



	Year 6	Year 5	Year 4	Year 3
Unit	Drawing Think like an artist (DaVinci) - Explore art work and analyse line, tone, shading, techniques, look at DaVinci examples, express likes and dislikes in Sketch books. Explore creating own heart picture.	Drawing and painting Retro-Futurism – Space art – explore and generate ideas, sketch book development, exploration of techniques create own art work.	Sculpture Mosaics Ancient Roman Explore examples, express likes and dislikes, play with images – convey story or create image to represent the person making – link with roman numerals, design Sketch books and make	Drawing and painting Stone Age Art Explore stone age art and why these images were used. Create own stone age art
NC	<ul style="list-style-type: none"> - create sketch books to record their observations and use them to review and revisit ideas - to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history. 			
Knowledge	Children will: <ul style="list-style-type: none"> learn about great artists, architects and designers in history: Leonardo DaVinci develop drawing techniques understanding how to add texture to drawings with shading. explore line and texture using observational drawing and shading. 	Children will: <ul style="list-style-type: none"> explore a range of painting techniques and tools for painting explore perspective and proportion looking at foreground, middle ground and background use ideas to compose an original retro-futurist art piece 	Children will: <ul style="list-style-type: none"> learn about great artists, architects and designers in history: explore how Romans used mosaic in their homes learn about great artists, architects and designers in history: Gaudi explore tessellation design and make their own mosaics 	Children will: <ul style="list-style-type: none"> learn about great artists, architects and designers in history: the first artists – stone age man (cave drawings) understand how to use white and black to mix tints and shades of colours begin to use cross-hatching and shading to add depth and shape to an object work collaboratively to create art work inspired by the first artists
Skills	Children can: <ul style="list-style-type: none"> evaluate and analyse creative works using the language of art, craft and design continue to develop freehand sketching use an increasing range of drawing techniques including: stippling, scribbles, hatching, cross hatching to add texture and tone continue to develop understanding of how to add light and shade 	Children can: <ul style="list-style-type: none"> evaluate and analyse creative works using the language of art, craft and design use colour mixing effectively use painting techniques and tools such as drip technique, stencilling to create a desired effect use proportion to develop perspective design and create own artwork 	Children can: <ul style="list-style-type: none"> evaluate and analyse creative works using the language of art, craft and design design and draw their own mosaic use tiles and adhesives proficiently to make their own interpretation of a mosaic 	Children can: <ul style="list-style-type: none"> evaluate and analyse creative works using the language of art, craft and design use colour mixing with greater proficiency use shading techniques including cross-hatching and pressure for shading design and create their own work
Vocabulary	stippling, scribbles, hatching, cross hatching, light shade, tone line, texture, shade	Retro-futurism, perspective, proportion, foreground, middle ground, background	Gaudi, mosaic, tessellate, tiles, grout, adhesive, pattern	Tint, shade, cross hatch, shade, pressure, light, colour mixing

	Year 2	Year 1	Reception	Nursery
Unit	Mixed media Pirate art seascape	Drawing Think like an artist (Modigliani) – Sketching – exploration of line and shape – pencil control and grip	<ul style="list-style-type: none"> Creates colour, texture, form, design in their work. Creates and uses props and materials in role play and pretend play; makes safe use of a range of tools, materials and techniques and talks about their own work. ELG: Safely uses and explores a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; share their creations, explaining 	<ul style="list-style-type: none"> Explores colour, textures and constructions using a range of materials Uses materials, tools and techniques to express own ideas; becomes involved in pretend play using pretend objects. Talks about what is created and how.
NC	<ul style="list-style-type: none"> - to use a range of materials creatively to design and make products - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space - about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 			
Knowledge	Children will:	Children will:		

	<ul style="list-style-type: none"> explore how to create textures using paint effects investigate how to create textures in art using collage materials combine paint and collage techniques to create a picture 	<ul style="list-style-type: none"> learn about the work of artists. compare the work of great artists with their own work develop a range of art and design techniques in using colour, pattern, texture, line shape, form and space learn about the work of artists and make links to their own work. develop a range of art and design techniques in using colour, pattern, texture, line shape, form and space. 		
Skills	Children can: <ul style="list-style-type: none"> use tools to create paint effects comment on the use of contrasting colours for effect use layering to create texture in collage make choices about materials and techniques taught interpret a scene using techniques taught 	Children can: <ul style="list-style-type: none"> comment on the work of great artists identifying preferences use sketching pencils with increasing confidence explore and draw different lines and shapes – curved, straight, ovals use observation to begin to draw recognisable shapes and items 		
Vocabulary	Paint, technique, effect, tool, contrast, compliment, collage, layer, texture, materials	Sketch, grip, curve, straight, oval, observe		

