objects, actions and sounds:



## 

- Subitise:

- Linking numerals to cardinal number value:

- Comparing numbers:

- The 'one more than/one less than' relationship between consecutive numbers:

- Explore the composition of numbers to 10 :

- Number bonds to 10:

| Number Bonds to 10 |  |  |
| :---: | :---: | :---: |
| 10 | 10 | 10 |
| $0 \quad 10$ | $1 \quad 9$ | $\begin{array}{\|l\|} \hline 2 \\ \hline \end{array}$ |
| $0+10=10$ | $1+9=10$ | $2+8=10$ |
| $10+0=10$ | $9+1=10$ | $8+2=10$ |
| $10-0=10$ | $10-1=9$ | $10-8=2$ |
|  | $10-9=1$ | $10-2=8$ |
| 10 | 10 | 10 |
| $3 \quad 7$ | $4 \quad 6$ | 5 5 |
| $3+7=10$ | $4+6=10$ | $5+5=10$ |
| $7+3=10$ | $6+4=10$ | $10-5=5$ |
| $10-7=3$ | $10-6=4$ |  |
| $10-3=7$ | $10-4=6$ |  |

## Fairfield Primary School Calculation Policy for: Reception

## Statutory ELG: Number

- Have a deep understanding of number to 10 , including the composition of each number
- Subitise (recognise quantities without counting) up to 5
- Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10 , including double facts


## Statutory ELG: Numerical Patterns

- Verbally count beyond 20, recognising the pattern of the counting system
- Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity
- Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally

