

20/04/20: Suggested Learning Time Table and Lessons Year 6

Day Time	9-10.15am	Break	10.45am – 12.00pm	Lunch	1.00 – 3.00pm
<p align="center">Monday 20.4.2020</p>	<p>Maths Starter: Fab 4</p> <p>Main: <u>WALT: Apply mathematical understanding to accurately problem solve.</u></p> <p>Problem Solving Booklet 1 (Questions 1-7).</p> <p>Plenary: Problem Solving Quiz 1</p>	<p align="center">Break</p>	<p>English Spelling & Grammar – Spelling Sheet (Year 6 Statuary Words); SPaG Quiz Sheet. Main Lesson – WALT: Write an informal letter.</p> <p>May take 2 English sessions. Re-read Chapter 1 and 2 of before. Think about how Zoe may be feeling – lonely/scared/brave. Zoe has been left behind by her parents. Write a letter to Zoe’s parents, use the WAGOLL to help you. You may use the ‘tea-stained’ paper provided and place it in a bottle to ‘float’ out to sea to make it as creative as possible. You may wish to include: How Zoe is feeling, questions about where Zoe/her parents are, what’s happened to her so far etc.</p>	<p align="center">Lunch</p>	<p><u>French - Linguascope.</u></p>
<p align="center">Tuesday 21.4.2020</p>	<p>Maths Starter: Fab 4</p> <p>Main: <u>WALT: Apply mathematical understanding to accurately problem solve.</u></p> <p>Problem Solving Booklet 1 (Questions 8-16).</p> <p>Plenary: Problem Solving Quiz 2</p>	<p align="center">Break</p>	<p>English Spelling & Grammar – Spelling Sheet (Year 6 Statuary Words); SPaG Quiz Sheet. Main Lesson – WALT: Write an informal letter.</p> <p>Lesson as above. Continue with letter writing and creative presentation.</p> <p>Begin reading ‘Then’ – Chapter 1. What part of the country do you think that the island ‘Then’ is? Consider the geography of the UK and Norwich. Where could Zoe be?</p>	<p align="center">Lunch</p>	<p>PE/Outdoor Exercise</p>

<p>Wednesday 22.4.2020</p>	<p>Maths Starter: Fab 4</p> <p>Main: <u>WALT: Apply mathematical understanding to accurately problem solve.</u></p> <p>Problem Solving Booklet 1 (Questions 17-23).</p> <p>Plenary: Problem Solving Quiz 3</p>	<p style="text-align: center;">Break</p>	<p>English Spelling & Grammar – Spelling Sheet (Year 6 Statuary Words); SPaG Quiz Sheet. Main Lesson – WALT: Explore the setting of Eels Island. Think about what you have learnt about the text so far. Consider the description of Eels Island: “Far way on the horizon was a massive, ancient, stone building. It had two tall towers that stuck into the sky, one at the end and another shorter one in the middle. She couldn’t see that there was any land underneath it, and it looked as if it was floating on the sea”. Recreate a sketch of what Zoe is seeing from her boat.</p>	<p style="text-align: center;">Lunch</p> <p>Science <u>WALT: explore that organisms have different characteristics.</u> Go through the slide and look at the different ways of classifying organisms and their vocabulary and recap from the previous lesson. Choose from the activities below: Activity 1: Using the cards attached on the resources file. Choose either birds/mammals/insects or you could even do all three (if you’re feeling adventurous). Consider their features and using a large sheet of paper, group them according to their characteristics. Make notes on the paper to describe how you have grouped them. Activity 2: Go out into your garden and make a list of all the different plants/animals/insects that you find. You may even wish to photograph them. Group them into characteristics and explain how you have done this. You could even do this electronically if you have photographed them.</p>
<p>Thursday 23.4.2020</p>	<p>Maths Starter: Fab 4</p> <p>Main: <u>WALT: Apply mathematical understanding to accurately problem solve.</u></p> <p>Problem Solving Booklet 2 (Questions 1-8).</p> <p>Plenary: Problem Solving Quiz 4</p>	<p style="text-align: center;">Break</p>	<p>English Spelling & Grammar – Spelling Sheet (Year 6 Statuary Words); SPaG Quiz Sheet. WALT: Create a character study of the main characters. Continue reading ‘Then’ chapter 1 to chapter 3. Look at the slides for Floodland Character Analysis. Play the ‘Guess Who’ game at the end of slides with someone at home. Using the sheets attached, read the text extracts for Dooby, Munchkin and William. Using worksheet 1B, complete the descriptions of each of the above characters.</p>	<p style="text-align: center;">Lunch</p> <p>Geography <u>WALT: Locate different points within Cockermonth.</u></p> <p>Using google earth or google maps, locate the areas identified on the supporting sheet. Can you create a map of Cockermonth, using the points provided? You may wish to do this in the garden using different materials found outside, with Lego or create a 3D map using recyclable materials. You Are free to present this how you wish.</p>
<p>Friday 24.4.2020</p>	<p>Maths Starter: Fab 4</p> <p>Main: <u>WALT: Apply mathematical understanding to accurately problem solve.</u></p> <p>Problem Solving Booklet 2 (Questions 9-17).</p> <p>Plenary: Problem Solving Quiz 5</p>	<p style="text-align: center;">Break</p>	<p>English Spelling & Grammar – Spelling Sheet (Year 6 Statuary Words); SPaG Quiz Sheet. WALT: explore the relationships between characters. Go through the slides for lesson 5. Choice of activities for lesson 5: Activity 1: Complete worksheet 2b describing each characters opinions of each other. Activity 2: Involve the whole family. Use the character cards and character conversation cards from the worksheet file. Follow the instructions on the character conversation cards and adopt the roles of each character. Speak and act how they would, having a conversation with another character.</p>	<p style="text-align: center;">Lunch</p> <p>PE/Outdoor Exercise</p>