	Year 6	Year 5	Year 4	Year 3
Unit	Drawing Observational drawings – explore purpose in relation to times studied and Darwin – develop sketching and shading techniques – animal sketches – explore use of paint, pastel and pencil crayon	Mixed Media Batik -Explore work of Romero Britto – develop pencil and colour images – explore and create batik	Drawing and Painting Think like an artist (L. S. Lowry) – explore art work of city – look at Lowry’s work, experiment with colour choices and style – explore perspective and how to use this to create 3 dimensional images	Mixed Media Think like an artist (Picasso & Cubist movement) – explore work of Picasso – look at cubist movement – use pastels to explore images – use collage to distort and create cubist images
NC	- create sketch books to record their observations and use them to review and revisit ideas - to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history.			
Knowledge	Children will: <ul style="list-style-type: none"> learn about great artists, architects and designers in history: exploration of botanical drawing and animal drawings use symmetry to support precision in proportion in sketching explore line and texture using observational drawing and shading use a range of media including: coloured pencil, pastels, watercolour to explore how to use them effectively to add colour 	Children will: <ul style="list-style-type: none"> learn about great artists, architects and designers in history: Romero Britto explore how to use wax resist on paper to create artwork design and make artwork using batik 	Children will: <ul style="list-style-type: none"> learn about great artists, architects and designers in history: Lowry explore the style and techniques of Lowry through looking at his artwork explore and experiment using techniques for drawing people use perspective to draw shapes use paints to create the mood and style of Lowry 	Children will: <ul style="list-style-type: none"> learn about great artists, architects and designers in history: Picasso evaluate and analyse creative works using the language of art, craft and design develop an understanding of the cubist movement explore how to use shape and colour to distort an image
Skills	Children can: <ul style="list-style-type: none"> use an image to develop sketching choose and use the most appropriate pencil to achieve a desired effect make decisions about techniques to add depth and texture to a sketch 	Children can: <ul style="list-style-type: none"> use an artist’s style as inspiration for their own work use media such as coloured pencil and wax crayon together to develop images 	Children can: <ul style="list-style-type: none"> use an artist’s style as inspiration for their own work use drawing and perspective techniques to develop depth and dimension use paint to demonstrate a mood 	Children can: <ul style="list-style-type: none"> use an artist’s style as inspiration for their own work use colour and line in an abstract way look differently at images use collage to develop abstract ideas

	<ul style="list-style-type: none"> use coloured pencil, pastel and watercolour with increasing confidence and dexterity 	<ul style="list-style-type: none"> use wax crayons/pastels and watercolour to design and make wax resist images use batik technique and tools to 		
Vocabulary	Symmetry, line, texture, proportion, texture, 3 dimensional, depth, sketch, coloured pencil, oil pastel, watercolour	Djanting, batik, wax resist, material, technique,	Perspective, vanishing point, muted, mood, atmosphere	Abstract, Cubist, distort, contrast

	Year 2	Year 1	Reception	Nursery	
Unit	Mixed Media Think like an artist (Rousseau) – explore art work – express likes and dislikes with justifications – explore patterns in nature – recreate patterns in nature – develop on repeating patterns to camouflage	Drawing & Painting – look at images of cityscapes, identify and practice drawing shapes seen within pictures – develop cityscape – use watercolour	<ul style="list-style-type: none"> Creates colour, texture, form, design in their work. Creates and uses props and materials in role play and pretend play; makes safe use of a range of tools, materials and techniques and talks about their own work. ELG: Safely uses and explores a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; share their creations, explaining 	<ul style="list-style-type: none"> Explores colour, textures and constructions using a range of materials Uses materials, tools and techniques to express own ideas; becomes involved in pretend play using pretend objects. Talks about what is created and how. 	
NC	<ul style="list-style-type: none"> to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 				
Knowledge	Children will: <ul style="list-style-type: none"> learn about the work of artists. evaluate and analyse creative works, express preferences and justify their reasons investigate how to use different techniques with pastels imitate patterns from nature and understand camouflage develop unique patterns to camouflage 	Children will: <ul style="list-style-type: none"> learn about the work of a range of artists discuss likes and dislikes giving reasons to support their ideas learn what is meant by the terms landscape and cityscape use shapes to create cityscapes learn how to use watercolours 			
Skills	Children can: <ul style="list-style-type: none"> use pastels and pastel techniques with increasing confidence use shape and colour effectively to camouflage develop their own ideas using natural patterns as inspiration 	Children can: <ul style="list-style-type: none"> have greater dexterity with drawing tools draw shapes using a template and freehand with increasing accuracy develop ideas for their own artwork use watercolours to colour an image use shading to create depth and shape 			
Vocabulary	Camouflage, pattern, regular, irregular, repeating, pastel, blend, layer	Landscape, cityscape, shape, line, template, freehand, watercolour			

