



## Art and D.T



Our Art and Design Technology curriculum aims to deliver a curriculum which is accessible to all and that will maximise the development of every child's ability and academic achievement. At Ferndale Primary School we recognise the importance of Art and Design technology as it supports our children to be creative, imaginative and expressive and give the teaching and learning of Art and Design technology the importance it requires. We aim to:

- Increase their knowledge and understanding of the skills used in Art and Design technology.
  - Develop their natural curiosity to be expressive, creative and imaginative.
  - Provide opportunities for children to experience work from the greats.

## Intent

**Inspiration:** We want our children to be inspired by paintings, designs and sculptures from the greats.

**Aspiration:** To build a curriculum that enables the children to express themselves as designers and artists and explore ideas and meanings through a range of artists and designers using their creativity and imagination.

**Inclusion:** Our curriculum provides visual, tactile and sensory experiences, which enables our children of all abilities to communicate what they see, feel and think.

## Implementation

### What we cover?

- Clear and comprehensive sequenced scheme of work in line with the National Curriculum.
- Clear and comprehensive art journey showing skill and knowledge progression, including drawing, sculpture, painting, colour, line, pattern, shape, tone and inspiration from the greats.
- Clear and comprehensive design and technology journey showing skill and knowledge progression, including materials and textiles, electronics, mechanisms, construction, food by analysing, designing, making and evaluating.

### How is it delivered?

- Each topic has a sequence of lessons that start with taking inspiration from an artist or designer, then supports rehearsal of skills, before application of the children's own designs followed by a final outcome.
  - Teaching builds and reviews previous learning, before new learning is taught and extended.

## Impact

- The large majority of children will achieve age related expectations in art and design.
- Children will retain knowledge about their focus "great" for each unit of work, remember this knowledge and understand how to use and apply this in their own art/design work.
  - Children will understand what being in 'artist' or "designer" means.
- The art and design curriculum will lead to improvements in the quality of the artwork the pupils are able to produce.