	Year 6	Year 5	Year 4	Year 3
Unit	Various Think like an artist (O’Keefe, Monet, Warhol, Escher)	Drawing and painting Think like an artist (Holbein) – explore Holbein’s work – explore image portrayal in Tudor times – develop grid technique – develop accuracy in sketching	Drawing and Sculpture Ancient Greek Art – explore Ancient Greek vases and the images and stories told – explore form of vases and practice sketches – practice patterns – model vase – mod roc - decorate	Mixed Media and Sculpture Ancient Egyptian Art – explore Egyptian artwork – create personalised image – look at death mask of King Tut – use sculpture to create

NC	<ul style="list-style-type: none"> - create sketch books to record their observations and use them to review and revisit ideas - to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history. 			
Knowledge	Children will: <ul style="list-style-type: none"> • learn about great artists, architects and designers in history • evaluate and analyse creative works using the language of art, craft and design • develop and practice techniques of a variety of artists • use sculpture and printing 	Children will: <ul style="list-style-type: none"> • learn about great artists, architects and designers in history: Hans Holbein • evaluate and analyse creative works using the language of art, craft and design • look at how Tudors used portraiture to demonstrate power and to convey a message • develop drawing techniques • develop painting techniques 	Children will: <ul style="list-style-type: none"> • explore Ancient Greek artwork and in particular Greek vases, looking at the stories depicted • explore form of vases and practice sketching shapes and forms • explore geometric designs and techniques used to decorate vases – compare these with Roman • use 3D modelling to create vase form 	Children will: <ul style="list-style-type: none"> • explore Ancient Egyptian artwork and look at the stories told • explore pharaoh status and look in particular at headdresses • develop ideas for art with inspiration from the Egyptians • use sculpture techniques to explore death masks
Skills	Children can: <ul style="list-style-type: none"> • choose and use appropriate techniques to mimic an artist's style • develop and make choices about their own work • use screen printing techniques, perspective drawing and sculpture to develop work 	Children can: <ul style="list-style-type: none"> • use an artist's style as inspiration for their own work • use the grid method to develop drawing techniques • use watercolour techniques such as wet on wet, wet on dry, dry on wet etc. 	Children can: <ul style="list-style-type: none"> • identify colours and images used by Ancient Greek artists • use sketching techniques to explore shapes • develop ideas for geometric designs and repeating patterns • use formers as the base for making 3D models • use mod-roc effectively • use painting and decorating techniques to finish product 	Children can: <ul style="list-style-type: none"> • identify colours and techniques used in Ancient Egyptian art • use collage techniques to develop art work • use modelling techniques and paper mache to develop art
Vocabulary		Image, grid, sketch, shade, watercolour, wet on wet, wet on dry, dry on wet	Geometric, form, shape, pattern, former, mod-roc	Hieroglyphics, pharaohs, headdress, profile, combine, mold,

	Year 2	Year 1	Reception	Nursery
Unit	Sculpture Sketching sea creatures – developing sketches into models – paper mache – paint – create background for class seascape	Drawing & Painting Think like an artist (Matisse) – who was Matisse – explore art work – sketch fruit – colour mixing – composition of still life		
NC	<ul style="list-style-type: none"> - to use a range of materials creatively to design and make products - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space - about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 		<ul style="list-style-type: none"> • Creates colour, texture, form, design in their work. • Creates and uses props and materials in role play and pretend play; makes safe use of a range of tools, materials and techniques and talks about their own work. • ELG: Safely uses and explores a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; share their creations, explaining 	<ul style="list-style-type: none"> • Explores colour, textures and constructions using a range of materials • Uses materials, tools and techniques to express own ideas; becomes involved in pretend play using pretend objects. • Talks about what is created and how.
Knowledge	Children will: <ul style="list-style-type: none"> • use observation to support with sketching sea creatures • use modelling techniques to create a 3D sea creature 	Children will: <ul style="list-style-type: none"> • learn about the work of a range of artists • discuss likes and dislikes giving reasons to support their ideas • explore still life as a concept • use colour mixing to create palette for painting • explore composition 		
Skills	Children can: <ul style="list-style-type: none"> • identify shapes within images to support with drawing and sketching • use card, paper and tape to create a model • use paper mache 	Children can: <ul style="list-style-type: none"> • have greater dexterity with drawing tools • use their understanding of shapes within images to support with sketching from real life 		

	<ul style="list-style-type: none"> • use paint techniques to finish model 	<ul style="list-style-type: none"> • use knowledge of primary colours to mix secondary and tertiary colours develop ideas for their own artwork • use increasing accuracy with developing shading in images 		
Vocabulary	Sketch, observe, model, paper mache	Still life, shapes, lines, composition, colour mixing, primary colours, secondary colours, tertiary colours, colour wheel, shading, light, shade		